

LAST STAND TOURNAMENT

MEN'S RULES



- EACH TEAM WILL GET **6** BALLS AT THE BEGINNING OF THE TOURNAMENT. YOU ARE IN CHARGE OF THESE AS THEY ARE YOUR ONLY ONES FOR THE ENTIRE TOURNAMENT
- HOME TEAM WILL BE DECIDED BY COIN FLIP. EXCEPTION: CHAMPIONSHIP GAME THE UNDEFEATED TEAM WILL BE HOME. THE "IF" GAME, TEAMS WILL SWITCH
- ROSTERS WILL BE FROZEN AFTER THE CONCLUSION OF THE FIRST GAME. NO PLAYER MAY PLAY FOR MORE THAN 1 TEAM
- DISPUTES OR PROTESTS CONCERNING RULE INTERPRETATION OR OTHER UMPIRE DECISIONS WILL BE MADE ON THE SPOT BY THE HOME-PLATE UMPIRE. ANY OTHER TYPE OF PROTEST OR DISPUT WILL BE DECIDED BY THE TOURNAMENT COMMITTEE.
- POOL PLAY GAMES WILL HAVE A 40 MINUTE TIME LIMIT OR 7 INNINGS. BRACKET GAMES WILL BE 50 MINUTE GAMES OR 7 INNINGS WHICHEVER OCCURS FIRST
- HOMERUN RULES– EACH TEAM WILL HAVE 1 DESIGNATED HOMERUN HITTER FOR ALL GAMES. DURING POOL PLAY TEAMS CAN HIT 3 TEAM HOMERUNS PER GAME , ONCE BRACKET PLAY BEGINS -UPPER BRACKET TEAMS CAN HAVE 3 TEAM HOMERUNS, LOWER BRACKET TEAMS CANNOT HIT ANY TEAM HOMERUNS. ALL TEAM HOMERUNS HIT AFTER THE LIMIT WILL BE INNING ENDING OUTS. HITTERS AND BASERUNNERS MUST TOUCH ALL 4 BASES FOR RUNS TO COUNT.
- 1 COURTESY RUNNER PER INNING. CAN BE ANYONE IN THE LINEUP
- MERCY AND FLIP FLOP RULES WILL BE IN EFFECT(20 after 3, 15 after 4, 10 after 5)
- ANY TEAM THAT FORFEITS A GAME MAY BE DISQUALIFIED FROM THE TOURNAMENT WITH NO REFUND
- RULES ARE GOVERNED BY THE SLCO SOFTBALL GUIDEBOOK AND 2018 GSL RULEBOOK
- ANY SITUATION ARISING THAT IS NOT COVERED IN THESE RULES, WILL BE DECIDED BY THE TOURNAMENT COMMITTEE.
- IF WEATHER SHOULD CREATE SERIOUS SCHEDULING PROBLEMS, THE TOURNAMENT COMMITTEE HAS THE RIGHT TO REVISE THE TOURNAMENT FORMAT.