

# 2024 SPRING CO-ED SOFTBALL LEAGUE



**Redwood City Parks, Recreation and  
Community Services Department  
1120 Roosevelt Ave  
Redwood City, CA 94061  
(650) 780-7311**

## **\*\*IMPORTANT INFORMATION\*\***

- \* Field Conditions Hotline number (650) 780-7389
- \*Sports Web Site- [www.quickscores.com/redwoodcity](http://www.quickscores.com/redwoodcity)
- \*Cost of the League is \$475.00 for the 6-game season

## **\*\*HOW TO REGISTER YOUR TEAM\*\***

Required paperwork for registration: (1) Manager's Card (2) Team Roster (3) Payment of **\$475.00**

1. Proof of residency is not required when turning in your final roster.
2. Entry into the league will be by a "first paid/first in" priority system this season due to low enrolment last season.
3. The information requested on the roster must be typed or printed legible.
4. Each individual must read the Player Waiver and Release of Liability Statement on the reverse side of the roster before signing his/her signature.
5. Fill in all columns on the roster with the exception of NR and RP. Leave them blank
6. There must be a minimum of 12 names listed on the roster.
7. If team roster is not turned in, prior to 1<sup>st</sup> game, all games will be forfeited until roster is in.

## **A. LEAGUE PRIORITY SYSTEM\*\*-----**

Every team roster must include names, addresses, and phone numbers to be valid. New team members may be added to the roster prior to and up through the 3rd week into the season. No more than five changes will be permitted. Team rosters must show at least 12 but not more than 17 players (Except Church or Company Teams, which may have up to 20 players MAX!).

### **\*\*Priority 1 - {ALL TEAMS}**

New teams or past RWC Teams priority will be based on a 1<sup>st</sup> paid/ 1<sup>st</sup> in status. This means that the faster your turn your paperwork in, the highest priority you shall receive, returning team or not. Don't delay on turning in the paperwork.

## **B. LEAGUE FEES & NON-RESIDENT FEE CHARGES\*\*-----**

**1. Entry Fee: \$475.00 per team!** Fees are to be DUE no later than March 8th, pending on available space. Please drop them off (Or Mail) to The Community Activities Building, 1400 Roosevelt Avenue. Make checks payable to the City of Redwood City.

**1A.** ALL team registration paperwork is due ASAP!

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**PLEASE NOTE - TEAMS MUST HAVE ALL PAPERWORK TURNED IN, NO EXCEPTIONS!!**

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**2. Non-Resident Fee** - Any non-resident being added to the roster after the season starts or after rosters turned in will have to pay a \$10.00 non resident fee. Redwood City residents must show I.D. as proof when signing up after the season starts or after the roster has been turned in. Additions to roster will be made at The Community Activities Building, 1400 Roosevelt Avenue.

**3. Fraudulent Address**- Players being detected of giving fraudulent addresses will be declared ineligible and suspended for a minimum of one (1) year. This suspension will be circulated to all A.S.A. Commissioners and S.A.N.C.R.A. Members, and will be enforced in all SANCRA cities.

**4. League Registrations**- Registrations are accepted (with manager's card, roster and registration fee) from the time this packet is available.

**5. League play** - Starts (approximately) the week of March 19th, 2024.

## **II. LEAGUES\*\*-----**

The league format is a 6 game schedule. The top four teams will be invited to the playoffs at the end of the season (2 vs. 3 and 1 vs. 4, then the winner of those games will compete for the Championship), unless league director places more teams into a division. If you have questions about league awards, please contact the director.

We will have the following divisions available during the Summer League:

**WEDNESDAY NIGHT** – D Coed

**THURSDAY NIGHT** - Beginner Coed

### III. **PLAYER ELIGIBILITY\*\***

- A. Players must be 18 years of age to compete in all softball leagues offered by Redwood City Parks and Recreation Department.
- B. Players can only play on as many softball teams as they like. You may not play on 2 teams in the same division.

It is the responsibility of all team managers, to know what other teams his/her players are participating on.

- C. Players detected of falsifying addresses to meet residency requirements will be suspended for a minimum of one year and shall cause his/her team to forfeit any games in which that person has participated (managers may also be suspended).
- D. No individual will be allowed to participate in the league until that person has signed the Official Team Roster and read Exhibit A.

