

I. Introduction

The City of El Paso Parks & Recreation Department Adult Volleyball League will be conducted under the 2024-2025 NHSF, except in those cases which conflict with the rules stated below.

II. Organization

- A. The sports programming section of the City of El Paso Parks & Recreation will be the governing body for this program. The application, construction and interpretation of these rules and regulations or the eligibility requirements, shall be solely at the discretion of the program director and sports staff to include any changes for the benefit of the program.
- B. The City Of El Paso Parks and Recreation Department allows each league team to manage its own operations independently. Team coaches are responsible for communicating all relevant information to players prior to the start of the season. This structure ensures that teams operate effectively while maintaining clear communication.

III. Entry Fee

- A. \$300 per team (includes all fees.) for season plus playoffs
- B. Refund Policy: Once a team is posted on the schedule no refunds will be issued. Refunds will only be issued when the cause of the program cancellation was initiated by the city.

IV. League

- A. Games will be played on Mondays
- B. If a team forfeits 3 games for any reason they will be dropped from the league without a refund
- C. Seeding for playoffs will be determined by overall win-loss record. Tiebreaker will be determined by Quickscores' Algorithms that are not visible to the public.
 - 1) Head to Head
 - 2) Average Point Differential
 - 3) Total Point Differential
 - 4) Forfeit
 - 5) Coin Flip
- D. All teams go to playoffs

V. The Game

- A. 3 players are needed to start the game (**1 MUST be female**)
- B. If a team is incomplete at game time they will have 5 minutes before they forfeit the first set.
 - a. After 5 more minutes (second set) the game is forfeited.
 - b. The game will begin as soon as the team has the minimum number of players needed.
- C. **With 3-4 players at least 1 must be female; with 5-6 players at least 2 must be females.**
- D. A team can consist of all females, but not all males
 - a. Teams playing with co-ed players cannot have males playing adjacent to each other in the rotation.
- E. The use of libero will not be permitted
- F. **Subbing can only be done between the same 2 players per set**
- G. Home team will decide the coin-flip on who will serve first.
- H. Each team will be allowed one 1-minute timeout per set; time outs do NOT carry over
 - a. If game goes to 3rd set each team will only receive one 30 second timeout.
- I. Regular season games are played with rally scoring up to a 25-point cap, no win by 2.

- a. If a third set is needed, game will be played with rally scoring up to a 15-point cap, no win by 2.
- b. Captains will be called to determine first serve and side of preference of court by a coin toss.
- J. Playoff games are played with rally scoring up to 25-point, cap at 30; win by 2 points.
 - a. If a third set is needed, game will be played with rally scoring up to 20- point cap; win must be by 2 or more points.
 - b. Captains will be called to determine first serve and side of preference of court by a coin toss.
- K. **On a multiple hit, a female must make one of the hits before the ball is played over the net.**
- L. The divider is considered a wall and cannot be played off
 - a. Playing off the basketball courts/ceiling is still eligible as long as the ball stays in your playing area. Play is over once the ball hits off one of the objects and enters the opposing area of play.
- M. Ghost Rule (Empty positions/players)
 - a. If a team does not have the full 6 players on the court, the other team must play the hole(s).
 - b. A team with fewer than six players may need to forfeit their serve after every ghost player rotation. This allows the full team to serve back-to-back. The full team must call the holes BEFORE game begins; decision cannot be rescinded.
 - c. When playing ghost positions, players must rotate and play their positions as if they have a full team. Ex. Players may not start the play in Area 6 (middle back) then come to the front row to hit or block in Area 3 (middle front). In Serve Receive only, players in the front row may assist in the back row.
- N. **Forfeits are counted as a game and will not be rescheduled.**
 - a. **Teams must make their scheduled game on time or it will result in a forfeit.**
 - b. **If there are not at least 3 players present for one or both team by game time, the game will be forfeit.** Game will be considered double forfeit if both teams do not have enough players.
 - c. If a team “no-shows” or forfeits in advance, the opposing team will have all their players marked present for the game.
 - i. If a team forfeits in advance, forfeiter cannot be rescinded
 - ii. Only coach/captian may forfeit games in advance
- O. As per City Of El Paso code of conduct
 - a. Cussing at another player, official and/or member of staff is not allowed, IN ANY LANGUAGE
 - b. Any physical and/or verbal abuse toward scorekeeper, staff, or official is not allowed
 - c. Either violation(s) can result in ejection for the day without warning and is subject to disciplinary action.

VI. Game Officials

- A. 1 official will be assigned to each game during regular season; playoffs will have 2 officials assigned
- B. Officials will explain calls made to captains only during timeouts.
- C. Any game official or staff can and will stop the game if deemed necessary for any reason especially for safety purposes.
- D. For Penalties, Officials will issue:
 - a. One Yellow card; as a warning to players/coaches/teams/spectator that are participating in inappropriate behavior per the City of El Paso Behavioral Guidelines.
 - b. A Red Card will be issued after a Yellow Card has already been issued; dismissal from game will follow once a Red Card has been issued. A participant/spectator issued a Red Card will be asked to remain quiet and remain seated.
 - c. Issued Yellow Card AND Red Card at the same time equals an ejection and automatic 2-game minimum suspension.

- i. A player ejected from a game has 2 minutes to exit the facility. If a player refuses/fails to leave the facility in the allotted time, the game will be forfeited by the offending player's team. An ejection is effective for the remainder of the day.
- d. All calls and issued cards are based on the official's discretion.

