

## City of New Smyrna Beach 12" Softball Rules

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All current A.S.A. (Amateur Softball Association) rules will govern house league play. The 11<sup>th</sup> hitter rule will apply. All exceptions to the A.S.A. rules are listed below and will take precedence during league play.

### A.S.A. Variations

1. **Number of players:** A ten player line-up is standard for game play. Games may begin if a team only has nine players. Teams may add a tenth player upon arrival. This player may be inserted into the game immediately, but must bat in the tenth or last position in the batting order.
2. No metal spikes are allowed in game play.
3. No uniforms are required for game play, but similar colored shirts are recommended.
4. There will be no officially lined batter's box during game play. Batters may take one bat length step away from home plate and step into the ball.

### League Entrance and Payment

1. **Deposit:** Each team must submit \$100.00 minimum deposit along with the completed registration form to guarantee a spot within the league. All deposited monies will be subtracted from the total balance.
2. **Balance Payment:** Each team's complete league fee must be paid in full by the date of the Captain's Meeting (which will be set by the Athletic Coordinator). Team's not paid in full at this time will forfeit each scheduled game until complete payment has been made. **IF YOU DON'T PAY, YOU WON'T PLAY**
3. All checks must be made payable to City of New Smyrna Beach. Penalties will be imposed as deemed necessary for all returned check marked NSF. Teams may lose league eligibility for incomplete payments.
4. **Refunds:** Refunds on deposits will not be given until another team is found to replace the leaving team's spot. No refunds will be given once league play begins.

### Rosters:

1. Each team must submit a roster, with complete information for each player by the first game of the season.
2. No team may play with out a roster.
3. **In Order for a rostered player to Be Eligible for the playoffs said player must play a specific number of games as states below:**
  - a. **Men's Monday Recreational League = 3 Games**
  - b. **Men's Wednesday Competitive League = 3 Games**
4. The maximum number of players per team is 20.
5. No changes can be made to the roster after the first game without the permission of the Athletic Coordinator.
6. Any team falsifying information is subject to a \$25.00 fine per player, which is to be paid prior to the next game.
7. Any players involved in this falsification will be ejected from said game and the remainder of the season.
8. No player may appear on more than one roster within the same league.

9. Any missing information (Name, address, signature, phone) from any player will result in the deletion of that player's name from the team roster and will be considered an illegal player.
10. Fill out the roster form with all players that will be playing at some point in the season for you. Make sure that any player that shows up has put all of their information on the roster form with the supervisor on duty.
11. All players must bring a photo I.D. With signature to every game.

**Forfeits:**

1. The score of a forfeited game will be recorded as 7-0 in favor of the team that is ready to play at game time.
2. In the case of a double forfeit, both teams will receive a loss in the standings.
3. Teams will be fined \$25.00 per forfeit at the discretion of the athletic Supervisor.
4. A team must have the minimum amount of legal player (9) ready to play by game time, game time is forfeiture time. A 10 minute grace period will be allowed for first game on weeknights. The umpire's watch is the official clock of the league.
5. Game will be forfeited if a team can't continue to field minimum amount of players once the game begins(i.e. players gets hurt, ejected from game play, ejected player refuses to leave park grounds, if any team or player becomes detrimental to an official or field supervisor, or league fees or fines are not paid in full.
6. **Substitute Player:** A team may use a player not on their roster only if all of the following apply:
  - a. Said team has only 8 players or less at game time. Once the ninth player of said team arrives, all substitute players are not allowed to continue to play on said team.
  - b. Both teams' captains agree upon the use of a non-rostered player.
  - c. The substitute player is on another City of NSB adult softball team roster.
  - d. The umpire and supervisor are notified of such a situation.
  - e. This rule is meant to be used sparingly. If a team is unable to regularly field a team on their own, they will not be allowed to use substitute player.

**Protests:**

1. Only cases of player eligibility and rule violations will be accepted as protests. A protest can not be made on an official judgment.
2. Protest must be filed with the umpire at the time of the infraction, prior to the next pitched ball. The protesting team's captain must inform the umpire, the opposing team's captain, and the supervisor on duty.
3. The protesting team's captain must file a written explanation of the protest to the Athletic Supervisor within 24 hours or 1 business day of the infraction.
4. If the protest is a valid case of player eligibility, teams will be fined accordingly. If protest is a valid case of rule violation, the game will be rescheduled from the point of infraction.
5. **Roster Check:** Protests against a non-rostered player must be made before the end of the game in question.

6. If a captain wishes to roster check an opposing team they must inform the umpire and the supervisor. At this point the umpire will request to see I.D.'s and compare information to completed rosters.
7. Field Supervisors are not there to interpret rules or make decisions on any matter regarding protest.

