



FOR YOUTH DEVELOPMENT®  
FOR HEALTHY LIVING  
FOR SOCIAL RESPONSIBILITY

# STATE BASKETBALL TOURNAMENT 2020

## Ages

8 & Under Boys and Girls

10 & Under Boys and Girls

12 & Under Boys and Girls

16 & Under Boys and Girls

Tournament is Gender Specific

Age cut-off is how old the child was on August 31, 2019

## When

Saturday February 22 & Sunday February 23 (if needed)

## Where

16 & Under Boys Host Site – NW. OKC

16 & Under Girls Host Site - NW. OKC

12 & Under Boys Host Site - S. OKC

12 & Under Girls Host Site - Shawnee

10 & Under Boys Host Site – Edmond

10 & Under Girls Host Site - Norman

8 & Under Boys Host Site - Edmond

8 & Under Girls Host Site - Edmond

(Games will be played in or near the areas listed above)

## Cost / Registration

\$125 for double elimination tournament

Register online at [www.quickscores.com/ymcaokc](http://www.quickscores.com/ymcaokc)

Registration is open until 9PM February 16.

## Contact

For more information contact Chris Berry at [cberry@ymcaokc.org](mailto:cberry@ymcaokc.org)



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## Additional Info

- Each YMCA in the state will be allowed to send a minimum of one team to represent their branch in the tournament. The Sports Director from each branch will determine the process for sending their representing team. Teams will not be handpicked "All Star" or combined teams. Players will be required to have played at their local YMCA.
- Brackets will be posted online February 18 at 5 PM. Bracket seeding is random and in the event of 2 teams from one location the seeding may not match regular season final standings.
- \$5.00 Gate Fee for all spectators 8 & above, \$1.00 Gate Fee for ages 5-7, & free entry for Coaches, Players, & spectators ages 4 & under.
- State Tournament T-Shirts will be available for purchase at most game sites.
- Brackets & Maps to the gyms will be posted to QuickScores.
- All players must wear matching jerseys with a YMCA logo. Players will not be allowed to play without a jersey. Teams on the top of each bracket game will wear white. Teams on the bottom of each bracket game will wear contrasting or dark colored uniform.
- Any roster checks/protest must be made before the game starts. Please notify the gym supervisor at the scoring table in the event of a challenge.
- There are no protests regarding official's calls.
- No jewelry, ear rings, rubber bands, casts, or bracelets will be permitted during play.
- Any player/coach/spectator that is ejected from a game will be removed from the current game & next game. The ejected player/coach/spectator will have to meet with the Sport Director or Tournament Head prior to being allowed back.
- Tournament Rules are available at the end of this packet.

# YMCA STATEWIDE BASKETBALL TOURNAMENT



## Registration form for 11 players:

Name: \_\_\_\_\_  
Address: \_\_\_\_\_  
Parent: \_\_\_\_\_  
Email: \_\_\_\_\_  
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**HOLD HARMLESS:** By my signature, and of my own free will, I do agree to indemnify and hold harmless the YMCA of Greater Tulsa, Shawnee Family YMCA, Cleveland County Family YMCA, YMCA of Greater Oklahoma City, and any host location from any and all claims and demands, costs, or expense arising out of any injuries, damages, or other losses, whether personal or property, sustained by me or any party to whom I am responsible.



## 2020 YMCA STATE TOURNAMENT RULES

The following rules will be the official playing rules for all divisions of the 2020 State Tournament. Should a dispute occur, we will refer to the following set up rules first and then to the NFHS Rule Book.

### Court & Equipment

#### 1. **Ball Size:**

8 & Under	27.5 (Junior Ball)
10 & Under	28.5 (Women's Ball)
12 & Under	28.5 (Women's Ball)
16 & Under Boys	30.5 (Men's Ball)
16 & Under Girls	28.5 (Women's Ball)

#### 2. **Goal Height**

8 & Under	8.5 Feet
10 & Under	10 Feet
12 & Under	10 Feet
16 & under	10 Feet

#### 3. **Free-Throw Lane**

8 & Under	Standard Lane and 5 second lane count
10 & Under	Standard Lane and 5 second lane count
12 & Under	Standard Lane and 3 second lane count
16 & Under	Standard Lane and 3 second lane count

### Players, Substitutes and Equipment

#### 1. **Substitutions** Free Substitution

#### 2. **Uniforms**

Home Team will provide/wear white uniforms with Y Logo  
Away Team will provide/wear contrasting color uniforms with Y Logo

### Definitions

1. Refer to the NFHS rulebook.

### Scoring and Timing Regulations

#### 1. **Length of Game**

(All divisions will use a running clock)

2 Halves 16 minutes in length

#### 2. **Time-Outs:**

Each team will receive 2 timeouts per half. These are full time-outs lasting 1-minute in length. Time-outs **will not** carry over.

