

### Rosters

- League play will be 5-on-5 | Coach should submit roster to scorekeeper before tipoff

### Equipment

Game balls: Provided at each location.

Size 28.5

### Rim height

10 feet

### Game Play

**Clock stoppages:** Quarter breaks (1 min) | Halftime (3 min) | Timeouts (30 sec) | whistles in final TWO minutes of 4Q + OT if score within 10 points or less

**Coaches:** *Must stay off court*, out of way of officials and scorekeepers

**Fouls:** Fouled player will shoot 2 FT after 5 team fouls in a quarter or when fouled in the act of shooting (3 FT if fouled on 3P shot) | No more 1-and-1 – in accordance with NFHS rule change | Foul counts do not reset in OT | Players will foul out on 5<sup>th</sup> personal foul

**Game length:** FOUR 10-minute quarters

**Players:** Foul out on 5<sup>th</sup> foul

**Possession:** Tipoff will be held to determine opening possession of game | alternating possession on jump ball calls + start of new quarter.

**Overtime:** In the event of a tie, one TWO-minute OT period will be held. This will repeat until winner is determined.

**Substitutions:** Teams can substitute during any dead ball situations.

**Timeouts:** One 30-second timeout per team, per quarter. No additional timeouts in overtime.

### Scores and standings

Scores and standings will be kept | Scorekeeper will post scores online | Once lead hits 30+, score will be considered final. Game will continue, but score will not be added to either team.

### IN GAME RULES – Offense

Teams may play any type of offense.

### IN GAME RULES – Defense

No defending across half court until 4<sup>th</sup> quarter | No defending across half court at any point if leading by 10+ | Otherwise, teams may play any style of defense

Updated December 21, 2023