

# MORTON GROVE PARK DISTRICT SUMMER BASKETBALL LEAGUE 2016 RULES & REGULATIONS



## Level and Day of League Play

Men's Summer      10:30am and 11:30am

## Scheduling

1. League schedules will be posted on-line at [www.quickscores.com/mortongrove](http://www.quickscores.com/mortongrove)  
**There will be no changes once the schedules are posted.**
2. If there are questions whether games are to be played due to severe weather, telephone the Morton Grove Park District at 847-965-1200.
3. All make-up games will be reported to team managers/captains. It is the team manager or captain's responsibility to inform their team members of such make-ups.

## Rosters

1. All teams must have a roster on file before the season begins. Before the start of game #1. Rosters must be complete with names addresses, phone numbers, and ages of participants. **Changes to the rosters can be made up to the start of the third (3<sup>rd</sup>) week of the league.** ( Prior to your 3<sup>rd</sup> game)
2. Rosters will be limited to a maximum of sixteen (16) players. **Rosters are due at the first game.**

Refunds for forfeit fees, League/Tournament Champion Payout, sponsorship reimbursement, will generally be mailed out between 2 and 4 weeks of league completion.
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3. Players may play on one (1) team only per season. Any player found participating on more than one (1) team will forfeit all games that used the player. To prevent this shortcoming, all players **ARE REQUIRED** to carry a valid and/or legal Picture identification card to **ALL** games, **AND PRESENT IT UPON REQUEST.**
4. Use of an ineligible player in a regular season or playoff game will result in an automatic team forfeit provided the opposing team follows the proper protest procedures. **It is the responsibility of the player in question to prove his identity.** The league supervisor/scorekeeper has the authority to request identification of any player as he/she sees warranted. The game will continue under the protested conditions. Should the player not have identification **the game will result in an automatic forfeit.**

**NOTE:** Teams MUST question the use of an illegal player within the first 5 minutes of the game or immediately against a new player coming into the game after the first 5-minutes. After this time has expired, or the game resumes after 5-minutes, all protests against an illegal player will be considered invalid.

5. Any violation of the above-mentioned rules, will result in the forfeiture of all games played with an illegal roster on file.

## Standings

1. Standings and schedules will be will be posted on-line at [www.quickscores.com/mortongrove](http://www.quickscores.com/mortongrove)
2. A two (2) team tie in the standings will be broken by the head-to-head record throughout the regular season. If the tied teams still have the equivalent record against each other, it will be broken on the basis of points scored and given up in the games played by the two teams against each other. The team which has its' difference the highest positive number (or number approaching zero (0) if all negative) shall be awarded first (1<sup>st</sup>) place, second (2<sup>nd</sup>) place, etc. If a tie still occurs, points given up by the tied teams against all opponents throughout the season, will be the determining factor in breaking the tie.
3. A three (3) team or more tie in the standings will be broken on the basis of points scored and given up in the games played against each other during the regular season. The team(s) which has it's difference the highest positive number (or number approaching (0) if all negative) shall be awarded first (1<sup>st</sup>) place, second (2<sup>nd</sup>) place, etc.
4. If a tie still occurs, points given up by the tied teams against all opponents throughout the season, will be the determining factor in breaking the tie.
5. In the event that teams remain tied following all of the above mentioned procedures, a play-off game will be scheduled to break the tie.

## Protests

1. All protests of games participated must be on infractions of the rules and not a matter(s) of judgment. (Protests will be considered on this basis only.)
2. Should you want to protest a game, the following procedures are to be followed:
  - (a) The official(s) and the opposing team must be informed of the intent to protest immediately at the time of the rule(s) infraction(s). This action must be done before play is resumed.
  - (b) A protest must be in writing and submitted to the Athletic Department by 9:00a.m. Monday following the completion of the disputed game. The only exception being a game played on Friday or Saturday, or before a holiday. In this case, the written statement must be submitted by 9:00 a.m. the first day following the protested game the park district administration offices are open.
  - (c) All protests must be accompanied by a \$25.00 fee. If the protest is upheld, the \$25.00 fee will be returned.
3. The Protest Committee:
  - (a) All protests will be decided by a Protest Committee.
  - (b) The Protest Committee will be comprised of the Recreation Supervisor/Athletic Coordinator, Recreation Manager and the Official Assignment Chairman.

## General Facility Rules

The Morton Grove Park District reserves the right to adjust or alter any rule that is deemed in the best interest of the league.

**CAPTAINS: IT IS YOUR RESPONSIBILITY TO MAKE ALL OF YOUR PLAYERS AWARE OF THESE RULES AND TO MAKE SURE THEY UNDERSTAND THEM COMPLETELY.**

**Only team captains can talk to the officials.**

**A technical foul will be called for cursing on the floor or bench.** Any player who receives a technical foul for poor sportsmanship, that player must come out of the game immediately and sit out 5 minutes of game time before he/she is allowed to re-enter the game.

