



Layton City Parks and Recreation
Boys Competition Basketball
League Rules



League Rules

This league will follow the Utah High School Athletic Association rules with the below listed Layton City Parks and Recreation modifications.

Sportsmanship Related Rules

1. **Spectators-** Coaches are responsible for their parents, fans, and spectators. Unsportsmanlike conduct from parents and fans in the stands will not be tolerated. Spectators will be issued one warning for unsportsmanlike behavior and/or causing an interruption to the game. A second occurrence of unsportsmanlike behavior and/or game interruption by the warned spectator(s), will be grounds for immediate ejection from the facility. All ejected spectators will serve a minimum two game suspension.
 - a. In addition, a technical foul will be given to the offending spectator's head coach, the coach will be disqualified from the game, ejected from the facility, and will serve a minimum two game suspension.
 - b. Teams may receive additional penalties, based on the severity of the incident, at the sole discretion of the Layton City Parks and Recreation Department.
2. **Technical Fouls (Coach)** - Any coach who receives a technical foul during a game must sit the remainder of the game. Any coach receiving two technical fouls in a game is disqualified from the game and must immediately leave the facility. Coaches disqualified from a game will also be suspended for a minimum of two games.
3. **Technical Fouls (Player)** - Any player receiving a technical foul must immediately leave the game and must sit for a minimum of 5 minutes. Any player receiving two technical fouls in a game is disqualified from the game and will be remanded to the bench. The player will also be disqualified for a minimum of two games. Any player receiving a flagrant foul, must immediately leave the game and will be disqualified for a minimum of two games.
4. **Games-** All games will consist of two 18-minute halves with a running clock. The clock will stop the last 30 seconds of the 1st half and last one minute of the 2nd half. Half time will run 3-minutes. Overtime will be 2-minutes. If needed, a 2nd overtime will run 1-minute. If score is still tied after the 2nd overtime, the game will end in a tie.
5. **Timeouts-** Each team will receive two, 30-second timeouts per half. Unused timeouts will not carry over to the next half. Each team will receive one, 30-second timeout per overtime period.
6. **Ball Size/Basket Height-** All 4th and 5th grade boys will use a 28.5" ball size. 6th grade and above will use a 29.5" ball size. All grades will play on a standard 10' basket height.
7. **Officials-** The referee's judgment is final for all decisions.
8. **Minimum Players-** A team must have four players to start the game. Any team having less than four players at the scheduled game time will forfeit.
9. **Rosters-** Completed team rosters are due prior to the first game of the regular season. Roster additions will be allowed up until the 4th game of the season. Rosters are frozen after the 4th regular season game. Requests for roster modifications may be made with the Recreation Supervisor after the 4th game in extenuating circumstances. A forfeit prior to the 4th regular season game still counts toward the 4 games for the roster freeze dates.
 - a. Players can only be rostered on one team within a specific age division/grade
 - b. Players can be rostered on additional teams if each team is in a different age division/grade.

10. **Coaches-** A team may have no more than two coaches on the bench. Coaches must be at least 18 years of age. Coaches in Training must be 16 years of age or older and be accompanied by a coach 18 years of age or older. A Coach in Training may sit on the bench but will be counted as one of the two coaches on the bench. Only players listed on the roster and in uniform are allowed on the bench.
11. **Game Changes** – Requests to change scheduled games may be allowed prior to the finalized schedule being published. Once the final schedule has been published, game re-schedules will be made based on opponent and court availability, and other league factors. If a game re-schedule request is granted, it will be subject to a rescheduling fee of \$25.00 per game.
12. **Protest-** A protest must be made before play resumes. The coach must notify the head official and the scorekeeper that the game being played is under protest. Protests must be filed, in writing, at the Layton City Recreation Office by the end of business on the next workday. A \$75.00 fee is required to protest any game. The protest fee will be refunded if the protest is upheld.
13. **Scorebook-** Layton City Parks and Recreation will maintain the official scorebook for each game. Coaches must complete the scorebook prior to the start of each game. Players must be listed by first and last name along with jersey number. A technical foul will be given if a player that is not listed on the scoresheet at the start of the game, enters the game at any time.

Additional Notes

14. All coaches will place the emotional and physical well-being of the athletes ahead of any personal desire to win. Lead by example in demonstrating fair play and sportsmanship.
15. Adult supervision is required for all players and any spectators (siblings). Children are not allowed to be left unattended at any time, for any reason. Children may not play/climb/run on school and City property including the courts (prior, during, or after games), bleachers, wrestling mats, as well as the lobby and restroom areas.
16. Abusive language or actions toward staff, officials, players, or coaches will NOT be tolerated and will result in an immediate ejection and include a minimum of a two game suspension.
17. Game related discussions with City staff or any officials must be conducted by the head coach and must be in a professional manner. Any unprofessional behavior (yelling, arguing, name calling, etc.) will result in a technical foul.
18. No food or drink is allowed inside the gymnasiums. Water bottles for players are allowed.