



## 6<sup>TH</sup> GRADE BOYS JR JAZZ

### INFORMATION

- **GAME LOCATION** – PG Recreation Center Gyms
- **PRACTICES** – All practices will be held at PG Jr High School Gyms. Practice times will be determined by the coach.
- **LEAGUE JERSEY** - Registration fee includes a Jr Jazz team jersey that will be handed out to coaches on the first game day. Each team will be given standard sizes.
- **COACH BACKGROUND CHECKS** – PG City requires all coaches in any of the city youth programs to complete a background screen. If you are a new coach and have not had a background screen with the Recreation Department you will be asked to apply online.
- **7 League Games / Standings/ Post Season Consolation Tournament**
- **League Pictures** – PG Recreation is no longer doing league photos.

### RULES

1. First team listed will be home and will wear white.
2. High School rules apply.
3. Two 20 minute halves with the clock stopping the last minute of the 1st half and the last 2 minutes of the 2<sup>nd</sup> half.
4. All players entering the game must report in at score table.
5. If there is a lead of 15 or more in the 2<sup>nd</sup> half the clock will not stop except for timeouts.
6. 2 time-outs per game. (1 minute)
7. Players are allowed five fouls.
8. Full court press permitted in the **last 10 minutes of the game. UNLESS** --15-point rule - No team leading by 15 pts or more may pressure the ball in the opponent's backcourt.
9. Score board will not show any margin greater than 20 points.
10. All substitutes will need to check in at the score table and will be substituted in on a dead ball.
11. End of season tournament will be a consolation type bracket. Each team will play at least 2 games. Seeding will be determined by league standings.
12. Technical Fouls:
  - 1<sup>st</sup>-** Sit out 20 minutes of game.
  - 2<sup>nd</sup>-** Sit out the remainder of the game plus one more.
  - 3<sup>rd</sup>-** Remove from the league.
13. Any player who receives a second technical cannot play in another game until he/she has met with the Recreation Manager. Once the individual has received clearance he/she may be eligible to play.

14. **SPORTSMANSHIP IS A MUST AND SHALL BE ADHERED TO BY ALL PLAYERS, COACHES, PARENTS AND FANS.** Technical fouls will be given for unsportsmanlike conduct. \*Foul language of any kind is not acceptable. Technical fouls will be given for foul language.
  15. Coaches are not allowed to switch or add players to their roster. If any openings are available it will be taken care of by the office staff or program coordinator.
  16. Coaches please play your players equally.
  17. Players shall not wear anything dangerous to themselves or other players, such as watches, rings, hats, earrings, casts, etc. Wrapping of casts is not acceptable.
  18. Coaches are responsible for making sure their team knows all rules and conditions of playing in league.
- ALL players must be on the team roster.** Teams allowing non-registered players to play, will result in an automatic forfeit.

