**Eligibility:**
Ages 5 – 120 (Under 18 requires parent permission.)

**Rules:**

* You may use any of the 32 NFL teams from the Madden 2020 roster. No other teams are allowed (Created teams, All-Madden, Canton Greats, etc.)
* You may change your team between rounds.
* No uniform editing (Unless same teams are selected).
* Seeding and matchups for the tournament will be done by random draw.
* Home and Away will be decided by the QuickScores algorithm (check schedule).
* NFL Overtime Rules Apply
* In the event of a power loss or system freeze, the game will be restarted with “situational setup” to exactly match the score, settings, quarter, time, and possession. Play will resume. Multiple system issues may result in a forfeit from the frozen player.
* NMMadness staff reserves the right to make changes to the tournament format at any time.

**Game Settings:**

* Quarter Length: 6 minutes
* Play Clock: 40 Seconds (Default, Cannot Change)
* Skill Level: All-Madden
* Weather: Clear
* Injuries : 0 (0 is Off; 100 is Max)
* Fatigue: 50 (0 is Off; 100 is Max)
* Accelerated Clock: Off
* Game Speed: Normal
* Game Style: Competitive
* Event Type: Quick Presentation

Competitors can adjust the following settings provided that there are no bugs or game imbalances within the Competition Mode.
	+ Auto Sprint: Default On
	+ Auto Strafe: Default On
	+ Heat Seeker: Default On
	+ Ball Hawk: Default On
	+ Switch Assist: Default Off
	+ Camera Setting: Standard

**Gameplay Rules:**

* Onside Kicks: Onside Kicks are not allowed in the 1st half. A competitor may attempt an onside kick at any time in the 2nd half.
* Excessive Offside: Neither the offense nor the defense should purposefully go offside with the intent of delaying the game nor exhibiting unsportsmanlike conduct. Intent is at the sole discretion of the tournament administration.
* Improper Audible: Competitors may not audible out of the QB Kneel, Wildcat, Field Goal, or Punt formations.

**Cheating, Glitches, Reporting a Violation:**

* If you believe your opponent is cheating by abusing game programming glitches to gain advantage, or is violating the parameters set by the recreation staff, report it immediately. The decision made by the supervisor on disqualification or point penalty is final. Complaints can be made via phone at 505-639-3509 or online email at: NMMadnessbiz@gmail.com

**Glitches:**

Any attempt to glitch the game in order to gain an advantage is prohibited. This includes, but is not limited to the following situations:

* Any offside glitch.
* Intentionally slowing down a defense at the line of scrimmage to cause an offside penalty.
* Procedure After a Glitch Penalty: In the event that a tournament administrator determines that a penalty was caused by an unauthorized glitch, one or more of the following actions will be taken to return the game to a fair state, depending on the result of the play.
	+ If the ball wasn’t advanced by the offense OR the result of the play was in favor of the defense (turnover, sack, defensive TD), then the offense will be forced to decline the penalty (in the end, the penalty for a glitch is a loss of a down).
	+ If the ball was advanced by the offense, then the offense will be forced to take penalties, until they are equal or behind the line of scrimmage at the start of the play where they intentionally glitched (in the end, the penalty for a glitch is a loss of down).
	+ Do not look at the other player’s controller during play selection if in the same room. Three warnings are warranted for disqualification.
	+ Naturally Running out the play clock IS ALLOWED.

**Winners report your wins to email:** **NMMadnessbiz@gmail.com** **with a screenshot and your username.**