### IV. **TEAM ELIGIBILITY\*\***

- A. Team registrations will be taken on a priority basis if necessary. Returning teams get priority on nights. (See section I on priority rankings).
- B. Teams that participate in one game automatically forfeit their right to reclaim any part of their entry fee if they drop or are suspended from the league. Teams that drop from the league prior to playing in a game, but after the official schedule is made, will be charged \$300.00 dollars.
- C. Players must be able to show identification on the field if a question of eligibility arises. No I.D. will result in forfeit of game. **Questions of eligibility must be raised upon entry into the game (as a substitute), prior to completion of their at bat, or prior to the end of the second inning of play.** You must inform the umpires, the scorekeepers, and the Field Supervisors of the protest, and any illegal players involved. The home umpire will be in charge of checking ID's of players in question. Please have all of your players bring ID's to your games.

PLEASE NOTE:

If a protest is lodged during a regular season game, the game will played under protest, and reviewed by league director the following day. If the protest if valid and player is determined to be illegal, the protesting team will be awarded the WIN, and a 7-0 score will be recorded.

If a protest is lodged during a PLAY-OFF game, (the scorekeeper / field supervisor) will have all rosters at the game, and will determine the eligibility of the player involved. If player is determined to be illegal, the game will be called a forfeit on the spot.

### V. **PLAYER ROSTER\*\***

- A. Each team may carry a maximum of 17 players. Company teams are not limited to 17 players on the roster providing all players are employees for the company (20 players will be the maximum). Church teams are not limited to 17 players on their roster, however, all players must attend and have membership with the church (20 players will be maximum). I.D. maybe required.

- B. All rosters are due at the time of registration.
- C. Additional players may be added to the rosters through the 3rd week of the season, and must personally sign the roster before the player is officially legal.
- D. A \$10.00 fee will be charged for any non-resident roster addition after start of season.
- E. Players added to the roster must sign Exhibit A of the team roster prior to playing in the league. Roster additions must be received prior to game time, and not after the 5th week of play. All players must personally sign roster. I.D. will be checked before additions are made.
- F. A maximum of five additions are permitted on the original roster from the time it is turned in, to the deadline for adding players.
- G. Players that drop from one team and are added to another must sit out 10 days and the next league game of the new team. (Minimum of one league game)
- H. Teams that lose players through injury, employment transfer or Armed Forces may petition the league director to get permission to replace that player.
- I. In order to be eligible for any playoff game, a player must have participated as a player in TWO league games.
- J. A player who is proved to be ineligible (not on team roster) during the season, is automatically suspended for 2 weeks from all the teams he/ she is associated with.

## **VI. PRACTICE ASSIGNMENTS AND FIELDS\*\*-----**

- A. There will not be practice games this season.
- B. All Redwood City Public Schools fields are off limits to all slow pitch softball teams.
- C. All other fields, city owned may be open to the public on a first come basis, but All user groups with permits have priority.
- D. All softball teams are required to stay off of the fields at Woodside and Sequoia High Schools.

## **VII. RULES AND REGULATIONS\*\*-----**

Official rules as set forth by the Amateur Softball Association (A.S.A.) will be used with the exception of any local rules listed in this handbook.

### **Local rules (subject to change)**

1. Game time: Slow Pitch - 7:00, 8:00, 9:00 PM, but could change depending on league
2. Slow Pitch: (one hour game times)

## A. The Batting Order:

A team may use either the 10 person or 12 person batting order or the unlimited continuous batting order.

1. If playing with 10 players or 12, the batting order will alternate; e.g. male, female, etc.
2. If playing with 9 players, two males may not bat back to back. It is permissible to have women bat consecutively (At the end of the line up.) You can have alternate batters anywhere in the lineup (Both male and female).
3. To avoid forfeits, a game can start with 8 players. The ratio must be 4 males and 4 females or 5 females and 3 males. If less than the ratio, the game will be called a forfeit. Two males may not bat back to back. In the event of injury to a female player and no substitute is available, the injured female's position in the batting order will be an out every time that spot comes to bat. Once you fall below 8 players, the game will be called a forfeit. In the event of an injury to a male player, and no substitute is available, the line up will be compacted, with two women batting consecutively, and no out will be recorded to the injured male batter. Once you fall below 8 players, the game will be called a forfeit.

If you are alternating batters, i.e. Male-Male, or Female-Female and an injury occurs, to one of the alternating batters, no out will be recorded to the injured alternating player, and non injured player will assume all at bats from point of injury.

4. Continuous Line Up: All teams will be permitted to insert all of their players into a continuous batting line up. If there are more than 10 players in the line up, two males may not bat consecutively.

If there are more females than males, it is permissible to have the females bat consecutively or alternate at bat. If there are an uneven number of male batters (example: 5 males, 4 females or 7 males, 6 females) two males may alternate at bat. These batters must be designated to the scorekeeper, before the games. If the team chooses not to alternate the males on offense the extra male may only be put into the game as a substitute, or the team can elect to bat two males back to back at the end of the lineup. HOWEVER, an out will be recorded every time the missing female batting position comes up in the order.

