



K/1st Grade Boys Basketball Rules



Specific Rules and Guidelines

Kindergarten/1st Grade Jr. Jazz Basketball is for recreation and kids to build skills and learn the fundamentals of the game. Game Schedules may be found at: www.quickscores.com/laytoncity

- A. Each game will consist of **Two Halves – 12 Minutes in Length with a Three Minute Halftime**. The clock will stop on all dead-balls the last 30 seconds of the 2nd half.
- B. Each Team will Practice for 20 Minutes prior to their game each Saturday. The Home Team will practice on the West basket and wear Light Jersey – Away Team on East basket and dark jerseys.
- C. Score will not be kept during the game.
- D. Each team will be allowed one time-out per half. They cannot be carried over if not used. Time-outs are thirty seconds.
- E. The Home Team will take the ball out of bounds at mid-court to begin the game. Alternating Possession will then dictate possession on tie-up/jump balls and 2nd Half Possession.
- F. Coaches will ensure each player will **play half of the game. This is not negotiable.**
- G. Stealing the ball is not permitted on a dribbler or passer. Passes may be deflected and shots may be blocked. The Defense may not play defense outside of the 3-point arc. **Please Teach Position Defense With Hands Up or To The Side. We are Trying To Eliminate The Hitting/Hacking Down On Dribblers and Passers.**
- H. Double teaming is only permitted after the ball enters the key. There is no pressure allowed at all in the back court. Once a rebound is secured by the defense the other team must retreat to their defensive basket.
- I. Coaches can choose to play **man-to-man or a zone defense**. Coaches may be on the court to coach their players, but must stay near the end-line and side-lines.
- J. The game ball size is 28.5 inches. Baskets will be at a height of 8 feet.
- K. All other fouls and violations relating to the game of basketball will be followed, including but not limited to: traveling, double dribble, pushing, blocking, charging, moving screen, etc.
The 1st-4th Games, fouls and violations will be called and the offensive team will retain the ball.
The 5th-8th Games, violations will result in the team turning the ball over.
- L. Shooting Fouls will result in the offended team taking the ball out of bounds. No shooting of Free Throws.

Sportsmanship and Player/Coach Conduct

Coaches, Parents, and Players are expected to exhibit the highest level of sportsmanship at all times. This instructional recreational league will be a positive and constructive environment for kids to learn and have fun playing basketball.

- A. **Language**
 - a. The use of profane, derogatory, or abusive language will not be tolerated. This type of language will result in a technical foul. Multiple language infractions during the same game will result in the **violation** being ejected from the building and serving a one game suspension.
 - b. Arguing with the site supervisors will not be tolerated.
- B. **Fighting**

- a. Any player, parents, or coaches who engage in a fight with other players, spectators, facility guests, game officials, or other Layton Recreation Staff will be suspended from the league for the remainder of the season at a minimum.
 - i. Fighting includes but is not limited to: punching, kicking, slapping, hitting, hand gestures, etc. (contact is not required)
- b. Individuals involved in any physical altercation may also be prosecuted.

LAYTON CITY STAFF AND OFFICIALS HAVE THE FINAL SAY IN ALL CASES; NO ARGUING!

Layton City Recreation reserves the right to disqualify, suspend, or remove any player or spectator.