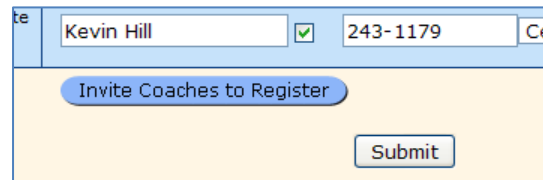


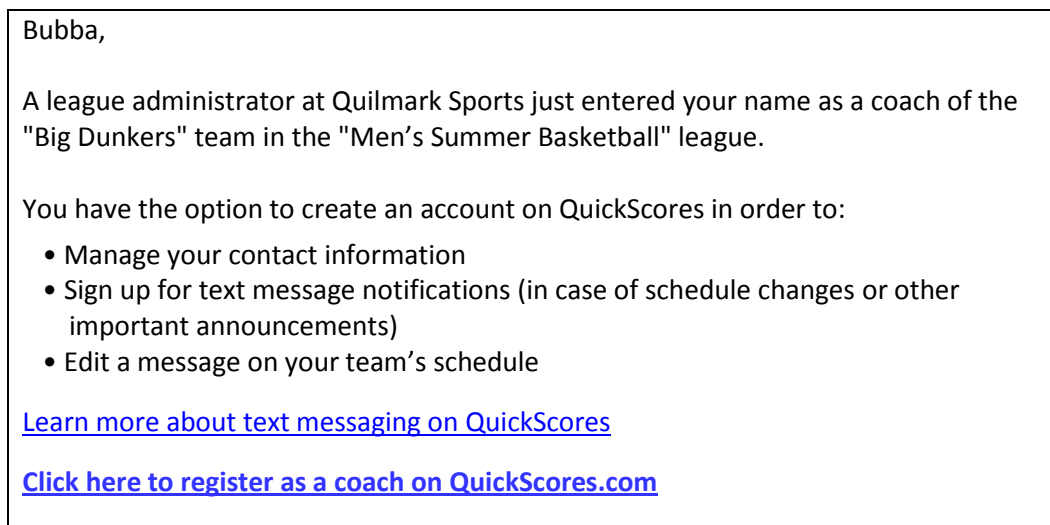
## Introduction to QuickScores Text Messaging

- Texting is as easy as sending email, and free to our clients and coaches.
- Coaches will not receive texts until they explicitly Opt In by registering with QuickScores.
- An Invitation Email is sent to a coach whenever their email address is changed on the Teams page, or the "Invite Coaches to Register" button is clicked at the bottom of the Teams page. When the Invite button is clicked, an invitation is sent to all coaches in that event who are not already registered.



The screenshot shows a web form with a light blue header and a light yellow body. The header contains two input fields: the first is labeled 'Kevin Hill' and has a green checkmark to its right; the second is labeled '243-1179' and has a 'Ce' label to its right. Below the header, there is a blue button labeled 'Invite Coaches to Register' and a white button labeled 'Submit'.

- Coaches register by clicking on a link in the Invitation Email, which will look something like this:



The screenshot shows an email invitation. It starts with 'Bubba,' followed by a paragraph: 'A league administrator at Quilmark Sports just entered your name as a coach of the "Big Dunkers" team in the "Men's Summer Basketball" league.' Below this is another paragraph: 'You have the option to create an account on QuickScores in order to:' followed by a bulleted list: '• Manage your contact information', '• Sign up for text message notifications (in case of schedule changes or other important announcements)', and '• Edit a message on your team's schedule'. At the bottom, there are two blue underlined links: '[Learn more about text messaging on QuickScores](#)' and '[Click here to register as a coach on QuickScores.com](#)'.

- When a coach registers on QuickScores, his username is his email address and his password is whatever he wants. After registering the first time, the coach can return to his account by clicking the Login tab in the upper right corner of the website.

### Coach Interface

- The Profile page allows the coach to define two email addresses and two phone numbers. This information will be updated on all Team pages where he is a coach.

The screenshot shows a profile form with the following fields and options:

- Name: Bubba Gump (with a "Show Name" checkbox and help icon)
- Username: bubba@gumpshrimp.com
- New Password: [input field]
- Retype New Password: [input field]
- Email: bubba@gumpshrimp.com (with a "Show Email" checkbox and help icon)
- 2nd Email: [input field] (with a "Show 2nd Email" checkbox and help icon)
- Phone #: 214-555-3079 (with a "Cell" dropdown and "Show Phone #" checkbox and help icon)
- 2nd Phone #: 972-555-8028 (with a "Home" dropdown and "Show 2nd Phone #" checkbox and help icon)

**Text Messaging Signup**

If you would like to be eligible to receive text message notifications from the league administrator, enter the phone number and carrier for up to 2 mobile phones and follow the steps to confirm your phone. Once confirmed, you can manage your notifications from the [Notifications](#) page in the left menu bar.

Phone Number	Mobile Carrier	Status
[input field]	-- Select mobile carrier --	New
[input field]	-- Select mobile carrier --	New

- To receive text messages, the coach must enter at least one mobile phone number at the bottom of the Profile page, along with the mobile carrier for each phone, then click the Save button. The screen will display a field, as shown below, to enter a confirmation code.

**Text Messaging Signup**

If you would like to be eligible to receive text message notifications from the league administrator, enter the phone number and carrier for up to 2 mobile phones and follow the steps to confirm your phone. Once confirmed, you can manage your notifications from the [Notifications](#) page in the left menu bar.