You may not play 4 women and 6 men on defense.

All infielders must stay on the dirt infield portion of the field until the pitcher releases the ball at Hawes Park. Outfielders must stay behind the white infield line at Red Morton Park.

If a team is using the entire team line up players may enter and re-enter the game on defense. Defensive changes do not have to be reported to the scorekeeper. If players arrive late and your team has not batted through the line up, those players may be inserted at the bottom of the line up as long as they alternate male and female or female-female if more women than men. If they arrive after the team has batted through the line up, those players may only be substituted into the game on a replacement basis.

If there are 5 males and 4 females, two males may alternate batting, but both may play defense.

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**DO NOT SUBMIT NAMES OF PLAYERS TO SCOREKEEPER  
WHO ARE NOT PRESENT AT THE FIELD AT GAME TIME. ONCE THE LINE-UP IS  
ENTERED IN THE BOOK, IT BECOMES OFFICIAL.**

The penalty for submitting names of missing players, is an out every at bat, for the entire game.  
The only exception being if the missing player shows up, then they can be inserted into  
original batting position and an ID may be checked.

5. It is permissible for females to bat consecutively at the end of the line up (no limit if there are more females than males). Or females may alternate **at bats**.

B. Forfeits:

1. **For all softball games, there is a 10 minute grace period.** The clock will start exactly when the game is scheduled to start. Grace periods may not be made up – game must end on time. The offending team will be penalized their at bats the first inning (automatic 3 outs).

The opposing team gets their 3 at bats, clears the bases and begins the 2<sup>nd</sup> inning. Forfeit time for the first game is at the end of the 10 minute grace period.

2. A game will start on time with 8 players. A game will be forfeited if there are less than 3 males or less than 4 females to start the game. If a game starts with less than 10 players, those players when they show up can be inserted at the bottom of the line up (up to the 10 person line up). But must be alternating players or all women.
3. If a team forfeits 2 games during the season, that team will automatically be eliminated from the post season play-offs, regardless of the teams overall record.

C. Substitutions:

1. Substitutions for players must be female for female, male for male.

C1. Courtesy Runners

**1 Courtesy Runner per Inning** will be used this season. The runner must be the last recorded out during the inning or previous inning. A male must run for a male, and a female for female. However, there will only be 1 courtesy runner of either sex (per inning). If the game is tied at the end of regulation play, you can use the courtesy runner for the runner placed at 2<sup>nd</sup> base, which would be the last recorded out from the inning prior.

12 Run Rule:

A 12 run rule will be in effect at the end of 5 innings (or 4 1/2 if the visiting team is losing by 12 or more runs).

B. 20 run rule after 4 complete innings will be implemented - (Blow out Rule)

D. Positions:

1. Catcher and pitcher - one male, one female
2. 1st and 2nd base - one male, one female
3. Shortstop and 3rd base - one male, one female
4. Outfield- two males, two females- (no restriction on positions played)
5. If a team has a combination of 3 males, and 5, 6,7 females; it is permissible to have women play next to each other on the infield. You must use 2 males on the infield, but not next to each other, and one male must be either in the pitcher or catcher position.
6. If only 4 males are present, you must have 3 males on the infield and 1 male in the outfield. The males must not play on the same side of the infield, and there must be a male in the pitcher / catcher position.

E. Defense - No Restrictions on which defensive player makes the play, however we encourage all players to be involved in the game.

F. Ball and Strikes:

1. 3 balls constitutes a walk
2. 2 strikes is a strike out
3. Any walk, regardless of the pitching count, to a male batter will result in a two base award. (The player must touch 1st base before advancing to second) The next batter (a female) must bat. Exception: With two outs, the female batter has the option to walk or bat. She must declare her intentions, prior to entering into the batters box.
4. Third foul rule in effect. One strike and 2 fouls, or 3 fouls and batter is declared out.

**PITCH HEIGHT – a 4 foot to 12 foot pitching height will be used in Redwood City.**

5. A strike zone matt will be used this season. Any legal pitch that "touches" any portion of the strike zone matt, will be considered a strike.

G. Sliding and No Collision Rule:

When a defensive player has the ball or is about to receive the ball, and the runner remains on his feet and deliberately, with great force, crashes into the defensive player, the runner is to be declared out and a double play interference call may be made. Head first slides are permissible.

If the collision is on the base paths, the ball is dead and all other runners must return to the last base touched at the time of collision.

NOTE: If the act is determined to be flagrant, the offender shall be ejected.

Players can slide into the Veer Line at Home, but must avoid contact with catcher.

