ADULT 7 on 7 SOCCER LEAGUE

SPONSORED BY
CONEJO RECREATION & PARK DISTRICT



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SPORTS UNIT

Hillcrest Center

403 West Hillcrest Drive, Thousand Oaks, CA 91360

805-495-4674 FAX 805-381-2726 Monday - Friday 9:00am-5:00pm

FIELD CONDITIONS
805-381-1236 by 2:00pm - Monday-Friday by 8:00am - Saturday/Sunday

Web site: www.crpd.org/sports
E-mail: sports@crpd.org

PREFACE

THIS HANDBOOK IS DESIGNED TO ACQUAINT SOCCER MANAGERS, PLAYERS, AND SPONSORS WITH SPECIFIC LEAGUE RULES AND CONDITIONS OF PLAY SET FORTH BY THE CONEJO RECREATION & PARK DISTRICT.

IT IS IMPERATIVE THAT ALL PARTICIPANTS BECOME FAMILIAR WITH THE INFORMATION CONTAINED IN THE FOLLOWING PAGES.

IT IS THE INTENT OF THE CONEJO RECREATION & PARK DISTRICT TO PROVIDE AN OPPORTUNITY FOR ADULTS TO TAKE PART IN AN ORGANIZED AND STRUCTURED ATHLETIC PROGRAM WHICH WILL ENABLE ITS PARTICIPANTS TO ACHIEVE A SENSE OF PERSONAL ENJOYMENT AND PHYSICAL DEVELOPMENT.

PLEASE KEEP IN MIND THAT SPORTSMANSHIP RATES HIGH IN OUR LEAGUES. WITHOUT IT, THE QUALITY OF THE SPORT IS LOST.

ANDY MORALES
LEAGUE DIRECTOR



ADULT 7 on 7 SOCCER LEAGUE MANAGER'S HANDBOOK

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SCMAF/Southern California Municipal Athletic Federation

CRPD/Conejo Recreation & Park District

CVSAC /Conejo Valley Sports Advisory Council

I. GENERAL INFORMATION - LEAGUE FACILITIES

A. **Del Prado Playfield 402 Calle Del Prado, Newbury Park, CA 91320 805-375-1003 (DVC)**
Dos Vientos Community Center 4801 Borchard Road, Newbury Park, CA 91320 805-375-1003

B. **LEAGUE CLASSIFICATIONS** - Divisions: Men's and Coed. Teams are classified based on previous league performance, and player personnel.

C. **SEASON** - League games are played on Tuesday.

D. **REFEREES** – One certified referee is scheduled for each game. Each team is required to pay a **$20** referee's fee (cash) prior to each game. Referee's fees are not included in the league fee.

E. **AWARDS** –Twelve individual awards are presented to the Champion and Finalist teams in each division. Managers select the type of award at the Manager's Meeting.

F. **TEAM ROSTERS** - Minimum - 8 players. Maximum - 15. Completed final rosters must be submitted to Sports before the first game. A team not submitting a complete final roster with signatures may **forfeit** all games played until the roster is received.

II. PRIORITY REGISTRATION FOR TEAMS - In-District teams must meet one of the two following requirements:

A. Have no more than three players residing outside CRPD boundaries (Thousand Oaks, Newbury Park, and the Ventura County portion of Westlake Village).

B. Be sponsored by a company or business located within CRPD boundaries, in which case all employees of that company are considered In-District. There may be no more than three non-employees who reside outside of the District.
A team not meeting one of the above two requirements is classified as an Out-of-District team. In-District teams receive registration priority.

III. SCMAF PLAYER'S MEDICAL BENEFIT FUND (PMBF) - All teams participating in CRPD Sports Leagues are covered by the Southern California Municipal Athletic Federation's Player's Medical Benefit Fund. Information about coverage and claim filing procedures is distributed to all managers. In the event of an injury, contact the Sports Office.

IV. LEAGUE RULES AND CONDITIONS OF PLAY -The Southern California Municipal Athletic Federation approved rule book shall govern play with certain exceptions noted herein. Each team member is held responsible for knowledge of these league rules.

V. ELIGIBILITY

A. To be eligible, each player must sign the referee roster for their team. Players whose names, signatures, etc. do not appear on the referee team roster are considered ineligible. Lineups and rosters are checked periodically throughout the season. Players must sign their own signatures on roster.

