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**2022 City of El Paso Kickball Rules**

**I. Introduction**

The City of El Paso Parks and Recreation Department Baseball League will be conducted under WAKA (World Adult Kickball Association) rules and regulations, except as amended herein. The following local rules/procedures take precedence in all cases.

**II. Organization**

The Sports programming section of the City of El Paso Parks and Recreation Department will be the governing body for this program. The application, construction, and interpretation of these rules and regulations or the eligibility requirements, shall be solely at the discretion of the Program Supervisor and sports staff to include any changes.

**III. Entry Fee/Leagues**

1. **Refund Policy: Once a team is posted on the schedule no refunds will be issued. Refunds will only be issued when the cause of the program cancellation was initiated by the City**
2. Schedule requests are NOT guaranteed, AND only considered prior to schedule release and only from Coaches/Captains who email request to program supervisor.
3. No Schedule change will be made after they are released, unless initiated by City.

**IV. Awards**

1. Awards will be given to ***play-off champions*** and ***runner-ups***.

## V. Managers/Coaches Responsibilities

* 1. Pay all league fees before deadline.
	2. Ensure all players read league rules and park policies prior to participation.
	3. Inform Sports Center Staff of changes in address’ and telephone numbers.
	4. Coaches/captains will be held responsible for the actions of their players and team spectators. Everyone is subject to the same penalties as players. Relatives and/or friends of players are to bring up their concerns to the coach and then the coach can speak to city staff.
	5. Coach/Captain are responsible for having all players’ ID’s available at the time Sports staff requests.
	6. Only Coach/Captain can dispute, protest, complaints, etc. to field supervisor. Only one can represent team.
	7. Coaches/Captains will also be responsible to sign final roster.
	8. Follow schedule
	9. **Music Policy**
		1. Music may NOT contain abusive or offensive language nor reference any illegal substances.
		2. The volume of the music must be maintained at a level that is audible only within the vicinity, and not outside of, the bleachers or dugout area of the team playing the music.
		3. Volume is at the discretion of the umpire and El Paso Parks and Recreation Staff.
		4. Teams will be given one warning about the music before being asked to turn it off or have the music player removed from the complex.
	10. Dogs are NOT allowed inside Sports Complex.
	11. **Alcohol and Smoking is not allowed anywhere in the Park or in the Sports Complex. Anyone caught drinking will be ejected from the Park and for the day. If a player is caught drinking during a game in the dugout area the game will be stopped immediately and a forfeit will be issued to the team for that game.**
1. **Player Eligibility/Rosters** (must be submitted online through [www.quickscores.com/elpaso)](http://www.quickscores.com/elpaso%29)
	1. All players must be 18 years of age or older.
	2. Rosters must be submitted online prior to the first game.
	3. Waiver form must be printed, signed and dated by the head coach or team representative before the first game.
	4. Teams must keep lineup cards and give a copy to the official before the start of the game.
	5. Teams are allowed to field 10 players with a minimum of 3 women. As many as 20 players can be in the lineup.
	6. Games can begin the game 8 players but must include 3 females. No automatic outs will be given if a team is playing with 8 or 9 players. If a roster player arrives late, that player may be inserted into the game, at any time. Empty positions must be at the bottom of line up.
	7. Players will not be allowed to be added or dropped after July 4th 2022. Online rosters will have an automatic lock out date and no players will be allowed to be added after.
	8. Rosters shall not exceed 20 players.
	9. All players must have a valid/current City of El Paso Adult Sports ID and bring it to every game. Field Supervisors may do a Roster/ID check at any point of a game & issue a forfeit for noncompliance. Digital copies of Sports ID’ s are acceptable, as long as DOB and Expiration are visible.
	10. Once a player plays with a team they may not move to another team until the next session.

## Roster checks are done at random. Players must bring their ID to every game. No ID card means No Play. Coaches/Managers may request a single player ID check before the 30-minute mark.

## Player identified as an illegal player will be one that is not on the roster. Forfeit will be given to any team who’s playing an illegal player

1. **The Game**
	1. All games will have a 50-minute drop dead time limit or 5 innings, whatever comes first.
	2. Official will set timers at 50 minutes and will start timer at game time.
	3. 10-minute grace period will be available for every game if a team has less than the required amount of players to start. Officials time will start during grace period
	4. Double forfeits will be assessed in games when neither team has the required number of players.

EXCEPTION: Playoffs. Coin Flip will determine winner.

