

LCSL Meeting Summary

Date: June 4, 2025

Classic Tournament

Logistics & Planning

- **Vendors:** 4 food trucks (coffee/donuts, ice cream, pizza, fair food) + pavilion concession stand. **Payments Accepted:** Cash, card, Venmo, and other cash apps
- **Volunteers needed** for medal distribution
- **Site maps** will be sent to community reps for team distribution
- **Handicap parking** will be clearly marked and available on a first-come, first-served basis
- **T-shirts:** \$25 each; 100 shirts available
- **Pavilion** will serve as the central supply hub (toilet paper, cash box, etc.)

Action Items

- Community reps will distribute **tournament schedules and maps** to teams
- Vermilion (and Edison) will provide **corner flags** for Saturday tournament games
- Rachael Hyster will purchase **bulk toilet paper** from Sam's Club for the pavilion
- Clarify whether **LCSL will cover referee meals** via concession stand and/or food truck vouchers
- Assign a **point person** to manage finances at the pavilion during the tournament

Registration

Key Updates

- **Dual-rostered players** have no limit, but team max still applies
- Club vs. travel player rules clarified
- Fall season will use **rosters with player photos only** (no physical player cards)
→ *Next meeting discussion:* Acceptable roster formats (virtual, printed & laminated, or

both)

Registration Deadlines

- **July 12** – Team commitment forms due
- **July 19** – Player registration deadline
- **July 19** – Draft schedule released for review
- **August 2** – Coach registration deadline (late fees begin August 3). Coaches cannot begin practices until all compliance standards are fully complete.
- **August 23** – First games of the fall season begin

Compliance & Follow-Ups

- Communities must finalize and verify all rosters before submission, including:
 - Verified player photos. **Photos** must be current and verifiable by upload date (*follow-up: is this feasible?*)
 - Cropped birth certificates
 - Complete registration data
- Rachael Hyster will follow up with Rachel Rush regarding **Spring 2025 background check late fees** for coaches who submitted on time but were processed late

Voting & Amendments

Spring 2025 Officer Elections (Confirmed)

- Monique – Treasurer (2-year term)
- Jen – Vice President (2-year term)
- Rachael – Sportsmanship Manager (2-year term)
- Juliann – Secretary (uncontested appointment)

Amendments Passed

Constitution Amendment #1 – Effective July 1, 2024

- Adds North Ridgeville and Sheffield Village as LCSL member communities

Constitution Amendment #2 – Effective July 1, 2025

- Updates Referee Assignor responsibilities
- Adds a Sportsmanship Manager role to oversee red cards, complaints, and RAP enforcement

By-Law Amendment #1 – Effective July 1, 2025

- Adds Section H – Appeal Process for penalties under the Referee Abuse Prevention (RAP) policy

By-Law Amendment #2 – Effective July 1, 2025

- Updates Article V, Section A – Registration Rules by replacing subsection #5 and adding subsection #6

Registration Rules – Key Clarifications

5. Dual Rostering

- No guest players permitted; all players must be officially rostered and approved
- Permitted scenarios include:
 - **Across age groups (up to 2 higher, starting at U11)**
 - Example: U11 → U14 (if U13 is not offered)
 - Should be skill-based, not to simply fill a roster
 - **Within same age group**
 - Only allowed to **move up** (e.g., U10B → U10A); not down
 - **Club players** may not dual roster to two LCSL teams

6. OHTSL Players

- 2Defined as players rostered in both LCSL and OHTSL in the same season
- Combined total of **Club + OHTSL players** must not exceed **50% of a team's roster**

Topics for Next Meeting (July 15 or 16?)

- Finalize **fall divisions** and **game schedules**.
- Determine acceptable **roster formats** (virtual, printed & laminated, combination of both based on individual preference).
- Clarify whether the “**2 player max on the field**” rule applies to **Club only** or **Club + OHTSL combined**.
- Revisit the “**No Ref, No Play**” enforcement plan for 11v11 games