

PLEASANT GROVE RECREATION

SPRING SOCCER RULES

5/6 Grade, 2018

Number of Players-

8 vs 8 players on the field. Should have at least 6 (six) players to start a game but it will not be considered a forfeit unless NO additional players arrive by the end of the first half. A forfeit will be declared at that time. If both teams have less than 6 the win is given to the team with the most players.

ALL players must be on the team roster and had to have played at least TWO league games to qualify to play in the tournament. Shin guards are required.

Game-

Games will be Two (2) twenty-five minute halves, with a 4 minute half time. Time-outs for injuries or unforeseen factors will be the only time in which the time is stopped.

Start of Play-

At the beginning of the game and following each goal a kick-off will occur. The ball must move forward. The player taking the first kick may not touch the ball again until another player touches the ball (indirect). No advancement from the other team can occur until the ball is kicked-off.

Substitutions-

Substitutions are unlimited and may be made prior to a throw-in by the team with possession of the ball BUT may be made by both teams if that team decides to substitute. Substitutions can be made by either team prior to a goal kick or after a goal.

Sliding and Slide Tackling-

THERE IS NO INTENTIONAL SLIDING OR SLIDE TACKLING IN THIS LEAGUE. The only time in which it is to the discretion of the referee is if a player is attempting to keep a ball in play and there is no danger of injury to an opponent.

A player may be given a first warning but a second infraction will require the player to be removed from the game.

Corner Kicks-

When a ball completely crosses a goal line and was last touched by a defender the game is restarted with a corner kick by an attacking team player.

Coaches and Spectators: If found disruptive will be given a

warning. The second warning will require that individual to be removed from the field or the game will be forfeited.

Legal Throw-In

Taken at the spot where the entire ball crossed over the side-line. Both feet on the ground during delivery with one or both feet on or behind the side-line. Delivery from straight behind and over the head using both hands.

Pass Back Rule-

Goal keepers may not use their hands on a ball deliberately passed back to them by a teammate. An indirect penalty kick would take place and at the point where the goalie receives the ball with their hands.

Offside-

A player is offside if he is nearer his opponent's goal line than the ball unless: He is on his own half of the field or there are at least two opponents (including the goalie) nearer the goal line than he is. A player shall be declared offside and penalized if at the moment the ball is played by one of his team, he is interfering with play or with an opponent OR seeking to gain advantage by being in that position.

A player is not declared offside merely because of being in an offside position or if he receives the ball from one of the following: Goal-kick, Corner-kick, Throw-in or Drop-ball. The opposing team shall be awarded an indirect free kick from the place where the infringement occurred.

"Tie Games"- Will "stand" for league play.

At the end of regulation play, a shootout will take place 12 yards from the goal line. Each team chooses 5 players from their team to kick from that mark. Players must be chosen from those players in the game when time expired. Teams will alternate taking penalty kicks. Goal keepers may be substituted between kickers and may also be used as one of the kickers. The kicker can't take the shot until the whistle is blown and the goal keeper can't move until the kick is made. A tie after the first round would result in a "sudden death" shootout. One player from each team until the tie is broken.

Coaches, Assistants and players

Are asked to limit their walking and coaching to only their half of the sideline to the top of the penalty box. AT NO TIME should there be a coach on the field (unless during an injury) or by the goalie box (this includes helpful parents).

Equipment-

Players may not play with anything an official deems dangerous to themselves or others. This includes but not limited to jewelry, hats, casts (soft, padded or hard for the arm or foot), illegal shoes or illegal cleats.