



Niles “All American City” Dog Days of Summer Tournament
Boy’s 8/9U/10U Youth Baseball Tournament
Rules and Information Packet
July 26th - 28th, 2019

Rainout Hotline: 847-583-2777

In the event of inclement weather, the rainout hotline will be updated as frequently as needed to keep teams informed on the playing conditions at each field. The tournament directors have the authority to revise the tournament format, including shortening time limits and/or eliminating games in order to complete the tournament. Coaches will be contacted with any major schedule changes impacting their team.

In the event of severe weather impacting the tournament, teams are eligible to receive a partial refund based on number of games played. Due to upfront tournament expenses, we will be unable to issue a full refund.

Website: www.quickscores.com/niles-parks

Game schedules, scores, and brackets will be updated regularly throughout the tournament. Coaches are asked to add their scores in after each game.

Alcoholic beverages, pets, and smoking are not allowed on Niles Park District property.

**We encourage teams to enjoy our Niles Park District facilities
between games this tournament weekend!**

Team Packets Contain:

- Hard Copy of Rules
- Hard Copy of Schedule
- 3- MVP Medals
- 15- Mini-Golf Passes to Pioneer Park
- 15- Pool Passes to Oasis Fun Center

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Check-In:

- Please check in prior to your 1st game with a park district staff member at your field. Coaches will receive their team packets, MVP medals, and any last minute information at this time.
- A signed roster and copy of your team’s insurance certificate is required upon check-in.
- It is the coach’s responsibility to have a copy of each player’s birth certificate on hand at all times in the event of a challenge. Failure to produce a birth certificate for a challenged player within the time allotted by the umpire (generally 5-10 minutes) will result in a forfeit. Any team found violating eligibility rules will be disqualified from the tournament and will not be issued a refund.
- Teams must be ready to play 15 minutes prior to their scheduled game time. If the field is open and the ump is ready, the game may start early.

Tournament Rules:

- 3 game guarantee, weather permitting.
 - In the event of inclement weather, the tournament directors have the right to eliminate and/or reschedule games in an effort to get as many games as possible played.
- Game balls will be provided at the start of each game.
- During pool play, the second team listed will occupy the 3rd base dugout. The home team will be determined by a coin flip. In elimination play, the higher seeded team will be the home team and will occupy the 3rd base dugout. In the event that a lower seeded team has won and is already occupying the 3rd base dugout, they shall remain in the 3rd base dugout in the best interest of time. The newly arriving team can take the open dugout.
- Forfeited games will be scored as 10-0. Forfeited games **DO** count towards your 4 game guarantees.
- Teams will not be permitted to take infield prior to the game. Teams may use the foul territory along the 1st and 3rd base lines to warm up players, as well as the outfield.
- Infield and outfield balls will not be allowed on the field after the 1st inning.
- Continuous lineup: Late players will be inserted into the last spot of the batting order, regardless of where the team is at in the batting order at that time.
- Batters, on deck hitters, and base runners must wear helmets.
- For safety reasons, all players must wear a protective cup.
- Catchers must wear protective gear and a cup.
- New pitchers will be permitted 5 warm-up pitches. Returning pitchers will be allowed 3.
- Courtesy runners are allowed for pitchers and catchers when there are 2 outs in the inning. The last non-pitcher or non-catcher who made the last out will be used as the courtesy runner.
- Uniform jerseys must remain tucked in at all times. In order to be on the field, players must be equipped in proper uniform. Jewelry is not allowed and must be removed prior to game.
- **Metal cleats are NOT allowed.**
- It is the home team’s responsibility to keep official score for the game. Please verify with opposing team and umpire in between each inning to ensure the score is correct.
- **Alcoholic beverages, pets, and smoking are not allowed on Niles Park District property.** Service animals are welcome.

Umpires:

- Umpire decisions are final. Protests are not allowed.
- The umpire will be responsible for reporting results to the tournament director. It is the winning coach's responsibility to verify the results posted at the check-in table.
- Umpires are encouraged to move the game along. Teams should be ready to start their game on time and should promptly hustle on and off the field in between innings.
- It is the umpire's responsibility to keep the official game time. In the event of an injury, the umpire has the option to pause the game clock. If a team is perceived to be stalling, the umpire has the authority to adjust the game clock accordingly.
- Only team managers may discuss a call with an umpire and only if the discussion is a question about a rules call. Judgment calls are final.

Sportsmanship:

- Sportsmanship is stressed. Negative chatter by players, coaches, or parents will not be tolerated. Teams will be issued a bench warning by the umpire for any behavior deemed unsportsmanlike. If the problem persists after the warning, the individual will be ejected from the game. Play will not be allowed to continue until this person leaves the grounds.
- Any player, parent, or coach ejected from a game will face an additional one game suspension. This individual is not allowed to be on the field, the dugout, the stands, parking lot, or anywhere near the team while suspended.
- Players ejected will have an out recorded in their position in the batting order.

Mercy Rule:

- 10 runs after 4 innings (3 ½ if the home team is ahead).

