



## **Adult Basketball**

### **Men's Recreational 5v5 Rules**

The primary goal of the Eaton Area Park & Recreation District Adult Men's Basketball League is to provide an opportunity for a wide variety of athletic skill levels to compete at recreational intensity. Competition is moderated but encouraged as participants are asked to put their best efforts forward to abide by rules and maintain good sportsmanship.

#### **ROSTERS**

1. Players may be active on one roster per season.
2. Team captains can make roster changes anytime during the first five (5) weeks of the season, after which the roster will be frozen and no changes will be allowed. Captains may modify rosters for game-day up to 24-hours in advance.
3. Captains must ensure rosters are complete and the correct information is included 24-hours prior to game-day.
4. There is a minimum of five (5) and a maximum of twelve (12) players on a team's roster.
5. Rosters will be checked frequently throughout the season for any rule infractions concerning roster regulations.

Please follow these regulations carefully to avoid serious consequences to players and teams. During a roster check, players will be required to provide the game manager with a picture id and their name must be on the roster to participate. Any players not found on the official roster for the designated season are unable to participate.

#### **EQUIPMENT**

1. The Eaton Area Park & Recreation District will provide a game ball and facility for all games. Teams are permitted to use their own ball if both teams agree.
2. Teams are responsible for furnishing their own individual jerseys (reversible jerseys are preferred).
3. Each player on a team must have matching colored jerseys. Please refrain from duplicate numbers.

## **LIABILITIES & INJURIES**

1. The Eaton Area Park & Recreation District will not be liable for injuries to players or responsible for articles lost or stolen while participating in the program. It is strongly recommended that players leave valuables at home.
2. The Eaton Area Park & Recreation District does not provide insurance for injuries while playing in Adult Sport Leagues.

## **POST SEASON TOURNAMENT**

The following rules will be adhered to during the post season tournament:

1. Tournament will be a Single Elimination Tournament.
2. After seeding, brackets will be available on [QuickScores.com/eaprd](http://QuickScores.com/eaprd).
3. Teams must use their current league (frozen) roster to participate in the tournament. No players may be added.
4. Players must play in a minimum of one regular season games to play in the end of season tournament.
5. Awards will be given to Tournament Winners. (12 total awards.)

## **AGE LIMIT**

1. Individuals on the roster must be a minimum of 17 years of age on game day.
2. A valid photo ID is required to participate in this league.

## **GAME TIME**

1. Scheduled game time is forfeit time. The forfeiting team may elect to use their two time outs which will give them additional two minutes to wait for players. The end of the two minutes will be a forfeit.
2. Teams must meet the four player minimum to start a game and there must be at least two players to end a game.
3. Games will be two twenty-minute running halves.
4. The clock will stop the last two minutes of the second half if there is a difference of ten points or less or anytime thereafter that the score becomes ten points or less.
5. Two one-minute timeouts per team will be allowed per half with one timeout per team allowed for each overtime period. Timeouts do not rollover to the next half.
6. Half time will be three minutes long.
7. The clock will stop during technical fouls.
8. In case of a tie, a one-minute regulation (stopped clock) overtime will be allowed in each overtime period.

## **PROTESTS**

1. A protest should be made only when it is felt that there has been a misinterpretation of the rules. You cannot protest a judgment call.
2. Notice of a protest must be filed with the supervisor, game manager, officials, and the opposing team's captain before play is resumed.
3. A formal protest must be written, along with a fee of \$100.00 that must be given to the Eaton Area Community Center within 24 hours. The Recreation Coordinator must also be notified (970)893-1217.

4. The Recreation Coordinator shall have the authority to act on the protest in the following ways:
  - a. The protest is not valid.
  - b. The protest is of such a nature that the game is forfeited.
  - c. The protest is of such a nature that the game must be replayed.
  - d. The protest is of such nature that the game is declared “no contest” and canceled. (Will not count in standings).
  - e. The protest is valid but does not affect the outcome of the game.

### **PLAYER CONDUCT & PENALTIES**

1. Captain of the teams shall be responsible for the conduct of their players.
2. A captain and/or coach shall be designated for each game and shall be the only member of the team to talk to the officials concerning a call.
3. The players shall be responsible for their actions and shall not be involved in any conduct not considered good sportsmanship.
4. If a team has someone thrown out of a game two (2) times during the season that team will not be allowed to participate in the end of the season tournament. This can be two different people or the same person two times or any combination equaling two.
5. Any ejection carries a minimum of a 2 (two) game suspension in the program and division that you were suspended from and are ineligible to participate in any other Eaton Area Park & Recreation District activity that you are involved in until your 2-game suspension is complete. After the initial suspension, a person may participate in recreational activities sponsored by the District once he/she pays a fee of \$40.00. The fee can be paid to the Eaton Area Park & Recreation District and can be received by the Eaton Area Community Center. The fee must be paid in full before the participant can play again.