H. Profanity Rule:

Profanity at the ball park will not be tolerated and players are subject to being ejected. The umpire may or may not give a team warning. A rule of thumb will be if it is loud enough for the field umpire to hear, it is loud enough to be penalized. "F-bomb" is automatic ejection.

I. Ejection Rule:

When an umpire has ejected a player or team from the game, there may be a 1 game suspension. The League Director will review any ejection that happens before, during, and after the game. The Team Manager will receive notification of any suspension per written notice, e-mail, or phone call.

**A Disqualified player is not an ejection.**

J. Bleeding Rule:

Any cut or bleeding player or coach must be removed immediately from participating until such time that the bleeding is stopped and any necessary dressing has been applied. For example, a player with a bloody nose or scrape from sliding will not be allowed to participate until the bleeding is stopped or bandaged adequately. The game official is in charge of establishing when a player may return to the game. Teams managers should bring a first aide kit to every game. No out will be recorded to bleeding player, unless no extra female substitution is available, since males cannot bat back to back.

K. Tie-Breaker Rule:

If the time limit is up in the middle of an inning, the full inning will be completed, unless the home team is ahead on runs. The umpire in chief (behind plate) will be considered the official timer. In the event of a tie, all games will be played until the tie is broken. WE WILL IMPLEMENT THE INTERNATIONAL TIE-BREAKER RULE. At the start of the 8<sup>th</sup> inning, (or if game time has expired) The last recorded batter of the inning prior will begin on 2<sup>nd</sup> base. (e.g. If the number five batter is the lead-off batter, the number 4 batter in the batting order will be placed on second base) Each team will begin play this way at the start of each half inning until there is a winner.

L. A commit line and Veer line will be used in all coed leagues

A commit line is between 3<sup>rd</sup> and home, and any runner who touches or crosses the line must run home. A veer line is used in place of home plate. Runners must touch or cross the veer line only, and cannot run through the batter's box. Runners who touch home plate will be called out or if contact is made to a catcher. If catcher or any defensive player tags the runner instead of home plate, the runner will be declared safe. They have reached home plate when their foot touches or crosses the veer line. All plays at home plate, are force plays (even if it is not a force out situation). If the defensive player tags the runner while his-her foot is in contact with home plate, the runner will be declared out.



M. A double 1<sup>st</sup> base will be used in all RWC leagues.

1. A batted ball hitting the white portion is declared fair and batted ball hitting the colored portion is declared foul.

2. Whenever a play is being made on the batter-runner, the defense must use the white portion and the batter-runner the colored portion. The batter-runner is out when there is a play being made at 1<sup>st</sup> base and the batter-runner touches only the white portion, providing the defense appeals prior to the batter-runner returning to 1<sup>st</sup> base. Once the runner returns to the white or colored portion, no appeal can be made. On any force out attempt from the foul side of 1<sup>st</sup> base, or an errant throw pulling the defense into foul ground, the defense and the batter-runner can use either the white or the colored portion.

3. On extra base hits or ball hit to the outfield when there is no play being made at the double base, the batter-runner may touch the white or colored portion.

4. When tagging up on a fly ball, either portion may be used.

5. If, when using the double base, and there is a force play by an infielder on the batter-runner, who touches only the white portion and collides with the fielder about to catch a thrown ball while on the white portion, interference is ruled, the ball is dead, the batter-runner is out, and all other runners are returned to the base last occupied at the time of interference.

(Rule addition) – The rule now is basically written so that as a batter/runner while advancing to first base the color you must touch remains the same regardless of where the ball is hit or the throw comes from. Once you have passed first base the base now becomes one base made of a colored portion and a white portion, 30 by 15 vs. 15 by 15.

## **VIII. EQUIPMENT\*\*-----**

The City of Redwood City reserves the right to withhold or withdraw approval of any equipment which, in the Parks, Recreation and Community Services Departments sole determination, significantly changes the character of the game, affects the safety of participants or spectators, or renders a player's performance more a product of his equipment rather than his/her individual skill.

a) It is optional in softball leagues that the catcher wears a catcher's protective mask. It is recommended in all softball leagues, that a chest protector, and catchers mask be worn by the catcher.

b) No metal spikes are allowed in any leagues, or steel toe shoes.

### **SOFTBALL BATS – RULE FOR 2024**

(BATS) All Peninsula SANCRA cities will permit the use of softball bats that have been approved by ASA for 2024. Players can check the ASA web site for specific information at [www.asasoftball.com](http://www.asasoftball.com) Bats which are considered **ILLEGAL**, will be posted at all field locations, and umpires will be checking them prior to the game. Players who are caught using illegal bats will be ejected, and no substitution will be allowed, and an out will be recorded for every at bat.

- \*\* Bats that rattle will be considered illegal.
- \*\* Bats that have been shaved, loaded, compression viced, or repainted will be illegal.