B. A player may be on the roster for only one team per division (teams that play each other). If a player's name appears on more than one roster in a league, they shall be committed to the first team for which they play a league game. Penalty: If individual signs the roster for more than one team in any given league, the second team they play for will forfeit all games in which said player participates.

C. **SUBSTITUTES –** If a team is short (four players) they may use a substitute player from another team in their division, if that player is a legally rostered player within division. The substitute player must be indicated on the official score card with an asterisk. If a legal rostered player shows up, the player must come out of the game. A substitute for a Men's team is limited to 1 per game. A substitute for a Coed game is limited to 1 man and 1 woman. Sports checks the score cards to verify substitutes are eligible. A team found to be playing suspended, illegal, ineligible, or non-rostered players, may forfeit all games in which player(s) participate. Sports may charge the offending team with two losses for each game. Players and managers in violation of this rule will be suspended from participation in the CRPD Sports program.

D. A team found to be playing suspended, illegal, ineligible, or non-rostered players, may forfeit all games in which said player(s) participate.

E. Sports may charge the offending team with two losses for each game. Players and managers in violation of this rule will be suspended from participation in the CRPD Sports Program.

F. High school students currently engaged in inter-school and/or community athletic association competition is ineligible to play on any team. However, they may be placed on the roster provided they

do not play until inter-school competition has terminated. The manager is responsible to notify the League Director when signing students who are temporarily ineligible to play.

G. Player must use their own name when playing. A player found to be playing under an assumed name is considered ineligible. Penalty: See "D" above.

H. Players in all leagues must be at least 18 years old.

I. Individuals on CRPD Sports ineligible list due to non-payment of fees or pending a CVSAC Board of Conduct, are not eligible to participate in any CRPD Sports programs.

VI. FORFEITS

A. A team charged with forfeiting the game because the required minimum number of players are not present, is responsible for payment of both team's referee's fees ($40).

B. All games must be played as scheduled. A team may avoid being charged the forfeit fee if they inform the League Director at least seven calendar days that they are unable to make a game. However, the game is still ruled a forfeit and is not re-scheduled. Should other games on the scheduled night be postponed due to unforeseen circumstances, the game is still ruled a forfeit.

C. Teams forfeiting two (2) matches may be dropped from the league. That team may not be allowed to participate in the next CRPD Adult Soccer League. The team may be reinstated at the discretion of the League Director.

D. In the event of a double forfeit, both teams receive a full game loss in the standings and pay $20 each to the game referee.

E. Following a declared forfeit, the teams may play an exhibition game. Such game must end at least 10 minutes before the scheduled starting time for the next game. The assigned referee does not officiate exhibition games.

VII. ADDING PLAYERS

A. Players may be added to a team roster after the first league game if there are empty spots available. If a team's roster is full, a player must be removed for a new player to be added. Manager must submit Roster Change form. The replaced player is ineligible for the remainder of the season.

B. All roster changes are subject to approval by the League Director.

C. A team found to be playing suspended, illegal, ineligible, or non-rostered players, may forfeit all games in which players(s) participated. Sports may charge the offending team with two losses for each game. Players and managers in violation of this rule may be suspended from participation in CRPD Sports.

D. **Players may not be added to a roster after eight games have been played.**

VIII. PROTESTS

A. Protests shall not be received or considered if they are based solely on a decision involving the accuracy of judgment on the part of the referee. A protest will not be considered if it is made after the conclusion of the game.

B. Protests are not received or considered if they are based on referee's interpretation of Federation Rules.

C. Protests involving eligibility of player(s) may be lodged at any time prior to the end of the game.

D. In a protest involving eligibility of player(s), once a formal protest has been lodged by a manager against a player(s) in question they sign the Protest Form as their signature appears on the roster, and their address and telephone number. Some valid form of identification, such as a Driver's License must be shown to the referee or League Director by the player(s) in question.

E. All protests must be filed in writing on a Protest Form by 5:00pm the next business day at CRPD Sports Hillcrest Center, 403 W. Hillcrest Drive, Thousand Oaks.

F. All protests must be accompanied with a $20 protest fee which is returned if the protest is granted, retained if invalid. (Make check payable to CRPD).

G. Protests filed late and/or without the protest fee are not accepted.

H. The decision made on a protested game may result in one of the following:
1) The protest is found invalid, and the game score stands as played.
2) When a protest for ineligibility is upheld, the offended team shall be credited with victory (forfeit score 2-0).