The gym either closes or opens up for other programming 10 minutes after the end of the last game of the day. Teams in the last game must be ready to exit the building promptly!

Teams are responsible for damages to the gym during the time players are present. Any damage that occurs will be charged to the player or team that caused the damage. The player(s) or team may be expelled from the league.

**Anyone who gets a technical foul is required to sit out the next five (5) minutes to "cool off". The penalty for a technical foul is the other team gets two shots and the ball plus the offender must sit out five (5) minutes.**

The Official Basketball Rules of the National Federation of State High School Associations will govern all league play except the rules indicated. Any violation(s) of the following rules, is to be contested by a participating team, must be done in accordance with the protest procedure. The proper guidelines, which are mentioned above, must be followed to insure validity.

## Team

**All team members must have shirts of the same color with a number.** Players will not be allowed to enter the game without a similar colored shirt with a number. The park district will not supply tape to put numbers on shirts. **Technical fouls will be called for not having the proper uniform!**

In the case that both teams have the same colored jerseys, a coin flip will determine which teams is shirts and skins. The teams will then reverse rolls for the second regular season game. A coin flip will decide any games thereafter. **Park District jerseys/pennies may be used if available.**

Gym shoes must be worn on the gym floor. Street shoes or dark soled jogging/running shoes are not acceptable.

**PLEASE CARRY YOUR GAME SHOES INTO THE BUILDING, SO THAT DIRT AND OTHER OBJECTS ARE NOT BROUGHT INTO THE GYM, ESPECIALLY DURING INCLEMENT WEATHER**

**The Official Basketball Rules of the I.S.H.A. will govern all league play except the Morton Grove Specific Rules indicated in the next section.**

## **Specific Playing Rules**

- A player is fouled out after five (5) fouls.
- The following standard free-throw rules apply:
  - Two shots for a shooting foul, three shots if feet are behind three point line on a shooting foul
  - “And 1” bonus free-throw for a foul called on a successful shot attempt
  - Teams will shoot bonus free-throws on the opposing team’s 7<sup>th</sup> team foul. On the 7<sup>th</sup> foul, 1 +1 will be awarded (only get a second free-throw if first attempt is successful)
  - **On the 10<sup>th</sup> team foul, the double-bonus (2 shots) will be awarded.**
  - **Players can enter the lane AFTER THE RELEASE OF THE FOUL SHOT**

- Two (2) Foul Shots PLUS possession will be awarded to the opposition on “Technical” or “Flagrant” Fouls
- Players must check in at score table before substituting on a dead ball

### **Periods & Timeouts**

- The game shall consist of two (2) twenty (20) minute halves with a running clock. **The clock will stop only for timeouts during each half. \*See highlighted exception below \***
- **During the last 2 minutes of the 2<sup>nd</sup> half: The clock will continue to run if a team is leading by 15 or more points, however the clock will stop on ALL WHISTLES if the lead is less than 15 points.**
- Three (3) minutes will be allotted between halves.
- In case of a tie, a three (3) minute overtime period will be played. The first two (2) minutes will have a running clock, and the final minute will be regulation time. Two (2) minutes will be allotted between overtime periods.
- **Teams are allowed three (3) timeouts per regulation game.** These cannot be carried over into an overtime period. These timeouts will stop the running clock. These time-outs can **NOT** be used to advance the ball past mid-court. One (1) timeout will be allotted per overtime period. This timeout will be used only if there is an overtime.

**Players must be under the 6’5” line with their shoes on (this line will be indicated in the gym). If above the line with shoes on, they are an ineligible player. Use of ineligible players constitutes a forfeit.**

**Any harassment of the officials or the scorekeeper will not be tolerated!! ONLY CAPTAINS WILL INTERACT WITH SCOREKEEPERS TO CHECK ON TEAM/INDIVIDUAL FOULS, LOOK AT THE BOOK, ETC. ONLY CAPTAINS WILL INTERACT WITH OFFICIALS. TEAMS WILL BE RESPECTFUL AT ALL TIMES. Your cooperation in this makes for a better experience for all involved.**

### **Forfeits**

- **Game time is forfeit time.** Teams not on the court and ready to play by the scheduled game time, will be assessed a forfeit.
- Five (5) players constitute a team.
- All teams must begin a game with a minimum of four (4) players.  
**Anything below four (4) at game time or during game play will constitute a forfeit.**
- **Forfeits will be called by the officials.** Teams may scrimmage during their game time if a forfeit is declared with one exception. **If the last game of the evening is forfeited, teams will not be allowed to scrimmage.**