### **RWC BAT POLICY for 2024**

If a bat performance appears to be **"Very Hot and Questionable"**, during a game, it can be removed from play. The umpires can remove any bat from the game (without question), and player must put the bat away. If a testing machine is available, the bat will be checked on the spot. If the machine is not available, then the bat will be removed from play. If any bats are removed, the team name and bat will be reported to league director. The player must then set up an appointment for a bat compression test before it is allowed back in play. Should the bat be used again, without testing being done, then the team could face additional penalties, and forfeits will occur.

If you have any bats you would like to get tested, contact the league director.

**PLEASE NOTE – REDWOOD CITY RESERVES THE RIGHT TO REMOVE ANY BATS THAT APPEAR TO BE ALTERED, AND/OR SEND TO ASA FOR BAT TESTING. SHOULD THESE BATS BE ALTERED, PAINTED, OR DEEMED ILLEGAL, THE OWNER WILL BE SUSPENDED FROM REDWOOD CITY LEAGUES FOR A MINIMUM OF 2 YEARS!**

**IF THE PLAYERS REFUSES TO TURN THE BAT OVER TO THE LEAGUE DIRECTOR, THEN THAT PLAYER WILL BE SUSPENDED FOR 2 YEARS. BY PLAYING IN THE LEAGUE, ALL PLAYERS AGREE TO THESE CONDITIONS.**

**ANY SERIOUS INJURY TO A PITCHER OR INFIELDER CAUSED BY A BATTED BALL, THE BAT WILL BE CONFISCATED FOR FURTHER TESTING. ALL PLAYERS WHO PLAY IN THE REDWOOD CITY LEAGUES ARE SUBJECT TO THIS RULE – NO QUESTIONS ASKED**

- d) A player may not play barefooted, or in sandals.
- e) The official softball for all COED Leagues will be the following: (Men's)- Dudley SB 12 RF ST 44 (Women's) Dudley SY 11 GWSP 44.
- f) The official bases are the Bolco Major League 100ML. They will be securely anchored to a ground stake in the ground and are stationary.
- g) One new and one used game ball will be used. 11 inch for the women, 12 inch for the men.
- h) Gloves – Mitts – The color of the pitchers glove may not match the color of the ball being used.

### **IX. HOME RUN RULE\*\*-----**

No "OVER THE FENCE" homeruns are allowed at Hawes Park.

At Hawes Park, any ball hit over the fence in fair territory is 3 outs. If there are one or two outs when the ball is hit, you will start the next inning with one or two outs. The one or two players who would have been up are called out and will not bat. The player is suspended

playing the rest of the game and there is no substitution allowed. An out is recorded every time that player is scheduled to bat.

Players WILL be held liable for any damage caused by a ball hit over the fence, fair or foul, with the only exception being the parking lot at Hawes School. Please inform all players to park at OWN risk, and be aware of the liability issues while playing at HAWES PARK.

**Players who hit the ball over the LEFT OR RIGHT Field fences at HAWES Park, (in Fair Territory) in addition to the penalty listed above, will be **SUSPENDED FOR THE REST OF THE SEASON FROM ALL LEAGUES PLAYED AT HAWES PARK.....** Even if the homerun happened on a Tuesday, you will be suspended for every other team you play on. **PLEASE DO NOT HIT HOMERUNS AT HAWES PARK AT ALL COSTS!!!****

**(PLEASE NOTE): HITTING THE BALL OVER THE SMALL CENTER FIELD FENCE WILL BE AN AUTOMATIC GROUND RULE DOUBLE, EVEN IF THE BALL HITS THE LARGER FENCE AND BOUNCES IN.**

#### **X. GAMES\*\*-----**

- A. Games will be played to either 7 complete innings or the allotted time of one hour.
- B. In the event of a tie, all games will be played until the tie is broken. 4 complete innings will be considered a complete game, if there is a suspension of play due to power failure, weather, act of God, etc. A game that has completed less than 4 innings will be re-played – no score, new game.
- C. 12 Run Rule is in effect after 5 innings or 4.5 innings if the home team is ahead by 12 runs. 20 Run Rule after 4 innings – BLOW OUT RULE!
- E. If the time limit is up in the middle of an inning, the full inning will be completed, unless the home team is ahead on runs. The umpire in chief (behind plate) will be considered the official timer. In the event of a tie, all games will be played until the tie is broken. WE WILL IMPLEMENT THE INTERNATIONAL TIE-BREAKER RULE. At the start of the 8<sup>th</sup> inning, (or if game time has expired) The last recorded batter of the inning prior will begin on 2<sup>nd</sup> base. (e.g. If the number five batter is the lead-off batter, the number 4 batter in the batting order will be placed on second base) Each team will begin play this way at the start of each half inning until there is a winner.