VII. Coaches/Captains

- A. Coaches/captains are responsible for signing off Scoresheet after completion of game.
- B. Coaches/captains are responsible for the upkeep of the facility being used. Food/drinks (with the exception of water) is not allowed in the gyms, per posted rules.
 - a. No spitting on the court
 - b. Water bottles, snack bags/wrappers and all trash MUST be picked up at the end of each game.
- C. Coaches/captains will be held responsible for the actions of their players AND their team's spectators. EVERYONE is subject to the same penalties as players.
- D. Coaches/captains are responsible for ensuring that ONLY players on the roster are with the team on the court. All others are considered spectators and must sit with the other spectators in the spectator area.
- E. Coaches/captains are responsible for ensuring all team members/fans are respecting other teams
 - a. please wait to cross courts AFTER ball has been served or the ball is in play on the opposite side.
 - b. **Teams cannot congregate on the court floor while a game is in session, players must wait in the stands or outside of the gym area for their game to begin.**
 - c. **Teams/players/spectators must hold the ball while another game is in session.**
- F. Coaches/captains are responsible for ensuring that all players are in good health condition to play

VIII. Player Eligibility

- A. Players **MUST** be 18 or older to play by the league start
- B. Players may not play in more than one team per division.
 - a. Both teams will be penalized by a forfeiture of games until corrected.
- C. An ineligible player is defined as a player that does not meet the following requirements:
 - a. Not on the roster
 - b. Played on more than one team in same division
 - c. Does not meet age requirement
- D. If an ineligible player is discovered, the game will be forfeited by the team the player is on and the player will be suspended for 2 games, NO EXCEPTIONS.
- E. All players must have a valid City Of El Paso Adult Sports ID. ****NO ID = NO PLAY; NO EXCEPTIONS****
 - a. IDs must be physically presented and left at the front desk for the duration of every game.
 - b. No other form of ID will be accepted
 - c. Photo of ID on phone will NOT be considered acceptable
- F. **All players must have their player IDs by the 2nd week of league play.**

IX. Rosters/Attendance/Scheduling

- A. Rosters are limited to 12 players
- B. Rosters are the sole responsibility of coach/captain and must be submitted online prior to 1st game. Rosters MUST include:
 - a. FULL LEAGAL NAME to match player IDs
 - b. Player ID # (located on bottom middle of ID card)
 - c. **Jersey numbers that match with the player's name.**
- C. Rosters can be edited up until the 3rd week of play

- a. After the roster is locked, no changes can be made to the roster.
- D. Players MUST meet a minimum attendance of 3 games in order to be eligible for playoffs.
 - a. **Players who do not meet the minimum attendance requirement will NOT be allowed to participate in playoffs and will be removed from playoff roster.**
 - b. Coaches are responsible for ensuring all players are checking in for attendance, verifying attendance on Quickscores and reporting any mistakes to staff **within one week of the game**
- E. **Coach/captain is the main point of contact and is responsible for relaying all information to team.**
- F. Waiver/Code of Conduct must be signed and submitted to staff by the second week of league play.
- G. Schedules will be available at least 24 hours before the league starts, and can be found on www.quickscores.com/elpaso under the Adult Volleyball tab.
 - a. Coach/Captain is responsible for checking online for any changes that might occur and relaying said changes to team
- H. Coaches/Captains are required to attend MANDATORY Coaches Meeting prior to the start of season.
 - a. Only teams with a representative present at the meeting will be allowed to submit season schedule preferences, NO EXCEPTIONS.
 - b. There will be no preferences allowed for playoffs schedules. No Exceptions.

X. Equipment/Uniforms

- A. Game ball provided by Sports staff. In the event that the ball is not provided, then home team will provide the ball (with staff approval).
 - a. **Warm up balls are NOT provided by sports staff; teams/individuals must bring their own balls to warm up or follow ball rental procedures from the recreation center.**
- B. Team jerseys are encouraged but not required. Teams must wear shirts/jerseys similar in color/design for every game.
 - a. **Large, permanent clearly visible numbers from 00-99 are required; numbers cannot be duplicated**
 - b. Tape/Marker is not considered visible
- C. A point will be awarded to other team for every player not in similar color/design; for duplicate numbers or missing numbers for the first set only (4 points max).
- D. No jewelry/watches during the game for safety purposes.
 - a. Piercings that cannot come off must be covered with athletic tape
 - b. Permanent jewelry must be wrapped and taped.

XI. Protest

- A. Protest can ONLY be filed by the coach/captain
- B. ONLY player eligibility can be protested.
- C. Protest must be filed before the start of 2nd set. Decision will be final; no appeals will be accepted.

XII. Behavior Management

- A. The Parks and Recreation Department desires to ensure that a positive environment is maintained within all programs, parks, and facilities so that all persons can play, recreate, and spend leisure time in a safe environment. Anyone including coaches/players/spectators may be suspended due to poor sportsmanship, misconduct, or blatant disregard for the established rules and policies. Behavior that will not be tolerated includes but is not limited to: aggressive behavior resulting in physical violence, physically or verbally threatening others, physically or verbally abusing others, and any other behavior that threatens the safety and integrity of the league.

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- C. If at any time benches clear during an altercation, the entire team will be subject to disciplinary action.
 - a. If members of the team and/or spectators enter the court (even to stop altercation) they will also be subject to disciplinary action.

Questions, comments, or concerns please contact:
Dani Porras (915) 478-1563 porrascd1@elpasotexas.gov