

Clinton City Recreation/ USA Softball

ICEBREAKER TOURNAMENT

May 27th and May 28th 2022



Coaches and Managers:

Thank you for registering for this year's Clinton City Icebreaker Tournament. This packet contains important information about the tournament. Please read through it carefully.

- Tournament Days: Friday, May 27th and Saturday, May 28th
- Game Guarantee: 4 Games Guaranteed (2 Pool Play Games and 2 Tournament Games)
- Start Times: Friday, May 27th at 4:00 pm, Saturday, May 28th at 8:00 am
- Team Check In: Teams must check in at the Scorekeepers Building one hour prior to their first pool play game.
- Coaches Badges: All coaches must wear their badges to all games.
- Game Schedules: Schedules will be posted and updated on www.quickscores.com
- Championship Game: "Winner Takes All" format with NO double elimination "IF game".
- Rosters and USA #'s: This is a USA Softball sanctioned tournament and all teams must be registered with USA Softball. Official USA rosters must be completed and submitted one hour prior to the start of the first game. The tournament director will keep the rosters.
- Field Locations:

Civic Center Park (Fields: Blue, Red, White, Green, East, and West) 1651 W. 2300 N. Clinton, UT 84015

- Rainouts: May be played Monday, May 30th
- Rainout Phone #: 801-614-0796
- Softball Complex Phone #: 801-614-0892
- **Coaches/Managers Responsibilities:** It is your responsibility to check the www.quickscore.com website frequently for game updates and changes.
- Park Ordinances:
 - The city light ordinance states we cannot play games past 11:00 pm.
 - There is no smoking/vaping (including electronic cigarettes), alcohol or animals allowed at the park.
 - Overnight parking is available at the Civic Center Park in designated overflow parking areas.

*** If the tournament gets rained out, refer to the following refund schedule***

Number of Games Played	Refund Amount
1 Pool Play Game	\$375.00
2 Pool Play Games	\$ 250.00
2 Pool Play + 1 Tournament Game	\$125.00
2 Pool Play + 2 Tournament Games	No Refund

We ask that you share this information with your players and parents.

If you have any questions or concerns feel free to call 801-614-0780 or email blyman@clintoncity.com. Breanna Lyman
Tournament Director
Clinton City Recreation

Icebreaker Tournament

BY-LAWS

- 1. All USA Softball rules will be followed unless otherwise noted.
- 2. Run Rule for Pool Play, Tournament, and Championship games:
 - A) 15 run rule after 3 innings
 - B) 12 run rule after 4 innings
 - C) 8 run rule after 5 innings or 1 hour
- **3.** Pool Play games will be played by the following rules:
 - A) A new inning will not start after 1 hour and 5 minutes unless the game is tied.
 - B) The International Tiebreaker rule will go into effect at the top of the 8th inning or any new inning after the time limit. We will only play one extra inning in pool games. After that inning the game will remain a tie. In 4 team pools a coin flip will determine winners and losers.
 - C) Teams may bat their entire line up
 - D) Teams will conduct a coin flip for Home Team
- **4.** Double Elimination play will be played by the following rules:
 - A) A new inning will not start after 1 hour and 20 minutes unless the game is tied.
 - B) The International Tie Breaker rule will go into effect at the top of the 8th inning or any new inning after the time limit.
 - C) Teams may bat their entire line up
 - D) Higher Seed is the Home Team. If teams are the same seed, a coin flip will occur to determine the Home Team.
- 5. Championship Game (Winner Takes All/ No "IF" Game)
 - A) A new inning will not start after 1 hour and 20 minutes unless the game is tied.
 - B) The International Tie Breaker rule will go into effect at the top of the 8th inning or any new inning after the time limit.
 - C) Teams may bat their entire line up
 - D) Higher Seed/Undefeated Team is Home Team
- **6.** <u>Format</u>:
 - A) Each team will play two games in their respective pool.
 - B) All teams from each pool will advance to the double elimination bracket play.
- 7. Tournament Team Seeding will be decided in the following ways:

TEAM POOLS

- A) Winning Percentage
- B) Head-To-Head
- C) Head-to-Head Run Differential
- D) Total Run Differential
- E) Forfeit
- F) Coin Flip
- **8.** Coin Flip:
 - A) Team Managers shall meet with the scorekeeper 30 minutes before their scheduled game time to flip for home team.
 - B) If a manager does not arrive on time, the team who is present will win the coin flip by default.
 - C) Teams who are still playing in a previous game will be allowed 5 minutes from the end of their game to arrive for the flip.
 - D) Home team will occupy the 3rd base dugout, unless one of the teams just finished playing on that field, in which case they will stay in their dugout.
 - E) The scorekeeper's copy of the lineup must be delivered to the Scorekeeper at least 10 minutes before the scheduled game time.

- F) The plate umpire's copy of the lineup must be handed to him/her at the pregame conference 5 minutes before game time. The line-up submitted to the plate umpire becomes official at this time.
- 9. Official Game Time: The umpires will keep the official time on the field. At the scheduled game time, the umpires will instruct the home team to take the field and then call out the game time on his/her watch. This will be recorded by the scorekeeper in the official scorebook for that game.

10. Team Manager Responsibilities:

- A) Clarify any questions that arise from your team.
- B) Obtain information as to the time, location, and information of rescheduled games.
- C) Check the scores of their games before leaving the field or the park.
- D) Check the schedule often for tournament games time and location
- E) Coaches are required to be in proper uniform No flip flops are allowed and they must wear their USA coaching badges while on the field.
- 11. No warm-up practice will be permitted on the infield dirt when any member of the grounds crew is on the field, this includes outside the baselines. When there is not any member of the grounds crew on the field, warm-ups can be conducted outside the baselines before the game begins. This includes any forfeited ball games.

12. Forfeits:

- A) Game time is forfeit time, unless a team is delayed by a late running game.
- B) Teams that play back to back and must change fields will have 10 minutes to change fields and start the next game.

13. Unsportsmanlike Conduct:

- A) Any team personnel and/or spectators who display unsportsmanlike behavior will subject themselves and/or their team to suspension from the game and/or forfeit.
- B) If flagrant enough it could cause suspension from the tournament.
- C) Clinton City Recreation has zero tolerance of unsportsmanlike behavior. Offenders may be asked to leave the premise.

14. Protests:

- A) The tournament committee will rule on all protests except rule interpretations.
- B) The tournament umpire-in-chief will determine all rule interpretations.
- C) The tournament committee reserves the right to make rulings not specifically covered herein which are deemed to be in the best interest of the tournament.
- D) All decisions rendered by the tournament committee become final.

15. Music:

- A) No music shall be played while the game is in progress.
- B) Warm-up music must be at an appropriate level that does not disturb and other team or umpire.
- C) If teams continue to abuse the music rules, the umpire may call the game and the violating team will have an automatic forfeit.

**UPDATED 5/16/2022