

TOURNAMENT RULES

- ♦ 1 & 1 count.
- ♦ 5 ft minimum arc and unlimited maximum.
- ♦ A pitched ball hitting a tire or mat on the fly is a strike. A ball that stays in center of tire is an OUT!
- ♦ NO baseball or softball gloves or mitts.
- ♦ Softball bats only. Batting gloves OK when batting, but not any other type of gloves. Chicago 16" bats are OK.
- ♦ Slaughter Rule: 10 runs after 5 innings, 8 runs after 6 innings.
- ♦ No inning starts after 65 minutes.
- ♦ Umpires judgment on dislodged bases, all judgment calls and attitudes.
- ♦ Overthrows - House rules.
- ♦ NO badgering or harassment of umpires and officials.
- ♦ Runners may leave bases when the ball is hit or as the ball crosses the plate.
- ♦ Rosters are locked. No team jumping. Illegal players will result in immediate forfeiture of game.
- ♦ No lead offs or stealing bases.
- ♦ If a team does not show, brackets will NOT be switched. Your team will be awarded the win.
- ♦ Umpires will use CLPD House 12" softball rules for all rules not discussed. Pitcher 16" hop allowed.
- ♦ All players must sign waiver prior to playing.
- ♦ No gum or seed allowed in Lippold Complex.
- ♦ No alcoholic beverages in dug out or on field at any time.
- ♦ Any aggressive play (outside of the confines of the game) or intentional physical contact with another player is an immediate ejection.

