



LEHI CITY  
**RECREATION**

## **2017 Pinto Baseball Rules**

5<sup>th</sup>-6<sup>th</sup> Grade

### **Game Time**

1 hour 20 minutes for the regular season and for tournament.

### **Bat Rules**

Players are allowed to use up to a 2-3/4" diameter barrel bat. There is no maximum drop rule for the Pinto league.

### **Line Up**

Game clock will start at the scheduled game time. If line ups are not turned in, one run will be added to the opposing team's score every minute that expires. If a game goes over the allotted time then we want to start the next game within 5 minutes.

### **Batting**

During season play coaches are required to bat everyone and play everyone. **No exceptions!!** During post season tournament play, Lehi will follow the rules as per the U.B.B.A. State Tournament rules.

### **Base Running/Stealing**

The Pinto league will play with lead offs and pick offs for regular season and tournament play. This will also continue for U.B.B.A. State tournament play. Balks will not be treated the same as in real baseball. Running on dropped third strikes will be allowed for the Pinto league. In this scenario, 1st base cannot be occupied with less than two outs but can be occupied if there are already two outs. Pitchers and Catchers are allowed to call timeout if they chase the runner back to the bag. This will eliminate the cat and mouse games that some coaches are teaching their players to play.

### **Runs Allowed**

There will be a 6 run offensive limit. The last play will be live. This will allow more than 6 runs to be scored. Once the play is completed teams will switch. No extra innings will be played during the regular season. Games can end in a tie. No new inning will begin after time has expired. If the home team is batting when time expires, and CANNOT score the necessary runs to win the game, the game will end. Otherwise the game will continue until the home team either scores the winning run or 3 outs are achieved. This is for season play only.

### **Mercy Rule**

For all leagues, if a team is leading its opponent by 12 runs after 3 innings, 10 runs after 4 innings, or 8 runs after 5 innings, the team in the lead will be declared the winner.

### **Penalties**

Any team failing to field at least 9 players will be assessed an out in the batting order for each missing player at the place designated by the coach (before the game starts). Game will be declared a forfeit if a team cannot field at least 7 players.

### **Pitching**

Pitchers are allowed 21 outs per week. If a pitcher throws 1 more pitch than 12 outs then such pitcher cannot pitch again until 1 full calendar day's rest. Pinto pitchers can throw a max of 18 outs in one day. Pitchers are allowed 8 warm-up pitches. We will try and start every new inning within 2 minutes from the last out.

### **Pitching Charts**

All coaches are required to sign the pitching chart after their game has been completed. If is not signed it becomes official with what the scorekeeper has recorded. All pitching must be reported to the tower.

### **Infield Fly**

The infield fly rule can be called in all leagues. However, it is completely up to the discretion of the umpire in all age groups. All umpire decisions are final.

**THE HOME TEAM WILL TAKE THE 3RD BASE DUGOUT.**