



GCP&R 2025/2026 Basketball League Rules

Section I.

AGE DIVISION:

Age cut-off date: September 1st, 2025

- 5-6 year old coed
- 7-8 Boys and Girls
- 9-10 Boys and Girls
- 11-12 Boys and Girls
- 13-17 Boys and Girls

Section II.

GOVERNING RULES:

1. All Gordon County Parks and Recreation basketball league games are sanctioned under the current rules and regulations of the GHSA Constitution and by-laws and the National Federation Edition of Basketball rule book with the exceptions found in the GRPA sports manual.

LENGTH OF GAMES:

1. **5 & 6 Division:** 8 minute quarters with a running clock. 5 minute half-time. No score will be kept.
2. **7-17 Divisions:** 8 minute quarters with a running clock. In the last 2 minutes of the 2nd and 4th quarter, the clock will become regulation. 5 minute half-time.
3. Overtime: 2 minute regulation clock, 1 timeout per team. Timeouts DO NOT carry over.
 - a. If teams remain tied after two overtime periods, the game will result in a tie.

TIMEOUTS:

1. All age divisions are awarded 2 timeouts per half (1 minute in length).

GAME RULES:

1. **5 & 6 Division:**
 - a. No back court press.
 - b. Pressure starts behind the 3 point arc.
 - c. You cannot pick a player up at half court, unless the opposing player attempts to fast break after a rebound.
 - i. If the rebound is caught and held, the opposing team must get back inside the 3 point line.
 - d. Dribbling will be a key focus of development. We will allow one warning per offensive possession for running with the ball, on the second violation a walk will be called resulting in a change of possession.

2. **7-17 Boys and Girls Division:** Regulation basketball. Fast breaks and full court presses are allowed. If a team is leading by 20 points, that team must set up their defense inside the 3 point arc. If the losing team gets within 10 points during the last quarter, the clock will go back to regulation for the remainder of the game.
3. There will be a 10 minute grace period only for the 1st game of the night only. All other games will start 5 minutes after the previous game.
4. Each team **MUST** have 4 players to start a game. A team can continue a game with 4 players, except in the case of an ejection.
5. Free Throw Line: 5-6 Division (Red line), 7-8 Division (12 ft. line), 9-17 Divisions (Regulation line).
6. Lining up on a free throw: 5-8 divisions will occupy the bottom block. 9-17 divisions will leave the bottom block unoccupied.
7. No more than 3 coaches or non-players on the bench.
8. Every player on the team must play at least 1 full quarter before half-time unless a special circumstance occurs (i.e. injury or player cannot physically complete the quarter), or if that player gets in foul trouble (3 fouls or more). The coach may substitute freely in the 2nd half.
 - Coaches are responsible for substituting players properly and allowing each player sufficient playing time. All players must report to the scorers table prior to going into the game. Substituting will be closely monitored. Substituting improperly will be considered a Technical against the coach. If a head coach knowingly fails to follow the substituting rule, the head coach will be suspended for 1 game.
9. Any player or coach ejected from a game for unsportsmanlike conduct will be suspended for 1 game, in addition to the game from which he/she is ejected. If a coach is ejected from a game twice in one season, then he/she will be suspended from coaching 1 calendar year from the day ejected.

REGULATION BASKETBALL

1. Coed 5-6: Size 27.5
2. Boys ages 7-10: Size 28.5
3. Boys 11-17: Regulation Men's Basketball
4. Girls ages 7-17: Size 28.5

Fouls

1. 5 personal fouls per player
2. Team fouls
 - a. On the 5th team foul two free throws shall be awarded.
 - b. Team fouls will reset after each quarter

LANE VIOLATIONS

3. Ages 5-6: No violation
4. Ages 7-8: 5 second violation
5. Ages 9-17: 3 second violation