- If a player is totally flagrant with his actions, the league administrator will have the power to suspend or ban a player or players for a period of time that he deems fair and just.
- Ejected players must leave the gym. Failure to do so will constitute a forfeit.
- \$50 forfeit fee for the first forfeit. If a team forfeits two games during the regular season, they may be dropped from the league without a refund. They may not be eligible for the playoffs and may lose their opportunity to return to the league the following year the league schedule will be re-worked at this point and captains will be notified of the new schedule.
- **All forfeits will be scored as 30 – 0 for the winner.**
- An illegal roster, as determined by the Protest Committee, will forfeit all games participated with the illegal roster on file. (See Rosters)

### **Equipment**

1. Game balls will be supplied by the Morton Grove Park District. A ball, which is approved by both teams, may be used in its place.
2. **All team members must have shirts of the same color with a number.** Players will not be allowed to enter the game without a similar colored shirt with a number. The park district will not supply tape to put numbers on shirts. **Technical fouls will be called for not having the proper uniform!**

### **Locker Room Shower Access:**

In order for league players to receive access to the showers in the locker room, players must: present a photo ID and sign in on the locker room waiver form at the front desk. Players are allowed 30 minutes to use the showers in the locker room following their completed game. The facility will be shut down 30 minutes after the final game has been completed.

**If a player would like to use the fitness center and they do not have a membership, they must pay the current daily rate. If any player is caught utilizing the fitness center without membership or paying the daily fee, then locker room access will be revoked for ALL teams.**

### **Game Site**

Gymnasium  
 Prairie View Community Center  
 6834 Dempster  
 Morton Grove, IL 60053  
 Phone: 847-965-1200

## **CONDUCT, FORFEITS AND EXPULSION FROM THE LEAGUE**

### A. Conduct

- (1) League officials have been instructed to eject participants from the facility/game(s) before, during and after game play for behavior including but not limited to the following violations; abusive or profane language, obscenity, fighting, and throwing of equipment/beverages. Officials will report conduct violations separately. All violations are stated in the **Park District Zero Tolerance Policy**.
  - (1) Any participant ejected from a game must be properly identified by the team manager or captain. Any violation of this rule will result in a forfeit of the game in addition to a one (1) game suspension of the manager or captain who failed to properly identify the ejected participant.
  - (2) Liquor/alcohol are not permissible on the Morton Grove Park District premises. Participants showing evidence of being under the influence of liquor, alcohol, or any other illegal substance will be immediately ejected from the game.
  - (4) All “ejections from the game” will carry a one (1) game suspension for the following game. A second ejection will result in a suspension for the remainder of the season. Teams with two (2) or more players ejected during the season, will forfeit their opportunity to return to the league the following year. (See Forfeits)
- Expulsion From the League
    - (1) Any participant with two (2) or more “ejections from the game” will be suspended from the league for the remainder of the season.
    - (2) A team with two (2) or more participants suspended for the season will lose their opportunity to return to the league the following year.
    - (3) Any participant (s) who intimidates either physically or mentally an official of the game, will be suspended from the league for the remainder of the season and the following year. Further participation following the suspension, will be determined by the Protest Committee. (See Protests)
    - (4) Any participant (s) who deliberately and maliciously injures another participant will be suspended from the league in addition to other Morton Grove Park District competitive leagues until further notice. Further participation following the suspension, will be determined by the Protest Committee. (See Protests)
    - (5) Any decision to suspend or terminate league privileges to individuals will be made by the Recreation Supervisor.

# **Zero Tolerance Policy**

**The Morton Grove Park District will suspend or terminate league privileges to any individual(s) involved in the following activities:**

**FIGHTING  
ABUSIVE LANGUAGE  
DEFIANCE OF AUTHORITY  
DISRUPTIVE BEHAVIOR  
GENERAL HARASSMENT  
DESTRUCTION OF PROPERTY  
DRUG & ALCOHOL USAGE  
MOB ACTION**

**Please respect your league, its officials and those who participate in it.**

**Thank you**

**Morton Grove Park District**

## **STATEMENT OF UNDERSTANDING AND AGREEMENT**

I, \_\_\_\_\_, as manager of \_\_\_\_\_, by signing below agree to abide by all of the aforementioned rules and regulations which govern the league, and to follow proper procedure as it pertains to all league activities within the Morton Grove Park District 2016 season.

Furthermore, I understand that it is my sole responsibility to inform my teammates of the rules contained within the rulebook, and I will accept responsibility for my team's knowledge of the rules contained herein and for the actions of my team.

Additionally, I affirm by my signature that I specifically understand the **rule on page seven, which allows teams to utilize the showers.** I understand that if any member from any team abuses this rule and enters the fitness center without paying the daily drop in fee, shower/locker room privileges for all basketball teams will be removed.

I understand this page must be submitted to the Athletics Supervisor by 6-12-16. Failure to submit this page by the deadline will result in a forfeit for the first scheduled game.

\_\_\_\_\_  
Manager's Name (Print)

\_\_\_\_\_  
Manager's Signature

\_\_\_\_\_  
Team Name

\_\_\_\_\_  
Date