### 3. Overtime:

Overtime will consist of 1 period, 3 minutes in length, with each team receiving 1 time-out. If tied at the end of the 1st overtime, a 2nd overtime will start after a 1-minute break. This process will repeat until a winner is determined.

### 4. Time-out, Stopping Play

Time-Out occurs and the clock, if running, **shall be stopped for the entire game for:**

- o Time-Outs & Injuries Only

Time-Out occurs and the clock, if running, shall be stopped **within the last minute of each half** when the official signals:

- o A foul
- o A held ball
- o A violation
- o Injury
- o Delay in getting a ball live
- o Any Emergency
- o Free Throws

### Out of Bounds and the Throw In

#### 1. Player Location

The location of a player or non-player is determined by where the player is touching the floor as far as being:

- o Inbounds or out of bounds
- o In the frontcourt or backcourt
- o Outside (behind/beyond) or inside the three-point field goal line.

#### **Throw-In – Designated Spot**

The designated throw-in spot is 3 feet wide with no depth limitation and is established by the official prior to putting the ball at the thrower's disposal.

- o The thrower must keep one foot on or over the spot until the ball is released. Pivot-foot restrictions and the traveling rule are not in effect for a throw-in.

### Lane Violations

8 & Under	5 Seconds
10 & Under	5 Seconds
12 & Under	3 Seconds
16 & Under	3 Seconds

#### 1. Bonus Free Throw

- o Team's 7<sup>th</sup> foul – 9<sup>th</sup> foul will be awarded a 1 – 1
- o Team's 10<sup>th</sup> foul will be awarded 2 shots.

## Types of Defense Allowed

### **8 & Under / 10 & Under**

Any type of half court defense allowed. Full court press allowed for the entire game unless up by 10 points. If up by 10, the team must drop back to half court. See fouls and penalties for violations.

### **12 & Under / 16 & Under**

Any type of half court defense allowed. Full court press allowed for the entire game unless up by 20 points. If up by 20, the team must drop back to half court. See fouls and penalties for violations.

**Closely Guarded** - Guarding shall be the act of legally placing the body in the path of an offensive opponent. There is no minimum distance required, but the maximum distance between the guard and opponent shall be 6 feet when closely guarded. This applies when the opponent dribbles the ball or is holding it. The count is separate for both.

All Ages

5 Seconds

### **Back Court**

All Ages

10 Seconds

### **Fouls and Penalties**

Fouls are recorded. 5<sup>th</sup> foul disqualifies player

#### **1. Technical Fouls**

**Player** Upon receiving a technical foul, the player will sit out remainder of the game.

**Coach** 1<sup>st</sup> Technical results in a meeting with the Site Director to discuss his/her actions.  
2<sup>nd</sup> Technical results in ejection from the current game and **suspended** from the next game. Coach must also meet with the Site Director Prior to returning to coach.

#### **Coach's Rule**

1. One (1) Head Coach and one (1) assistant coach will be allowed on the bench during games.
2. Coaches must remain on or in front of their respective benches.
3. Both Coaches are required to wear a YMCA Coach's Shirt.
4. The Head Coach is the only coach allowed to address the officials before, during, or after the game.  
The assistant coach may confer with players and table personnel but only during dead ball situations.
5. If a player is injured, an official or YMCA staff person will call the coach on the floor. This is for the safety of all the players that could be injured by anyone running on the court unexpectedly.
6. Under no circumstances shall any coach confer with another player or coach from the opposing team in a negative manner. If YMCA staff witnesses such action, that coach will be asked to leave the game and will be under review by the Site Director.
7. Coaches are role models for our athletes, therefore you will be held to the highest YMCA standards of good character and positive behaviors.
8. There are no protests regarding official's calls.
9. The following rules will be the official playing rules. Should a dispute occur, we will refer to the following set up rules first and then to the NFHS Rule Book. The Site Director will have the final ruling in all matters.