

## Toy Bowl Volleyball Rules

*Toy Bowl Volleyball follows Alabama High School Athletic Association (AHSAA) Rules unless specifically changed by Toy Bowl.*

### Players:

- All teams may be co-ed
- Starter division: only 4 players on the court (recommended max of 6 players/team)

### Court Regulations:

- Net:
  - Starter and Flea net height is 6ft 6in.
  - Junior and Senior net height is the normal 7ft 4 1/8 in.
- Court Dimensions:
  - *Starter Division*: The playing court is a rectangle measuring 9x4.5m (29'6"x14'9"). This is half the width and half the length of a regulation size volleyball court.
  - *Flea Division*: end line (out of bounds) is 5 ft from the regulation end line.
  - *Junior & Senior Division*: regulation court size

### Equipment:

- *Starter, Flea, and Junior Divisions*: use volleylites (game ball: Molten U12)
- *Senior Division*: use regulation volleyballs (game ball: Molten L2)

### Serving:

- *Starter Division*: Players may serve anywhere behind the 3-meter line
- *Flea Division*: the first three serves may be completed anywhere behind the 3-meter line. The fourth and fifth serves must be completed behind the Flea end line (5ft up from the regulation line)
- *Junior Division*: serving line is 5ft up from the regular serving line.
- Players have 10 seconds from whistle to serve.
- All teams can drop the ball during serve and have a replay or 1 more chance to serve.

#### LIMIT ON CONSECUTIVE POINTS WON BY AN INDIVIDUAL SERVER:

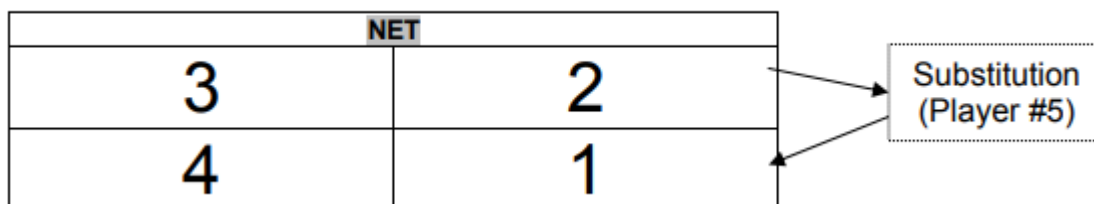
- Starter, Flea, and Junior teams 1 server may only serve 5 times in a row.
- Senior teams 1 server may only serve 10 times in a row.
- Team keeps ball and rotates to next server in rotation.
- SENIOR DIVISION ONLY: Boys may not serve in consecutive rotation

### STARTER DIVISION ONLY

- **Positions**: The positions of the players are numbered as follows: The two players along the net occupy positions 3 (front-left) and 2 (front-right). The other two players occupy positions 4 (back-left) and 1 (back-right). When the receiving team has gained the right to serve, its players rotate one position clockwise: the player in position 2 rotates to position 1 to serve (unless there are more than four players on the team – see substitution rules), the player in position 1 rotates to position 4, etc.
- **Playing the Ball**: Players may catch the serve and toss it to one of their team members. The catch and toss will count as one ball contact. All multiple contacts of the ball in a single effort to play the ball are legal. Prolonged contact with the ball, other than the initial catch of the ball, is allowed.

### Substitution:

- *Starter Division:* All players will rotate onto the court between positions 2 and 1. The right-front player (Player 2) will leave the court to be replaced by the substitution. The substitution will become Player 1 and will serve. This rotation is mandatory and players must maintain proper serving order



- *Flea, Junior, and Senior Divisions:* Any player that has not played can sub in for anyone in the match but once they have subbed for that specific player he/she can only sub in again for that same player for the rest of the set.
- Only one player is allowed in the substitution zone at a time. For instance, if you want to sub three players, the first sub will come up to the line while the other two remain approximately 3 ft behind. Once the first sub goes in, the next one will come up to the line and so forth until they are all in.
- The exception to this rule is for libero substitution. Liberos can only go in for back-row players, but they can enter the match as often as they like, as long as it's between points. A libero substitution doesn't count as a team substitution.

### Guest Players:

- A maximum of 2 players may Guest Play from a younger division for regular season games only. Any guest players playing up can only get your game day roster for the game to 6 players. The Guest Play rule is ONLY in effect to keep from forfeiting a game.
- Teams may start and complete a game with only 5 players. The team will be subject to a side out if/when the 6th serving rotation (the ghost player) occurs.

### Game Play:

- Coaches may stand from the 3-meter line (attack line) down and they must be six feet from the sideline.
- Only one coach may stand at a time (up to 3 coaches total on the bench)
- The players can play the ball with any part of their body, (i.e., head, foot, knee, etc.), whether intentional or unintentional.
- Two time outs per team. If the score reaches 30, each team is given another timeout.
- Best 2 out of 3 games, rally scoring to 25, third game to 15. No limit.
- Any team using a libero must provide a libero tracker for the score table.
- Taunting: No player, coach or fan may make any deliberate noise or distraction to impede another player's serve. Failure to follow this rule will result with one warning per match from the referee with the option of reserve and points awarded with each subsequent violation.