#### **XI. PRE – GAME / GROUND RULES\*\*-----**

##### **DO NOT PUT DOWN NAMES OF PLAYERS WHO ARE NOT PRESENT.**

- A. Line-up cards (supplied by the scorekeeper) must be turned into the scorekeeper **AT LEAST five minutes prior to game time**. DO NOT TURN IN NAMES OF THOSE THAT ARE NOT PHYSICALLY IN ATTENDANCE. Game Time, no line-up = FORFEIT.
- B. Home team will be listed first on the schedule and will occupy the first base dugout.
- C. No batting practice or infield allowed on playing infield prior to game time.
- D Do not hit fly balls towards the parking lot or school.

- E. For equipment causing interference, the player played on is out. If no apparent play is obvious, all runners will return to the last base touched at the time of the dead ball declaration. Illegal bat lists will be posted at each field, and additional information can be provided from your league director.
- F. Please observe the 5 M.P.H. speed limit in all parking lots, and keep noise down after games are completed. Respect the neighbor's homes nearby.
- G. Players should use the player dugouts for entrance to the field.
- H. Parking is at your own risk. Be cautious as to where you park, due to the foul balls that could possibly clear the foul fences.

Distances:

- a) Bases will be set at 65 feet for all Coed leagues.
- b) Pitchers mound will be 50 feet for all leagues. Pitchers may pitch 3 feet back from the mound if they choose to, for safety reasons (Umpires discretion).

Balls and Strikes:

- a) In slow pitch, three balls is a walk and two strikes is a strike out.
- b). Bunting is not allowed at any time (Except in the Corporate coed league).

## **XII. NO ALCOHOL PERMITTED IN PARKS-----**

There is a NO ALCOHOLIC BEVERAGE OR GLASS CONTAINER ORDINANCE in effect in Redwood City. This means that no alcoholic beverages of any kind is permitted in any park in Redwood City, unless there is prior approval from the Director of Parks, Recreation and Community Services. Redwood City sports will uphold the no tolerance stance of alcohol use at games. This includes all of the softball fields as well as the parking lots. Violation of the ordinance will be a fine of \$100 for the first offense, \$200 second offense and \$500 for third offense. Field supervisors will be checking this and are instructed to call the police if they see any player or fan who is drinking. Repeat offenders will be ejected from the league. Please leave the booze at home! (NO SUNFLOWER SEEDS – GUM – CHEW – CIGARETTES)

California Penal Code 243.8 covers battery against sports officials and representatives. Penalty is up to a \$2000.00 fine or imprisonment not exceeding one year.

**New rule for Redwood City – Smoking is not allowed in any Redwood City park or field.**

### **NO DOGS ALLOWED ON ATHLETIC FIELDS**

Animals are not permitted on athletic fields or playgrounds.

### **XIII. PROTESTS\*\***

- A. Protests shall not be received or considered if they are based solely on a decision involving the accuracy of judgment on the part of an official.
- B. Protests that will be received and considered, concern matters of the following type:
  - 1. misinterpretation of a playing rule
  - 2. failure of an official to apply the correct rule to a given violation
  - 3. failure to impose the correct penalty for a given violation
- C. All protests must be lodged before the next pitch.
- D. Protest must be filed in writing to the league director by 5:00 p.m. the next working day after the incident, with a \$30 protest fee. If the protest is upheld the fee will be returned, if not, the fee will go into the general fund.

A formal protest must contain the following information:

- 1. Names of teams involved
- 2. Date, time and place of game
- 3. Names of the officials
- 4. Rule and section of the official rules or local rules under which the protest is made
- 5. The decision and condition surrounding the making of the decision
- 6. All essential facts involved in the matter protested
- 7. Name of ineligible players
- 8. Questions of eligibility must be raised upon entry into the game (or as a substitute) or prior to the completion of their at bat, or prior to the end of the second inning of play. Protests of eligibility after the end of the second inning of a game, will be denied, unless entry into the game is past the 2<sup>nd</sup> inning.

### **XIV. INSURANCE\*\***

Persons or players participating in activities sponsored by the Redwood City Parks, Recreation and Community Services Department are not covered in any way for personal liability or property damage. This means that players are competing in softball leagues at their own risk. Information on team insurance through the A.S.A. can be obtained from the league director.

### **MANAGERS – CAPTAINS**

The manager shall be the official representative of their team unless he/she designates one of the players as the team captain prior to the start of the game. Only the official team representative is permitted to raise a question concerning a rule interpretation, but he/she shall be prohibited any discussion of a question of fact or judgment.