(Semi finals and Championship game are 50 minutes and are set to finish the inning)

* 1. Field dimensions will be 60 ft. bases and 42’6 ft. pitcher’s rubber.
	2. **PITCHING, CATCHING AND FIELDING**
		1. The pitcher must start the act of pitching within the pitching area. The pitcher must stay in the pitching area until the ball is kicked. No part of the pitcher’s front foot may be in front of or across the front edge of the pitching area. Pitching must be done by hand. A team’s first infraction will result in a warning to the team that caused the infraction. The second and each subsequent infraction by a team during the game will result in an automatic base for the kicker.
		2. No player may field forward the 1st-3rd base diagonal line other than the catcher until the ball is kicked, and no portion of a players body may be forward the 1st-3rd base diagonal line until the ball is kicked. A team’s first infraction will result in a warning to the team that caused the infraction. The second and each subsequent infraction by a team during the game will result in the kicker being awarded first base. Defensive players will not be penalized if the ball is not kicked.
		3. The catcher must stay behind the back line of the kicking box until the pitched ball is contacted by the kicker. The first infraction of this rule will result in a warning. The second and subsequent infraction will result in a base for the kicker.
		4. The strike zone extends to 1 foot on either side of home plate and 1 foot in height. A pitch outside the strike zone is a ball.
		5. There is no minimum pitching velocity.
		6. Balls must be pitched by hand, bounce at least twice before reaching home plate. A female pitcher must pitch the first 2 innings during a 5 inning game
		7. The catcher may not contact the kicker at any time during the at-kick or immediately following the at-kick. The first infraction of this rule will result in a warning. The second and subsequent infraction will result in a base for the runner.
		8. One pitch runner per inning ALLOWED (Last batter of the same gender out)
	3. In the event a game is delayed, teams are required to wait for instructions from the Field Supervisor. If play resumes, absent teams will receive a forfeit. In cases of inclement weather (i.e. rain, lightning, wind or any other circumstances not within our control.) Games will be considered complete after 3 innings
	4. If at the end of regulation teams are tied, score will be recorded as a tie.
	5. During playoffs, if a game is tied after regulation ITB (teams start the inning with a female on second) extra innings will follow until a winner is declared.
	6. Mercy rule will come in affect if a team is up by 15 or more after the 3rd inning.
	7. **RUNNING, SCORING** **AND KICKING**
		1. Runners must reasonably stay within the base line. A runner who runs off the base line to avoid being tagged out will be considered out.
		2. Runner heading to first must stay to the left of the foul line if they will be using the orange extended base.
		3. A runner attempting to make a play for second, could be tagged out.
		4. Base Runners that deliberately crash into a defensive player holding the ball and waiting to apply a tag will be called out.
		5. There is no leading off or stealing of basses.  A runner off base when the ball is kicked is out
		6. Hitting a runner’s neck or head with the ball is not allowed, except when the runner is dodging a ball or sliding. Any runner hit in the neck or head is safe, unless the runner was making an attempt to dodge the ball
		7. Sliding is not allowed.
		8. If a male player is walked, intentionally or otherwise, and a female kicker follows in the kicking order, the following female kicker will be given the option of kicking or being awarded a base.
		9. Male and Female batters may kick in any order on their lineup
		10. Bunting is allowed.
		11. All kicks must occur within the kicking box
		12. The kicking box is a rectangle with the front of the box aligned with the front of home plate and the back of the box aligned with the sideline cones behind home plate. Lines extending forward from the sideline cones perpendicular to the front of home plate make up the sides of the kicking box. The kicker is not required to start in the kicking box, however the kick must occur within the kicking box
		13. Both 3 strikes or 3 fouls are considered an out. 4 balls is considered a walk
		14. Foul balls never count as strikes.
		15. If a player is caught kicking out of the lineup order, the opposing team must protest immediately after the play and before the next pitch to the next kicker for an out to be called.

## Equipment/ Uniforms

* 1. Official Balls: 10 inch diameter WAKA ball 1.5lbs
	2. Shirts must be similar in color with non-duplicated and visible numbers or have your team logo in the front, failure to comply will result in forfeit
	3. No metal cleats allowed.
	4. Athletic shoes only
1. **Protests/ Ejections**
	1. Umpire judgment calls cannot be protested.
	2. All rule protests must be at the time of the incident.
	3. Scores must be corrected prior to the first pitch of the next half inning. Winning coaches verify score with umpire at the end of game.
	4. Any player, coach, manager, sponsor, spectator or anyone affiliated with the team who is ejected from the game, must leave the field, dugout, and spectator area in a timely manner. The "out of sight, out of sound" rule will apply. Failure to do so will result in a forfeit.
	5. If players clear the bench at any time during the game teams will receive an automatic forfeit and could be subjected to further punishment. Any further punishment will be left up to the judgment of the program supervisor in charge.
	6. Ejection from a game may be subject to further disciplinary action depending on the severity of the incident.

## If ejected, you cannot participate in any remaining games for that day.

## FINAL STANDINGS AND AWARDS

* 1. Standings are determined by the overall won-loss record. Scores and standings will be on our QuickScores website.
	2. Ties will be broken by the following procedures listed in order:
		1. Forfeits
		2. Head to Head
		3. H2H Run differential
		4. Highest total runs scored throughout the season
		5. Lowest total runs allowed throughout the season
		6. Coin flip

**EL PASO KICKBALL ADMIN INFO:**

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