### **PENALTIES**

1. There may be up to a five-year suspension from participation in all adult activities sponsored by the Eaton Area Park & Recreation District for the following offenses:
  - a. Physically attacking any person connected with the Adult Basketball League. This includes employees, players, and spectators.
  - b. Playing under an assumed name or address during league play. This also may carry a penalty of forfeiting all games which the player in question has participated in, at a cost of \$35.00 for each forfeited game.
  - c. Threatening physical harm to an employee of the Eaton Area Park & Recreation District.
  - d. Violating probation previously placed on a player or team by the Eaton Area Park & Recreation District.
  - e. Other similar offenses deemed punishable by the Eaton Area Park & Recreation District.
2. There may be up to a year suspension from participating in all adult activities sponsored by the Eaton Area Park & Recreation District for the following:
  - a. Unsportsmanlike conduct or actions during a game that could have caused injury to another player.
  - b. Being ejected from a game by an official, game manager, or the supervisor.
  - c. Unsportsmanlike conduct toward an official, game manager, or the supervisor.
  - d. Fighting of any nature between two or more players.
  - e. Other similar offenses deemed punishable by the Eaton Area Park & Recreation District.
3. Forfeiting of the game will be an automatic penalty for the following cases:

- a. A team's attitude or conduct has become such that continuing the game in the official's opinion could cause a fight, the control of the game could be lost.
- b. A captain refuses to help control players or spectators when requested by the officials or game manager.
- c. A forfeit fee is not paid by the following game.
- d. A team member is caught playing under an assumed name or address.
- e. A team member is ejected from the previous game and is playing without sitting out the proper game suspension.
- f. A team member refuses to play the game or uses other tactics to delay the game.
- g. Four team members are not ready to at the game time of a regularly scheduled game.
- h. A player caught playing or at any Eaton Area Park & Recreation District sponsored activity while on suspension.

### **DUNKING THE BALL OR HANGING FROM THE RIM**

1. Dunking the ball or hanging from the rim before or after a game will result in a \$5 penalty (and/or technical) to be paid at the Welcome Desk before player can play in that night's contest. Additional dunking fines by the same player will result in a \$5 fine and a technical foul to be counted toward any cumulative technical fouls considered for ejection or suspension.

### **LINE-UP CARDS**

Line-up cards are due to the game manager's table five (5) minutes before the scheduled game time. Tardiness may result in a two-point bench technical foul being awarded to the other team.

### **PLAYING A FORFEITED GAME**

After a game has been forfeited, both teams may use the court or gym until fifteen minutes before the next scheduled game is to begin, without staff or paid officials. (Players must still behave in accordance to the outline code of conduct.)

### **TECHNICAL FOULS**

1. All technical fouls will result in a \$5 fine which must be paid before the team can play the next scheduled game.
2. Unsportsmanlike Conduct – If a player is removed from a game because of a flagrant technical foul that participant could be removed from further participation for the remainder of the season.
3. If a player receiving two (2) unsportsmanlike technical fouls during a game, that player will be suspended from the game they are currently participating in. The player receiving the technical must also leave the gym area within three minutes. If this procedure is not followed the team will forfeit the game. An ejection is an automatic two game suspension. Technical fouls will count as one of the five personal fouls that a player may have during the course of a game.
4. Intentional Fouls – No free throws will be attempted; the two points will be awarded and the non-offending team will be awarded the ball to put into play on the side.
5. A player receiving a second technical foul of any nature during a game will be suspended from the game they are currently participating in, the game will then continue 5 on 5 if a legal replacement is available, otherwise the game shall continue 5 on 4.

6. On all technical fouls two points will be automatically awarded. No shots will be taken, and the non-offending team will be awarded the ball to be out in play on the side.
7. A team receiving six (6) technical fouls of any kind during the season will result in the teams' expulsion from the league. Tournament play will not be allowed.
8. Teams will receive an additional two (2) technical foul allowance when the tournament begins. If a team accumulates a total of 8 technicals during season and tournament play, they will be expelled from the league.
9. If a team receives an accumulation of two technical or flagrant fouls, the game will be forfeited. This does not include scorebook error technical fouls.

### **SPECIAL NOTES**

1. There will be no smoking or alcoholic beverages allowed in any of the gyms or buildings being used.
2. Children will not be allowed to run loose in the gyms. They must be supervised at all times.
3. All specific basketball rules that are not mentioned or are not covered in the Eaton Area Park & Recreation District rules will follow 2020-2021 NFHS rules.

### **COVID Regulations**

#### **Self-Screening Prior to Games**

- Participants may not attend if sick or exhibiting a temperature of 100.4 or higher.
- Participant has not experience any of the following symptoms in the last 48 hours: chills, cough, shortness of breath, difficulty breathing, fatigue, muscle or body aches, headache, new loss of taste or smell, sore throat, congestion or runny nose, nausea or vomiting, or diarrhea.
- Participant has not been in close physical contact, within the past 14 days, with anyone who has had COVID19.
- Participant is not currently self-isolating due to an exposure to someone with COVID19.
- Participant is not currently waiting on results of a COVID19 test.

