

**RPFYBL**  
**Youth Basketball League**

**3rd & 4th Basketball Rules**

**The purpose of this league is to develop the skills of the players. Coaches are to consider the individuals development first before concerning him or herself with the team's win-lost record.**

**1. Eligibility**

- This instructional basketball league for boys and girls will be divided into the following divisions: 1<sup>st</sup> & 2<sup>nd</sup>, 3<sup>rd</sup> & 4<sup>th</sup>, 5<sup>th</sup> & 6<sup>th</sup>, and 7<sup>th</sup> & 8<sup>th</sup>. Each participant needs to make every effort to come to practice.
- Coaches are solely responsible for adhering to the player participation rule. **Failure to comply with participation rule will result in a forfeit of the game.**
- No A.A.U. or Traveling Teams allowed.
- All weekly practices are subject to cancellation.

**2. The Game**

- Playing time will consist of (4) **six minute** quarters with a running clock. The clock will stop only on time outs. The clock will also stop on every whistle the last one minute of the 2<sup>nd</sup> and 4<sup>th</sup> quarter.
- There will be a three-minute break between halves. (Per referee discretion)
- If after regulation play, the game is tied: an overtime period of 2 minutes will be played. If the game remains tied, a second 2 minute overtime period will be played. If the game remains tied after 2 overtime periods, the result is a tie, except for a playoff or championship game where the outcome determines tournament advancement. In that instance overtime play will be repeated and continued until a winner is determined.
- Each team will be allowed (2) time-outs per half. **Time-outs may not be carried over from 1<sup>st</sup> to 2<sup>nd</sup> half. Time-outs are 30 seconds.**
- **No full court press at any time.**
- **The defensive team must drop back to half court line and allow the offensive team to bring the ball up the floor.**
- **Zone Defense, trapping and double teams are allowed once the offensive team crosses half court.**

- Roster will be set at minimum (7) players and maximum of (10) players. (Any team that exceeds 10 players must be approved by the Athletic Supervisor) More players maybe added due to league size.
- Each eligible player must play at least **(1) complete uninterrupted quarter in the first half. In the 3<sup>rd</sup> & 4<sup>th</sup> quarter you can sub-freely.**
- **Failure to comply with participation rule will result in a forfeit of the game.**
- Each team must have at least Five (5) eligible players to start a game. If a team does not have a least Five (5) players ten minutes past the starting time, the team will lose by forfeit.
- The Head Coach is the only coach allowed to talk to the referees. The Head Coach is the only coach that can stand during the game. Also no coaches on the game floor.

**\*Each Home team is responsible for designating a volunteer to run the score book or score clock.**

### **3. Fouls**

- A player may incur only five personal fouls per game. A technical foul will count as a personal foul on the player.
- A technical foul in all leagues will have a penalty of two shots and a loss of ball possession.
- A warning will be given and logged in the scorebook listing what the warning was for. The referees will be encouraged to verbally remind the players of possible rule violations as the game proceeds rather than continually calling technical fouls.

### **4. Uniforms**

- The Park Forest and Richton Park Recreation and Parks Departments will supply official game shirts and shorts to all participants. Only the Parks and Recreation shirts and shorts will be worn during the games.

### **5. No-Tolerance Suspension Policy (Players & Coaches)**

- Two technical fouls will result in a player/coach being dismissed from the game. The game will result in a forfeit if no **ELIGIBLE** Assistant Coach is available.
- Four technical fouls for the season will result in the player/coach being dismissed from the league due to unsportsmanlike behavior.
- Any player destroying uniforms or Village property will be suspended for one game.
- Any player/coach involved in a fight will be removed from the program for the remainder of the season (**no refund will be issued**).
- Any player/coach using abusive language will be suspended for one game.

- **Any coach caught cheating will forfeit the game**

## **6. General Rules (ISHA Rules)**

- **Face masks must be worn by all players, coaches and spectators.**
- No hanging on rim or net.
- No hats of any kind are to be worn in the building.
- Keep all valuables at home. The Villages of Park Forest and Richton Park are not responsible for lost or stolen items.
- All players are to be supervised by a parent or coach at all times.
- Staff and or/coaches reserve the right to remove any player who fails to adhere to the Villages of Park Forest and Richton Park rules and regulations.
- The Park Forest and Richton Park Recreation and Parks Departments reserves the right to amend any rule, which may be deemed necessary to protect the integrity of the program.

## **7. Additional Guidelines**

- 28.5'' basketball
- Rim height 10ft Regulation.

**\*Schedules and Standings will be posted weekly @**  
**[www.quickscores.com/rpfybl](http://www.quickscores.com/rpfybl)**