

# **CLINTON CITY RECREATION**

Junior Jazz Basketball Jr. High By-Laws 2023-2024

- Play will be governed by the official National High School Federation Basketball rules with the following modifications.
- By-laws may be altered by recreation staff as deemed necessary.
- If a league is combined with another city, they will use the host city's by-laws.

## **COURT AND EQUIPMENT**

- 1. An official game ball will be provided by the Recreation Department at all games
- 2. Jr. High Girls will use a women's size basketball (28.5" circumference)
- 3. Jr. High Boys will use a men's size basketball (29.5" circumference)
- 4. Baskets will be set at 10 feet.
- 5. Free Throw line will be set at 15 feet.
- 6. Pre game warm ups should take place on the hoop opposite their team bench
- 7. Teams will switch baskets at half-time. They will shoot towards their team bench for the 2<sup>nd</sup> half.
- 8. All spectators must sit on the opposite side of the court as the team benches.
- 9. No food, drink, or gum is allowed in the gyms. Players may have water bottles with a leak proof lid.

## **UNIFORMS**

- 1. Each player will be given a reversible Jr. Jazz Jersey.
- 2. The home team will wear the lighter side of the jersey and the guest team will wear the darker side of the jersey. The home team will be listed first on the schedule.
- 3. Players must wear pants or shorts with no pockets or belt loops.
- 4. Athletic shoes must be worn and tied at all times. Non-marking shoes are preferred
- 5. Jewelry and hard hair accessories cannot be worn

#### TIMING REGULATIONS

- 1. Game consists of two, 16 minute halves with a 3 minute half-time.
- 2. A running clock will be in effect. The clock will only stop on time-outs, injuries, and dead balls during the last 2 minutes of each half (whistle blown signifies a dead ball).
- 3. Each team is allowed two, 1 minute time-outs per half. Unused time-outs do NOT carry over.
- 4. Time-outs can only be called by the team with possession of the ball or on a dead ball.
- 5. Practices are 50 minutes

## **PLAYERS & COACHES**

- 1. Games will be played 5 vs. 5
- 2. Teams may play with a minimum of four (4) players without forfeiting. If a player fouls out or gets injured, which creates a 3 player situation, the team may continue play without forfeiting.
- 3. Forfeited games will still be played with the existing players as a scrimmage. In the event that a team does not have enough players, they may borrow players from the opposing team for equal distribution.
- 4. All players must have equal playing time in each game they attend.
- 5. Player substitutions can only be made on dead balls. A made basket is not considered a dead ball.
- 6. Substitutes must report to the score table and kneel down. They cannot enter the game until a referee ushers them in on the next dead ball.
- 7. Coaches must stay in the designated area in front of their team bench and cannot walk onto the court during live play.

#### **RULES OF PLAY**

- 1. A tip off will be used to determine possession at the beginning of each game.
- 2. Score will be kept in this league.
- 3. Games can end in a tie. There will be no overtime.
- 4. If a team is ahead by 20+ points the score will stop being posted on the board, but will continue to be tracked on the score sheet. If the score becomes within 10 points again, it will resume being posted on the board.
- 5. Teams may play a man-to-man defense or a zone defense.
- 6. Full court press is allowed throughout the game. If a team is ahead by 10+ points, they must pick up defense at the half-court line.
- 7. There will be a 3 second key violation
- 8. Dunking is not allowed
- 9. Players who acquire 5 personal fouls in one game, 2 technical fouls in one game, or 1 flagrant foul in one game will be disqualified for the remainder of the game.
- 10. During free throws, a minimum of 2 defensive players must occupy the two spaces nearest the baseline. A maximum of 4 defensive players and 2 offensive players are permitted in the lane spaces. All other players must be outside the 3-point line.
- 11. Players in the lane may move on a free throw when the ball is released.

### **SPORTSMANSHIP POLICIES**

- 1. The City Recreation Departments are dedicated to providing quality recreational sports programs in a spirit of sportsmanship and fellowship for all of our families, friends and neighbors. It is expected that all players, coaches, parents, and spectators will strongly adhere to all rules of play and etiquette involving the program.
- 2. Officials and score keepers are representatives of the league. Any questions or concerns regarding the performance of the league representatives should be brought to the attention of the Recreation Supervisor.
- 3. A determined effort has been made to provide a program dedicated to teaching the fundamentals of the sport and our sportsmanship philosophy. As a Recreation Department, we encourage your constructive feedback on the program and expect that all participants conduct themselves in a manner supportive of fair play, comradely, and community fellowship.
- 4. There will be zero tolerance for unsportsmanlike conduct among players, coaches, parents and spectators. Offenders may be ejected and law enforcement may be called when deemed necessary. If an ejected person refuses to leave the facility, the associated team may receive a forfeit. Anyone ejected from a game will not be permitted to attend the next game (minimum). They may be removed from multiple games and practices when deemed necessary by the recreation department.
- 5. If a player or coach receives one technical foul, they must sit on the bench for 5 game time minutes. Players, coaches, or spectators may be ejected from the game after their first technical foul at the discretion of the referee.
- 6. Players, coaches, or spectators who receive a second technical foul in the same game will be required to leave the facility immediately, and they will not be able to participate in the next game (minimum). Any player, coach or spectator ejected from a game must schedule an appointment with the recreation supervisor within 24 hours of the game in order to participate in the program again.
- 7. Coaches will be expected to properly educate players the values of teamwork, character, and sportsmanship. Coaches shall strive to set an example of the highest ethical and moral conduct for players, team parents, and spectators.
- 8. **GOOD SPORTS UTAH:** All players, coaches, and spectators are expected to follow the Utah Jazz's Good Sports Utah Initiative- to embody respect, leadership, kindness, sportsmanship and positivity. At the end of each game, all coaches will be given a collectible Jazz player card. Coaches will discuss with their team who they think exhibited good respect, leadership, kindness, sportsmanship, and positivity. The person they choose will be given the card. The card gives instruction to invite them to an exclusive celebration at the Delta Center.