## Philosophy:

This league is to encourage all participants to learn the basic skills of soccer, while also learning how to interact with other participants in a positive, safe atmosphere. Coaches and parents are expected to be examples in creating that positive and safe atmosphere by participating in good sportsmanship on and off the field.

- 1. A size 3 soccer ball will be used during the games.
- 2. 4 vs. 4 games. A game can start and finish with 3 players. NO GOALIES.
- 3. There are no forfeits in this league. A game will be organized with players that are present.
- 4. A game consists of four 6-minute quarters. 5-minute halftime interval or when kids are ready.
- 5. In the event of an injury, the game will be stopped and the player should be replaced.
- 6. Players must not wear anything that is dangerous to themself or other players (i.e. jewelry, watches).
- 7. Closed toe shoes are required. Soccer cleats can be worn. NO METAL OR TOE CLEATS.
- 8. SHIN GUARDS ARE MANDATORY.
- 9. A reversible white/green Clearfield Soccer jersey must be worn. Cold weather clothes can be worn under the jersey.
- 10. One Clearfield Recreation Staff member will officiate the games. One coach is allowed on the field only if needed to help assist the players. Parents must remain on the sideline.
- 11. Home team chooses which goal to attack at the start of the game. Away team kicks off.
- 12. Kick-off, free kick, goal kick, corner kick, and throw-in: The ball must be stationary before being kicked. All defensive players must be at least 5-yards away when the ball is kicked. The kicker/thrower cannot touch the ball after the kick/throw until another player has touched it. Thrower must keep both hands on the ball, bring the ball all the way behind their head, and keep both feet on the ground. If a throw is done incorrectly, the player gets one more chance to rethrow and then the ball goes to the other team.
- 13. Kick-off:
  - a. The ball is placed on the center line in the center circle. Ball can be kicked forward or backward.
  - b. Defensive players must be on their own half of the field and outside of the center circle.
  - c. Offensive players must be on their own half of the field and can be inside or outside of the circle.
- 14. The entire ball must cross the whole line to be out of play or score a goal.
- 15. Free Kicks:
  - a. Awarded on fouls (kicks, trips, slides, strikes, or pushes an opponent) and hand balls.
    - i. NO SLIDE TACKLING. No kicking the ball while the player is on the ground.
  - b. All free kicks will be indirect (must touch another player before going in the goal).
  - c. No penalty kicks (PK's).
  - a. Any dead ball within 5-yards of the goal box will be moved to a distance of 5-yards away from the box in a straight line from the center of the goal.
- 16. Goals can NOT be scored on a kick-off, throw-in, free kick or from a team's own defensive half. Goals can be scored on corner kicks.
  - a. A goal can only be scored from a touch on the offensive half of the playing field.
- 17. There is no ball contact allowed within the goal box; however, players may pass through the goal box. The whole ball or player's body must be inside the goal box to be considered in the goal box.
  - a. If a defensive player touches the ball in the goal box the offensive team is awarded a goal.
  - b. If an offensive player touches the ball in the goal box the defense is awarded a goal kick.
- 18. Substitutions are only between quarters and at the three-minute mark of the quarter unless a player is injured. The substitution break IS NOT a timeout.
- 19. The offside rule is not in effect.
- 20. Heading the ball is NOT allowed in games or practices. Results in a free kick for the opposing team.