I. The decision is final.

IX. SPORTSMANSHIP

A. The referees are in complete control of the game. Unsportsmanlike conduct by a player, manager,

coach, team sponsor, attendant, or follower, necessitates ejection from the game.

B. Any individual ejected from the game must leave park property. The referee may forfeit the game if any individual fails to comply with league rules.

C. A team member ejected from a game for any reason is automatically suspended from participating in their team's next scheduled game. This includes coaching, sitting on bench, etc. The League Director may also rule on additional penalties if deemed appropriate.

D. League rules for sportsmanship apply before, during, and after any game.

E. A player ejected twice during the season will be suspended until their case has been ruled on by the CVSAC Player's Board of Conduct.

F. A player ejected for fighting may be suspended for a minimum of the next two league games, or until their incident has been ruled on by the Player's Board of Conduct.

G. A player who verbally abuses and/or threatens a referee, scorekeeper, or District employee, may be suspended from participation in all CRPD programs for up to 365 days.

H. Any player who makes physical contact with a referee, scorekeeper, or District representative, prior to, during, or after any game, may be suspended from participation in all CRPD Sports programs for up to 365 days.

I. Any player who strikes a referee, scorekeeper, or District representative, prior to, during, or after any game, may be suspended from all league and tournament competition for at least 365 days. Appropriate charges may be filed with the Ventura County Sheriff's Department against the player(s) involved.

J. A player whose actions may endanger the safety of others will be ejected from the game without prior warning.

K. Sportsmanship is a top priority in CRPD sponsored leagues – more than winning. Any player, manager, sponsor, or representative of a team who is guilty of unsportsmanlike conduct on and off the field is liable to immediate suspension or as ruled by the Player's Board of Conduct.

X. MANAGER RESPONSIBILITY

A. The manager is responsible for the maintaining the conduct of their team. They are further responsible to assist game referees, when necessary, in crowd or player control in all incidents that may involve public or personal safety.

B. Manager is responsible to maintain a current roster and notify the League Director of information changes.

C. Only rostered players may be in the immediate area of play during league game.

D. The manager is responsible to inform all team members of CRPD Soccer Rules.

E. The manager assists game referees, when asked to do so, in administration of all CRPD Soccer Rules. The manager and or team are subject to disciplinary action for failure to do so.

F The assistant manager, or captain, assumes all manager's responsibilities in their absence.

G. League teams will follow furnished league schedule unless special arrangements are made with the League Director.

H. The manager is responsible for having all players first and last names printed on the score card.

I. At the conclusion of the game, it is the responsibility of the winning manager to confirm the final score recorded by the referee by signing the score card. Both managers sign if it is a tie game. Alcohol is prohibited prior to or during games by players.

XI. TEAM STANDINGS/TIE BREAKERS - All leagues shall be played strictly on a win/loss match percentage basis for the full league schedule. NOTE: A tie game/match is ½ win-½ loss. If two teams finish with identical records, the following tie breakers shall be used, in this order:

1. Head-to-head game competition between the teams involved.

NOTE: If a team forfeits the second time, those two teams are scheduled to play the forfeit may count as a 1.5 game loss against forfeiting team in tie breaker based on League Director's discretion.

2. Points scored/points allowed difference in all games between the teams involved.
3. Goals allowed difference, all games.
4. First place – special playoff game scheduled

If three or more teams finish with identical records, the following tie breakers shall be used, in this order:

1. Head-to-head match competition between the teams involved. (If the teams play an uneven number of games amongst themselves, then use the second tie breaker).
2. Points scored/points allowed percentage in all games between the teams involved.
3. Goals allowed difference, all games.
4. First place – special playoff match scheduled.

* If two teams remain tied after a third is eliminated during any step, the tie breaker reverts to step 1 of the

two-team format.

XII. SCORING

A. A game is won by one team scoring more goals than their opponent.

XIII. THE GAME

A. Game is two (2) twenty-five-minute halves.
B. Half time is five minutes.
C. Player minimum - five players.
D. A team without the required minimum number of players at game time is charged with a forfeit game
E. Goals are 5' x 10', inside a 12' arch. Hands are not allowed, and players may not touch (feet, hands, or other body part) the ball on or in the plane of the arch.
F. There is no offside rule in 7 on 7 soccer.
G. No slide tackling.
H. Substitutions are unlimited players can continually re-enter the game.
I. Uniforms – minimum requirements:
   1) Team shirts shall be of the same solid color, front and back.
   2) Each player shall be numbered on the front and/or back of the shirt with plain Arabic numerals of solid color contrasting with the color of the shirt.
   3) A player not wearing a shirt meeting both above requirements are not eligible to participate.
   4) Reversible color jerseys are strongly recommended.
J. Home team performs the kickoff.
K. Additional time to a game is at the discretion of the referee.
L. If a team only has two females on the field, they may have four males on the field: a total of six players.

