



KAYSVILLE RECREATION - 8U - GIRLS COACH PITCH SOFTBALL

LEAGUE RULES:

This league will follow USA Softball rules except as noted below.

1. There will be no grace period for the start of the game. If a team has less than Eight (8) players at official game time, the game is a forfeit. No automatic outs will be assessed if a team has less than ten (10) players in the batting lineup.
2. All line ups (with names and numbers) must be turned into the official scorekeeper five (5) minutes before game time. The home team must provide the official scorekeeper.
3. All games are five innings or No new inning will start after 50 minutes, whichever occurs first.
4. **Runs per inning Rule:** *Five run rule per inning.* After the fifth run is scored, the teams will switch offense/defense. Any subsequent runs scored on the same play as the fifth run, will also count. Example: If offense has scored four runs in the inning, new batter hits a 3-run home run, all runs on the home run will count. *No "Open Inning."*
5. Every player will be in the batting order. If a player is late, they will be added to the bottom of the batting lineup. Players must play defense every other inning.
6. Ten players will play on defense with the 10th player being an outfielder. Outfielders will play at least 15 feet behind the baseline. (in the grass)
7. The Coach pitching must be inside the pitching circle. If the Coach is hit with ball outside of circle, the batter will be out. Please have your girls throw the ball to the defensive player pitcher and not to the coach pitching. The defensive player will hand the ball to the coach pitching. The defensive player pitching must start each pitch with one foot in the pitching circle.
8. If a batted ball hits the coach, it is a dead ball and does not count against the five pitches *if the coach is in the pitching circle. If a thrown ball hits the coach, the ball is dead and the runners will be awarded the next base.
9. If a batter fails to hit a fair ball in five (5) pitches, they will be called out. If the fifth pitch is a foul ball they will get ONE more pitch, then they will be called out. The umpire may call a no pitch when necessary.
10. No dropped third strike rule.
11. Bunting is not allowed.
12. No infield fly rule.
13. Stealing is not permitted.
14. **Batter-Runner:**
 - The batter-runner can advance one base on an infield hit with liability of being put out.
 - If the ball is misplayed, the batter-runner may advance one base with liability to be put out.
 - If the batter-runner tries to advance further, they do so at their own risk.
 - However, at the end of play, if the defensive team has not put out the batter-runner, she will be returned to the base legally allowed by the Umpire.
 - If bases are loaded, the batter-runner cannot advance past first base on an infield hit.
15. **Base runners:**
 - Base runners are allowed one base with liability to be put out on an infield hit.
 - If the ball is misplayed, the runner may advance at her own risk, one more base.
 - No more than one extra base may be gained on an over throw, per batted ball.
 - If the runner advances further than allowed, they do so at the risk of being put out. However, at the end of play, if the defensive team has not put out the runner legally, she will be returned to the base legally allowed by the umpire.
 - A hit to the outfield allows runners to go as far as they can until the ball comes into the infield and is controlled by defensive player. Runners that are off base when the ball comes into the infield can be put out. All runners not legally put out by the defense, must return to the base they were going to at the time the ball was controlled in the infield.
 - The infield is considered to be from the back of the bases forward.
16. **RUNNERS MAY ONLY SCORE ON A BASE HIT.** No run shall be scored on an over thrown ball unless the ball goes out of play. I.E. A runner at second base may advance ONE base on an infield hit but cannot score on a subsequent over-throw.
17. **PICK UP RULE:** When a team cannot field 10 players, a player may be picked up under the following rules. Failure to follow these rules will result in a forfeiture of the game:
 - a. A team may only pick up a player from the league they are in.
 - b. The player must be from and registered in their own city's league.
 - c. A team may pick up as many as three players, but only enough to field a full team of 10 players.
 - d. Pick up players must bat at the end of the batting order and play in the outfield.
 - e. Pick up players should come in her own team uniform.

- f. If a player shows up then the pick-up player must sit out (this should be done at the end of the full inning).
- g. The program coordinator, opposing team coach, game officials and the scorekeeper must be notified that a pick up player is being used.
- h. Pick up players may not be used if a player has been ejected from the game.