Phone Number	Mobile Carrier	Status
214-555-3079	Sprint	Unconfirmed

**Enter 4-digit code from confirmation text message**

Confirmation Code [input field]

[Resend confirmation message](#)

Phone Number	Mobile Carrier	Status
[input field]	-- Select mobile carrier --	New

## Introduction to QuickScores Text Messaging

- QuickScores will send a text message with a 4-digit confirmation code to the mobile phone. When the coach receives that text message, the coach should enter the four digits into the Profile page and click the Confirm button. When the correct confirmation code is entered, the top of the Profile page will display “Code confirmed!” and the status next to the phone number will be “Confirmed”, as shown below.

Phone Number	Mobile Carrier	Status
214-555-3079	Sprint	Confirmed
	-- Select mobile carrier --	New

- The coach will now be signed up to receive text messages for their team. By clicking on Notifications in the left menu, a coach with multiple teams can select which team text messages will be received.
- By clicking on My Teams in the left menu, a coach can create a message for his team that will appear on his team’s printer-friendly page. (A team’s printer-friendly page can be seen by clicking on the team’s name anywhere in the league schedule or in the standings.)

### Team Message

The following message appears at the top of your team's schedule page. Type your message into the text editor and click the Save Message button when you are done. Once you have saved your message, you will see a preview of how the message will be displayed on the team schedule page.

[Help & Formatting Tips](#)

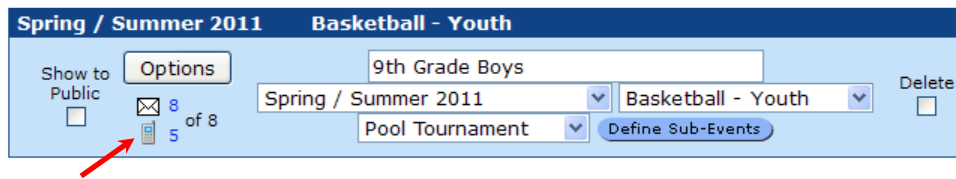
Message Background Color:   Width:

-- Font size -- | **B** | *I* | U | [List Icons] | [Color Picker] | [Link Icon] | [Image Icon] | [HTML Icon]

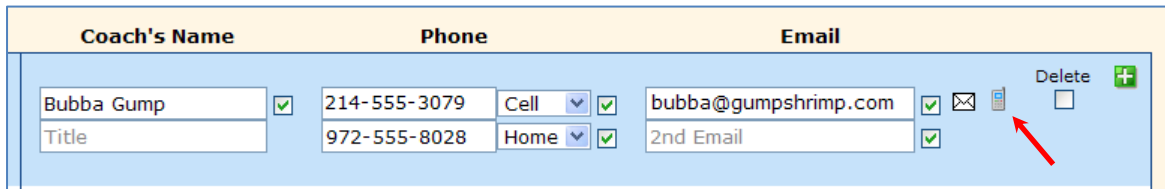
[Text Editor]

### Client Administrator interface

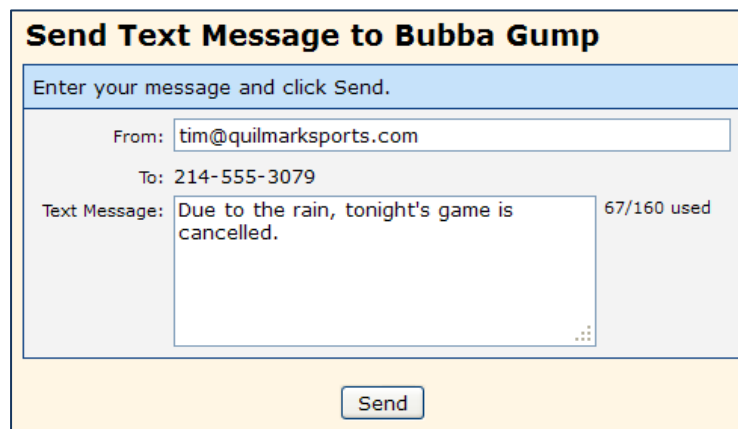
- Previously the link for Email All was at the bottom of the Event Names page, and probably a lot of clients weren't even aware of it because they never scrolled down to the bottom of the page. Now there is an **Email** link in the left-hand menu, right below Message. The link says **Email/Texting**. On the Email/Texting page, the administrator can select one or many events, and then define an email or text message (or both) to be sent to those coaches.
- On the Event Names page, below an event's Options button, there has always been an envelope icon with an indication of how many teams are in the event and how many of those teams have emails. If a client has texting enabled, that envelope icon is joined by a cellphone icon to indicate how many of the teams have a coach registered for texting.



- On a Teams page, to the right of a coach's email address, there is an envelope icon if the coach has an email address defined. Now, if the coach is registered for texting, there is a mobile phone icon next to the envelope icon.



- As before, clicking on an envelope icon lets the administrator send an email to the coach. Clicking on the new mobile phone icon opens up a new window that allows the administrator to text a single coach.



## Introduction to QuickScores Text Messaging

- On the Teams page, below the list of teams, is a new button to Edit Team Messages. Each registered coach can define a message on his team's printer-friendly page. This Edit Team Messages button allows the administrator to edit all team messages as well.

8	<input type="text" value="Urban DFW Elite"/>	Delete <input type="checkbox"/>	<input type="text" value="Coach Name"/>	<input type="text" value="Phone"/>
	<input type="text" value="Sub-Title"/>		<input type="text" value="Title"/>	<input type="text" value="2nd Phone"/>
Pool	<input type="text" value="B"/>			
<input type="button" value="Edit Team Messages"/>		<input type="button" value="Invite Coaches to Register"/>		<input type="button" value="Submit"/>