PRESENT RULE # 5 > ALL DIVISIONS

*“REGULATION IV (i) (pg. 39) RE MANDATORY DEFENSIVE PLAY AND TOURNAMENT RULE 9.c. (pg. 136) (PENALTY) WILL APPLY. NOTE 3 ON PG. 39 WILL ALSO APPLY DUE TO THE “5 RUN” RULE.”*

*CLARIFICATION* > We have used this rule successfully in all Divisions for many seasons.

The number of players on the roster does not change this rule.

 ***RULE # 5 > ALL DIVISIONS*** *(Replaces the italic style rule as listed above)*

*“NO PLAYER MAY BE ON THE BENCH FOR 2 DEFENSIVE INNINGS IN A ROW. EXCEPTION: INJURY OR PLAYER MISCONDUCT (MUST BE REPORTED TO THE SCOREKEEPER AND UMPIRE BEFORE THE INNING BEGINS; UMPIRE NOTIFIES OPPOSING MANAGER). IF A TEAM PLAYS ONLY 3 DEFENSIVE INNINGS, ANY PLAYER THAT PLAYED ONLY 1 DEFENSEIVE INNING MUST PLAY DEFENSE FOR THE FIRST 3 INNINGS OF THE NEXT GAME.*

*NOTE > THE PENALTY DESCRIBED IN REGULATION IV (i) WILL APPLY.”*

*Reasons for the rule change*

The number one goal of our Special Games Tournaments is to provide a fun “All Star” experience for our players, their parents, managers, coaches and league staff. For many, this may be their only chance to have that experience.

> Our tournament players have been selected as the best in their division by their leagues. They each deserve the chance to play defense, enjoy the game and show what they can do.

> The new rule is a modification of the regular season rules used by our leagues and benefits the games:

1) by not allowing a player to “ride the pine” for two innings in a row (how much fun is that?)

2) by giving every player more than 6 defensive out (if the game goes 6 innings or more),

3) by making it easier for the manager to administer/execute mandatory defensive play (less mistakes),

4) by making it easier for the scorekeepers and tournament officials to monitor, and

5) by instituting the less harsh and more flexible regular season penalty for rule violation.

**PRESENT RULE #7 (7MP and 8MP) AND RULE #6 (all other divisions)**

“EACH TEAM WILL PRESENT A BATTING-ORDER LINEUP OF THE ENTIRE ROSTER TO THE

SCOREKEEPER AND OPPOSING TEAM PRIOR TO THE START OF EACH GAME. EACH TEAM

WILL BAT THE ENTIRE ROSTER. ANY PLAYER ARRIVING AFTER THE START OF THE GAME

WILL BE PLACED AT THE END OF THE BATTING ORDER. IF A PLAYER LEAVES THE GAME FOR

ANY REASON, THE PLAYER’S SPOT IN THE BATTING ORDER WILL BE SKIPPED WITHOUT

PENALTY.”

*CLARIFICATION*

> “bat the entire roster” means a continuous batting order for that game

(example: batting position 1 through batting position 12, then repeat}

> the number of players on the roster does not change this rule.

*COMMENT*

This is the same rule used by most of our leagues during the regular season.