XIV. EQUIPMENT

A. The game ball is furnished by CRPD.
B. All team members are required to wear a numbered shirt.
C. All players must wear athletic shoes. Molded cleats, turf shoes are recommended, no metal cleats.
D. Shin guards are required.
E. Only prescription glasses may be worn.

XV. GAME REFEREES

A. If the assigned referee(s) fails to appear for any league game, both managers must agree on volunteer(s) until the assigned referee(s) appears, or until the game is completed. In either case, the game is considered official.
B. It is the duty of the referees to administer the game in accordance with the SCMAF and these league rules adopted by CRPD Sports.
C. All league games are under the control and direction of the referees.
D. The referees are the representatives of CRPD by whom they have been assigned to a game; are authorized and required to enforce each section of these rules before, during, and after every game. The referees have power to order any team member or spectator to do, or omit to do, any act which, in their judgment is necessary to give force and effect to one or all these rules and to inflict penalties as herein prescribed.
E. One referee is assigned to each game. Each team is required to pay a **$20** referee's fee prior to each game. A team failing to pay the referee's fee at game time is charged with a forfeit. All referee's fees must be paid in exact U.S. currency.

XVI. FIELD CONDITION POLICY INFORMATION

A. To keep fields in good playing condition and protect people using public sites, generally no team or individual can practice or play games on any CRPD facility during the 24-hours following rain. Exception: On some occasions, certain fields are not affected as much as others by light rain. Depending on conditions, teams/individuals may not have to adhere to the 24-hour rain policy. Prior approval for use after light rain is still mandatory. Individuals/teams may be subject to immediate removal from league play if this policy is not followed. If after 24-hours, the fields are still wet or in a muddy condition, teams are not allowed to practice or play games until the fields are in a playable condition.

B. **Field Condition Information - Players may obtain field condition information on-line at www.crpd.org (select field conditions) or by calling the Field Condition Information Line at 381-1236. Monday-Friday reports are available by 2:00pm**

NOTE: The fields are open and if it rains after 5:00pm, the official determines condition of the playing field. If unplayable, the official notifies appropriate community center. Dos Vientos Community Center serves for Del Prado.

C. Sports does not contact managers with field reports. Call when in doubt.

D. Call Field Condition & Information Line (381-1236) in case of unusual circumstances (example: fires, flooding, etc.).

XVII. LEAGUE DIRECTOR

A. The League Director reserves the right to rule on any situation not specifically covered in the league rules.

B. The League Director reserves the right to suspend any individual or team from league play whose conduct is detrimental to the safety and success of the program.

C. The League Director reserves the right to interpret any league rules in a manner deemed fair and equitable in accordance with the goals and objectives of the CRPD Sports Leagues.

XVIII. CONEJO VALLEY SPORTS ADVISORY COUNCIL

- The CVSAC is a group of patrons or individuals who volunteer their time to improve the community sports programs. The council is recognized as a central component in the community recreation process to establish and maintain communication along all teams and players involved in the programs and advise on disciplinary conduct.

Members: **Shelly Garifo** **Dean Mitrofanis** **Marty Uskali** **Jeremy Jones** **Todd Baliman** **Kathrin Noland**

XIX. DISTRICT PARK POLICIES

- Teams are reminded that there are numerous District rules covering use of parks by the public. All soccer teams are required to adhere to the following: SECTION 233 ALCOHOLIC BEVERAGES, INTOXICATED PERSONS, AND DANGEROUS DRUGS. Patrons are not allowed on park property while under the influence of intoxicating liquors or dangerous drugs as defined under California Vehicle Code, Section 23152 (a) (b).

1. A team member, observed by District personnel or the referee, consuming alcoholic beverages and/or dangerous drugs at or in the vicinity of the park, prior to the game, is automatically declared ineligible to participate in any CRPD Sports Program for the rest of that calendar day. If a team member is observed during the game; player is ejected.
2. Smoking on any part of the field, or the sideline is strictly prohibited. Player's smoking is warned If continued smoking occurs that player is removed from the game and asked to leave the field.
3. No motor vehicle may be parked on grass area. All motor vehicles must be parked in designated parking areas. Violators risk forfeiture of their team's scheduled game and are cited by CRPD Rangers.
4. All other rules as posted at each park.

