

## IV. RULES

### C. VOLLEYBALL

#### A. Court

- Court dimensions: recommended at 30' x 60'.
- Service Line
  - In addition to the regulation service line, a secondary service line will be marked at 10' inside the court running parallel from each regulation service line.
- The height of the net shall be set to 7'4" measured from the center of the court.
- Nets shall have antennas according to National Federation Rules.
- Only coaches and players are allowed in the bench area during games.
- Coaches must remain within their team's designated bench area throughout the entire game.

#### B. Equipment

- The game ball shall be provided by the home team.
- Volley ball sizes:
  - 10U                      7 oz.
  - 12U                      9 oz.

#### C. Rosters

- To start a match, at least four players must be present.
- Coaches are required to determine starting line-ups and rotation of players.
- No libero player will be used.

#### D. Timing and Scoring

- All regular season matches will play three games or a total time of 55 minutes, whichever occurs first.
- For regular season matches, the first and second games will be played to 25 points (cap of 30) and the third game will be played to 15 points (cap of 20) or to a total time of 55 minutes, whichever occurs first.
- For playoffs (12U), matches are best of three games.
  - If a team has won the first two games, the third game will not be played.
  - The regular season scoring rules will apply.
- Teams must win by two points or the first to reach the game cap.
- Timeouts
  - Each team is allowed two timeouts per game.
  - Timeouts may not exceed one minute.
  - Time between matches may not exceed two minutes.

#### E. League Regulations

- USA Volleyball will govern all play in addition to the listed playing rules.
- Start of Match
  - If a team cannot field the minimum number of players at the scheduled game time, the game official will start the game clock. The team has 10 minutes to field an eligible team.
    - If the team does not have the minimum number of players after the initial 10 minutes, the match will result in a forfeit.
  - Prior to beginning the match, the **coaches/captains** and game official will gather at midcourt for a pre-game meeting.
    - **The game official will conduct a coin toss to determine which team will serve/receive for the first game.**
    - **The choice to serve/receive will rotate each game after that.**
- Service
  - Underhand and overhand serves are allowed.
  - Service Lines
    - 12U: Must serve from the regulation service line.

- 10U: Are allowed to serve from either the regulation or secondary service line.
  - A player, whom is serving, cannot touch or cross the respective service line until the ball has been in contact for service.
  - A serve must be executed within five seconds of the game official's whistle to serve.
  - Re-serve: Will be called when the server releases the ball from service then ball drops to the floor without being contacted.
    - As long as the server does not make an attempt to serve the ball, the ball can come in contact with the server without penalty.
    - The game official will cancel the serve and direct a second attempt to serve.
  - Net serves: Any serve that hits the net and stays within the boundary of the receiving team.
    - Will be ruled allowed.
- Rally Scoring
  - A team can score a point during either team's service.
  - If an individual server scores five consecutive serves, the team will keep possession and rotate one server.
    - The new individual has a new serve count of five points before the team will have to rotate again.
- Substitutions and Rotation
  - The receiving team will rotate into service.
  - Continuous substitution/rotation is required. The substitution/rotation must be made after each side-out, in the middle back position, and include all players from the team.