### **City of NSB Rules**

1. Pitching mound will be placed at 50 feet and bases will be 65 feet.
2. 11<sup>th</sup> Hitter Rule: Teams may insert an additional hitter into its line-up. The batting order must remain constant; however, any 10 of the 11 players can take a defensive position throughout the game. If the extra player is used, the team must finish the game with 11 players or an out will be assessed in the spot vacated by the player that left the game. It is not mandatory that a team use an extra player, but failure to declare such a hitter prior to the game eliminates the use of an extra player in that game.
3. **Complete Game:** Five full innings must be completed for a game to be recognized as official (4.5 innings, if the home team is leading).
4. If there is a power outage or weather cancellation during play prior to the game being recognized as official, the game will be suspended and rescheduled, continuing from the point of cancellation.
5. **Pitching Arc:** All legal pitches must fall between 6 feet and 12 feet.
6. **Count:** Each batter starts with a 1 and 1 count.
7. After the 2<sup>nd</sup> strike, if a foul ball is hit, the batter is out. Dead Ball Ruling. If the ball is caught in foul territory, the runners may advance at their own risk.
8. **Steals:** There is no stealing or lead-offs.
9. **Bats:** All bats must have at least 10" of tape, say "Official Softball Bat", and pass a bat ring test. No altered bats are allowed. Bats must be 34" long or shorter. Will use the official N.S.A. bat list.
10. **Time Limits:** No new inning will begin after 65 minutes (except in a tie situation). No infield/Outfield ball after first inning. Pitchers only get one warm-up toss between innings after the first.
11. **Standing:** League standings will be updated on the internet at <http://www.quickscores.com/newsmyrnabeach> within 24 hours after game day. Field supervisor will have updated standings.
12. **Tie Game:** Games that end in a tie may go into extra innings in order to determine a winner. Both teams must have the opportunity to bat in extra innings.
13. **In extra inning games the last out from previous inning will go to 2<sup>nd</sup> base and each subsequent batter will start with a 2 and 2 count. Playoff Games this will not be in effect.**
14. **No contact/Slide Rule:** When a defensive player has the ball and is attempting to make a play, it is the responsibility of the base runner to avoid deliberate, forceful contact into the defensive player. If the base runner does not attempt to avoid contact they will be called out under the umpire's discretion.
15. On any play in the infield at 1<sup>st</sup> base, the player must touch the orange base, unless the player is trying to advance on an extra base hit.
16. **Rescheduling:** Games will not be rescheduled due to personal reason. Games will only be rescheduled due to rainouts, power outages, etc.

17. **Rain Days and Thor Guard:** Ball field hotline is . Messages will be updated after 4:00pm on weekdays. **When Thor guard goes off play will be immediately suspended and will not be able to continue until Thor guard gives the all clear signal. One long siren and a flashing light mean Thor guard has been activated and Three long sirens and flashing light turns off mean that it is safe to continue the game.**
18. City of New Smyrna Beach Sports Complex closes at 10:30pm.
19. **Liability:** City of NSB will not assume responsibility for any injuries incurred while taking part in our programs. The city is covered by liability insurance for the protection of the city in cases where employee's negligence is determined. ASA does offer insurance program for softball teams; for more information contact the sports complex.
20. **Slaughter Rule:** A team leading by 20 or more runs after 4 innings, 15 or more runs after 5 innings, and 10 or more runs after 6 innings shall be declared the winner provided that the losing team has had an opportunity to bat in that inning.
21. **Courtesy Runners: \*\*Must be told prior to game.\*\*** All courtesy runners must be designated prior to the game starting. Team captain must inform the umpire and opposing team captain at the pre-game meeting which players will need courtesy runners. Those players will not have the option for the duration of the game to run. They will have a courtesy runner during each at bat. Once a player is designated to have a courtesy runner they cannot advance past first pass on a hit or walk when they are up to bat and the ball is put in play. The last out prior to the batter who needs a courtesy runner is the only player who may be substituted on the bases. Only exception to the rule is if someone gets hurts running the bases.

#### **Player Conduct:**

1. City of NSB strives to encourage good, clean competition and sportsmanship. Teams are expected to cooperate with all officials and City staff.
2. The captain of each team is responsible for the behavior of his/her players and spectators. The City will only deal with team captains.
3. Any player that physically touches an umpire or City staff will be at a minimum suspended for the duration of the season. The City will always lean toward the side of the umpire.
4. **Any player dismissed from any game by an umpire will automatically be suspended for the following game. If said player is suspended a 2<sup>nd</sup> time, that player will be suspended for 2 games. If same player is ejected a 3<sup>rd</sup> time, he/she will be suspended for remainder of season.**
5. The Athletic Coordinator will make all calls and decisions necessary for the benefit of the league.
6. Alcohol and drugs are not permitted in the parks at any time. A player caught drinking alcoholic beverages or using drugs anywhere in the parks (including the parking lots) will be suspended for a minimum of 1 game. A 2<sup>nd</sup> offense will result in a suspension of one full year from the league.

**Fines:**

1. Fines of \$25.00 will be imposed on teams for the following offenses:  
Each forfeited game, unsportsmanlike behavior, alcohol in the park, falsifying roster information.
2. Teams that fail to pay their fines before the next scheduled game will forfeit that game and every game following until fines are paid in full.
3. Umpires and field supervisors will recommend fines, but the Athletic Supervisor will have the final decision on imposing fines.

**End of Season Ties:**

1. The following criteria will be used for breaking end of season ties:
  - a. Head-to-Head Record.
  - b. Run differential in Head-to-Head game.
  - c. Run differential over course of the season.

**Playoffs:**

1. There will be a play-off tournament at the end of regular season play.

**End of Season Awards:**

1. Cash prizes will be distributed at the end of the season to the top 2 places in the standings for the regular season and playoff tourney.
2. Cash amounts will vary depending on the size and fees for each league.
3. No checks will be handed out at the fields; they will be mailed after the playoffs of all leagues.
4. Checks will be mailed to the team captains.

**Officiating:**

1. All officials are ASA certified and contracted out through a service.
2. If there is a concern with an official's behavior (not judgment) team captains should notify the Athletic Coordinator immediately following the incident.

City of New Smyrna Beach reserves the right to delete, amend, or add rules for the benefit of the league and the administration thereof.

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