

Basketball Clock Operation Cheat Sheet

- Quarter/Half lengths
 - K – 2nd Grade: 6-minute quarters
 - 3rd – 6th Grade: 8-minute quarters
 - 7th Grade and up: 16-minute halves
- 3-minute halftime
- Running clock
 - STOP CLOCK ONLY FOR:
 - free throws
 - timeouts
 - during play stoppages in the last minute of each half
- Use the HORN button to alert officials to substitutions during a dead ball (ball goes out of bounds, foul/violation is called, paused play between free throws)
 - A dead ball is any time when an official has blown their whistle to pause the game

FOR TABLETOP CLOCKS WITH SCORING FUNCTIONS:

- **Score is only kept for 5th Grade and up**
- Ensure you have identified which team will be HOME and AWAY and use score buttons to add points to each side.
- **Always communicate scores with the person recording the scoresheet to maintain accuracy throughout the game**