## **XV. GOVERNING BOARD\*\***

The recreation services manager in charge of adult athletics shall serve as league director and has final authority to make decisions pertaining to all adult softball league rules and regulations. The league director may convene a board of managers meeting at any time to consider league problems as he deems necessary.

## **XVI. FEES AND CHARGES\*\***

A. League fees will be established by the Parks, Recreation and Community Services Department based on the costs of umpires, scorekeepers, balls, awards, supervision, maintenance, lights, and A.S.A. and S.A.N.C.R.A registrations. In addition there will be a \$10.00 surcharge for all non-residents added to the roster **after** leagues finalized.

Based on 6 games plus playoffs

League Fee: \$475.00

## **XVII. AWARDS/PLAYOFFS\*\***

1. 15 Individual Division Champion awards will be presented to the overall Division winners at the end of the season. 15 Individual Playoff Champion T-Shirts will be presented to the playoff champions. No additional shirts will be given to teams carrying more players.
2. Trophies will not be given in this league.

### **Position Standings**

League standings will be based on a (**who beat who**) basis.

In the event that two or more teams are tied in the standings, the basis for determining the order of finish will be:

1. Who beat who.
2. The total number of runs scored between the teams involved in the tie (point differential will be used). Team A wins 10 to 5, Team A would be a (+5), Team B is a (-5).
3. Point differential against the playoff teams (top four teams).
4. The least amount of runs given up during the entire season.
5. A coin toss, to determine the winner.

If a position round game is scheduled in your league (depending on the number of teams), the position round game **does** count toward the final standings. The format will be as follows: 1<sup>st</sup> place VS 2<sup>nd</sup> place; 3<sup>rd</sup> place VS 4<sup>th</sup> place; 5<sup>th</sup> place VS 6<sup>th</sup> place.

**Please Note: In some Coed leagues, teams could play some opponents twice and others once. In order to break any weird ties, we could remove any position round games, or extra games on the schedule..**

## **Playoffs**

1. Playoffs will be at the conclusion of the season – top four teams are invited to the playoffs unless schedule is adjusted, depending on number of teams in the division.
2. The four teams with the best records will be in the playoffs.
3. Players must have participated in at least **TWO games** to be eligible for Playoffs.
4. Forfeits will result in players not being credited with participation. However, the team which does not forfeit, will get credit for all the players on the roster, towards play-offs.

First two games of the play-offs will have an hour time limit, and 12 run and 20 run rule in effect. 75 minute time limit, and a 20 run rule after 4.5 in the championship game.

## **XVIII. MISCONDUCT OF PLAYERS\*\*-----**

- A. Team managers and captains are responsible for the conduct of their players. Misconduct will not be tolerated and the Redwood City Parks, Recreation and Community Services Department will take disciplinary action against any players that violate the "Code of Conduct". Suspensions levied in Redwood City will take effect in other cities on the peninsula.
- B. Any player ejected from a game will be suspended from the next game or games depending on severity of offense. The League Director has the discretion of penalty.
- C. Players who stay in the bleachers when their game is over and subject the umpires or opposing players to ridicule or verbal abuse may be suspended, and game may be forfeited.
- D. Managers can also be held responsible for the actions of spectators.
- E. Individuals kicked out of the game must leave the field and stands area. "OUT OF SIGHT, OUT OF MIND" is the rule the umpires will enforce.
- F. If an umpire requests the player to leave the premises he/she has one minute to leave, if he/she refuses to leave, the umpire will forfeit the game. Do not come back to further discuss the incident.
- G. Players are not allowed to go into the score booths to discuss/argue with umpires or scorekeepers about the calls that occurred during the game.
- H. **ALTERCATION/OFF THE BENCH RULE**  
In the case of a player(s) initiating an altercation, that player(s) will be automatically ejected from the game and will receive a minimum two game suspension. Any other player that comes off the bench and leaves the dugout during an altercation will be automatically ejected from the game and will receive a minimum one game suspension. Any player already on the field during the normal course of a game who leaves their position during an altercation, for any reason, will be automatically ejected from the game and will receive a minimum one game suspension. If either or both teams have participants automatically ejected, leaving either or both teams without enough players to continue the game, the game will be considered a forfeit or the double forfeit.