Game/Inning Length/Time Limits:

- **Pool Play & Elimination Games:**
 - All tournament games will be 6 innings, until mercy rule applies, or until time expires.
 - 8U & 9U: 3 outs or 5 runs ends an inning. Last inning will be unlimited runs scored.
 - 10U: 3 outs will end an inning.
 - No new inning after 1 hour and 45 minutes after the first pitch. Two hour drop dead.
 - If the two hours occurs in the middle of an inning, play will stop, and the score will revert back to the previous inning.
 - Pool play games may result in a tie.
 - Weather delays do not count towards game time.
 - Pioneer Park has a 10:45pm curfew. No new inning can start after 10:30pm.
 - Elimination games may not result in a tie. If the game remains tied after the 7th inning, or initial time limit has expired, play will continue using the International Tie Breaker until a winner has been determined. Unlimited runs scored allowed in extra innings.
- **Championship Games:**
 - 6 innings
 - No time limit.
 - Yes, mercy rules still apply.
 - Games tied after the 7th inning during the championship game will continue until a winner is determined using the International Tie Breaker.

Bracket Seeding:

- Ties between teams with the same record will be broken down as follows:
 - Head to Head competition
 - Total run differential (a max of 10 runs differential per game)
 - Runs allowed
 - Runs scored

Awards:

- There will be a MVP award given by each team to an opposing player after every game. Coaches will receive MVP awards for pool play at check in. Umpires will have MVP awards for elimination play. A player may receive only one MVP award during pool play, but may receive another in elimination play.
- Teams finishing 1st and 2nd place will receive individual trophies. (Max of 15)

Pitching Rules:

- 3 innings per game. 5 innings per day.
- Special Rules for 8U:
 - In pool play games no walks will be permitted. If ball four is called the batter will not be awarded first base. The strike count will remain the same and the batter's coach will have a max of 3 pitches until the ball is put into play or the batter strikes out. If a batter fouls off the 3rd pitch or any pitch thereafter, they will continue their at-bat until they put the ball into play, swings and misses or takes a pitch.
 - Elimination games will be 100% kid pitch.
 - Walks are allowed in elimination games.
- Innings pitched do not need to be consecutive.
- A pitcher taken out during an inning may NOT return during that inning.
- One free trip to mound per inning by a coach or manager is allowed and only a total of two free trips are allowed per pitcher per game. On the second trip per inning or third trip per game the pitcher must be removed.
- No breaking balls including a slip pitch will be allowed. Only the umpire will deem a pitch breaking balls. One warning will be given. On subsequent breaking balls, the pitch will be deemed an illegal pitch.

Sliding:

- A runner never has to slide but a runner always has to avoid making contact or altering the play of the fielder. Any runner who initiates malicious contact will be ejected from the game.

Special 8u Rules:

- On hits to the outfield, the ball will be dead when the pitcher gains control in the infield. The umpire will determine when control is gained and where the base-runners are and if they can advance or go back to the base. The umpire decision is not to be protested.
- On infield plays when a throw is made to first base, the batter may not advance to second. In addition, runners may not advance on an overthrow to any base.

DOG DAYS OF SUMMER QUICK REFERENCE GUIDE

RULE	8U	9U	10U
Player Age	Must be 8 or younger, may not turn 9 before May 1 st , 2019.	Must be 9 or younger, may not turn 10 before May 1 st , 2019.	Must be 10 or younger, may not turn 11 before May 1 st , 2019.
# Players on Field	10	9	9
Length of Bases	60ft	60ft	70ft
Pitching Distance	42ft	46ft	48ft
Regulation Game	6 innings	6 innings	6 innings
Game Limit	2 drop dead 1 hour 45 no new inning	2 drop dead 1 hour 45 no new inning	2 drop dead 1 hour 45 no new inning
Mercy Rule	10 after 4 Losing team must get 4 at bats.	10 after 4 Losing team must get 4 at bats.	10 after 4 Losing team must get 4 at bats.
Inning Ends	3 outs or 5 runs	3 outs or 5 runs	3 outs
Number of Batters	Entire team. Late players will be inserted into end of lineup.	Entire team. Late players will be inserted into end of lineup.	Entire team. Late players will be inserted into end of lineup.
Infield Fly Dropped 3rd	No	No	Yes
Stealing	No	2 nd & 3 rd only. No advancing on overthrows on steal attempts.	Anytime
Advancing Home	On batted ball or bases loaded HBP	On batted ball or bases loaded HBP	Anytime
Lead-Offs	No	After ball crosses plate	Anytime
Overthrows	No extra base.	Advance only 1 extra base, except on steal attempts.	Advance as many bases at runners own risk.
Bunting	Yes. Fake bunting yes. Fake bunt swing no.	Yes. Fake bunting yes. Fake bunt swing no.	Yes. Fake bunting yes. Fake bunt swing no.
Legal Bats	Bat must be stamped USA BASEBALL	Bat must be stamped USA BASEBALL	Bat must be stamped USA BASEBALL
PITCHING RULES			
Inning Limits	1 pitch = 1 inning 2 innings/game 5 innings/day	1 pitch = 1 inning 3 innings/game 5 innings/day	1 pitch = 1 inning 3 innings/game 5 innings/day
Coach Pitch	Modified in pool play. Kid pitch in eliminations.	No	No
Balks	No	No	Yes (1 warning)
Walks	No in pool play. Yes in elimination games.	Yes	Yes
Hit Batter-Remove Pitcher	2 batters per inning or 3 batters per game	2 batters per inning or 3 batters per game	2 batters per inning or 3 batters per game
Special Notes	See pitching section of rules for additional information.		