XXIX. PLAYERS CODE OF CONDUCT

1. **NO PLAYER SHALL**: At any time lay a hand upon, push, shove, strike, or threaten to strike a referee.

PENALTY: Referees are required to suspend the player from further play and immediately report the player to the League Director. The player remains suspended until his case is considered by the Players Board of Conduct.

2. **NO PLAYER SHALL**: Refuse to abide by referee's decision.

PENALTY: Referees are required to suspend the player from further play and immediately report the player to the League Director. The player remains suspended until their case is considered by the Players Board of Conduct.

3. **NO PLAYER SHALL**: Be guilty of objectionable demonstrations by throwing equipment, or other forceful actions.

PENALTY: In the referee's judgment, the degree of infraction of this tenet of good sportsmanship draws a minimum penalty of warning or a maximum penalty of removal from the game.

4. **NO PLAYER SHALL**: Be guilty of heaping personal, verbal abuse upon a referee for a real or imaginary wrong decision or judgment.

PENALTY: Referees are required to suspend the player from further play and immediately report the player to the League Director. The player remains suspended until his case is considered by the Players Board of Conduct.

5. **NO PLAYER SHALL**: Discuss with a referee in any manner the decision reached by such referee except the manager or captain.

PENALTY: In the referee's judgment, the degree of infraction of this tenet of good sportsmanship draws a minimum penalty of warning or a maximum penalty of removal from the game.

6. **NO PLAYER SHALL**: Be guilty of using unnecessarily rough tactics in the play of the game against the body and person of an opposing player.

PENALTY: Referees are required to suspend the player from further play.

7. **NO PLAYER SHALL**: Be guilty of physical attack as an aggressor upon any player, referee, or spectator.

PENALTY: Referees are required to suspend the player from further play and immediately report the player to the League Director. The player remains suspended until his case is considered by the Players Board of Conduct.

8. **NO PLAYER SHALL**: Be guilty of abusive verbal attack upon a player, referee, or spectator.

PENALTY: In the referee's judgment, the degree of infraction of this tenet of good sportsmanship draws a minimum penalty of warning or a maximum penalty of removal from the game.

9. **NO PLAYER SHALL**: Use profane, obscene, or vulgar language in any manner or at any time.

PENALTY: Referees may eject the player(s) the instant the profanity occurs with no warning to the team or players.

10. **NO PLAYER SHALL**: Appear in the facility at any time in an intoxicated condition.

PENALTY: Referees are required to suspend the player from further play and immediately report the player to the League Director for further consideration.

11. **NO PLAYER SHALL**: Be guilty of gambling upon a play or outcome of the game with any spectator, player, or opponent.

PENALTY: Referees are required to report violations of this rule to the League Director.

12. **NO PLAYER SHALL**: Smoke while on the field.

PENALTY*:* Referees are required to warn players guilty of infraction of this rule, and failure of such players to comply results in their removal from the game.

13. **NO PLAYER SHALL**: Be guilty of discussing publicly with spectators in a derogatory or abusive manner a play, decision, or their opinion of other players during the game.

PENALTY: Referees are required to warn players guilty of infraction of this rule, and failure of such players to comply results in their removal from the game.

14. **NO PLAYER SHALL**: Permit anyone to remain on the player's bench during the game who is not a member of the team.

PENALTY: Referees are required to warn members of the team guilty of violating this rule. Failure of team members to enforce this rule results in team's being reported to the League Director.

15. **NO PLAYER SHALL:** Mingle or fraternize with the spectators during the game but shall remain on the player's bench.

PENALTY: Referees are required to warn members of the team guilty of violating this rule. Failure of team members to enforce this rule results in team's being reported to the League Director. Personnel such as manager, coaches, sponsors, players, substitutes, monitors, followers, suspended players, etc.

The Player's Code of Conduct applies before, during, and after <u>any</u> CRPD game. It is the team manager's responsibility to acquaint all team members with the Player's Code of Conduct. Any team member ejected from a game for player conduct may be suspended from further participation in any form in any CRPD Soccer game until such time as:

A. The League Director takes disciplinary action (if any) based on the events surrounding the team member's ejection, or as specified under Section X. Sportsmanship.

B. The Players' Conduct Board takes disciplinary action based on the events surrounding the member's ejection. Thank you for managing a team in our league!