## **XVIX. LEAGUE FEES\*\***

(based on the cost of umpire, scorekeeper, field supervisor lights, awards)

- A. **\$475.00** dollars per team. This rate includes non-residents on your original roster. (In the event you wish to add a non-resident to your roster after your first game, the charge will be \$10.00 per player).
- B. Make checks payable to Redwood City Park and Recreation Department.
- C. League FEES, MANAGERS CARDS and ROSTERS are due on March 8th, 2024 at the Community Activities Building, 1400 Roosevelt Avenue, Redwood City. 5PM deadline!!
- D. Any league fee's checks that are returned due to lack of funds, will result in additional fee's and charges, and team will be suspended until fee's are paid. (Personal checks must be approved by league director prior to being turned in)

## **XX. MISCELLANEOUS INFORMATION**

**A. No schedule changes are allowed. If a team has a special problem in regards to game time, the manager should note the problem on the manager's card. If a specific bye is needed, request it on the managers card, or e-mail the league director at [enewby@redwoodcity.org](mailto:enewby@redwoodcity.org) at least 2 weeks prior to the schedule.**

B. Rain Outs – First call the softball hotline at **650-780-7389** for status of games. This will be updated daily (by 5:00pm) for weather inquiries, reschedule times, etc. Call the league director at 780-7311 if you have any other questions. Otherwise teams must report to the fields to see if the games can be played or not. Just because it is not raining, does not mean your game can't be played. Our fields tend to stay wet, and require additional days for drying.

C. Normally, two umpires will officiate each game. If one umpire is present, the game will be played. If no umpire is present, the game will be postponed.





## **SPORTS ASSOCIATION OF NORTHERN CALIFORNIA RECREATION AGENCIES**

### **PLAYER CODE OF CONDUCT**

The following "Player Code of Conduct" has been adopted by all municipal softball directors within S.A.N.C.R.A. and will be strictly enforced. Individual League Directors have the final decision on any situation. A suspension in one city is recognized as a suspension in all cities. PLEASE READ IT CAREFULLY.

A. **NO PERSON SHALL:** At any time lay a hand upon, shove, strike, spit upon or threaten an official, player or spectator.

**PENALTY:** Suspension for life/and or assault charges filed. A California Law states that anyone who is found guilty can be fined \$2,000.00 and sentenced to jail for up to one year.

B. **NO PERSON SHALL:** Refuse to abide by official's decision. Officials are required to immediately suspend player from further play and report such player to the League Director. Such player shall remain suspended until his case has been considered by the League Director.

**MINIMUM PENALTY:** Placed on probation for the remainder of the season.

**MAXIMUM PENALTY:** Suspension for two league games, and placed on probation for remainder of season.

C. **NO PERSON SHALL:** Be guilty of objectionable demonstrations of dissent at official's decision. Discuss with an Official, in any manner the decision reached by such official, except the team manager or captain.

**MINIMUM PENALTY:** Warning by the official.

**MAXIMUM PENALTY:** Removal from the game, and one additional complete league game.

D. **NO PERSON SHALL:** Be guilty of using unnecessarily rough tactics in the play of the game against the body or person of an opposing player. Officials are required to immediately suspend players from further play and report such player to the League Director.

**MINIMUM PENALTY:** Placed on probation for the remainder of the season.

**MAXIMUM PENALTY:** Suspension for two league games and placed on probation for remainder of season.

E. **NO PERSON SHALL**: Use profane, obscene or vulgar language in any instance at any time.

**MINIMUM PENALTY**: Warning by official

**MAXIMUM PENALTY**: Removal from game

F. **NO PERSON SHALL**: Have in his/her possession or consume an alcoholic beverage, illegal substance or be under the influence while on the field of play or during his/her scheduled game. Officials are required to immediately suspend the player from further play and report such player to the League Director.

**MINIMUM PENALTY**: Placed on probation for the remainder of the season.

**MAXIMUM PENALTY**: Suspension from two league games and placed on probation for the remainder of the season.

G. **NO PERSON SHALL**: Be guilty of discussing publicly with spectators in a derogatory or abusive manner any decision by the officials or any opinions of players.

**MINIMUM PENALTY**: Warning by official.

**MAXIMUM PENALTY**: Removal from the game.

H. **NO PERSON SHALL**: Be guilty of intentionally throwing his/her bat.

**MINIMUM PENALTY**: Removal from the game.

**MAXIMUM PENALTY**: Suspension from two league games.

**Appeal Process**: Suspension of 2 or fewer games may be appealed to the League Director in your city. Suspensions of more than 2 games can be appealed to the SANCRA Board of Directors.

**MANAGERS SHOULD BRING A COPY OF RULES TO ALL GAMES.**

**AT HAWES PARK NEVER HIT PRACTICE FLY BALLS  
TOWARDS OAK STREET.**

**No Dogs or Alcoholic Beverages allowed in Parks**

**CHECK OUT OUR SOFTBALL WEBSITE AT  
[www.quickscores.com/redwoodcity](http://www.quickscores.com/redwoodcity)**

**(for schedules, scores and standings)**

**Call the Softball Hotline for Weather/Field Conditions at 780-7389**