## CLEARFIELD CITY RECREATION JR. JAZZ BASKETBALL PROGRAM 2024

Girls 5th/6th Grade & Jr. High Rules

Play will be governed by the official National High School Federation Basketball rules with the following modifications:

## **Court and Equipment**

- 1. A 28.5 circumference ball will be used.
- 2. Baskets will be set at 10 feet.

## **Rules of Play**

- 1. Games consist of two (2) sixteen (16) minute halves with a 3-minute half-time. A running clock will be kept except for timeouts and all dead balls during the last 1-minute of each half. Half-time will be 3-minutes.
- 2. All players present must play a minimum of 16-minutes each game. No exceptions! Nobody plays the entire game unless there are only 5 players.
- 3. All games must start on time. Please arrive 10-minutes early for games. A team may begin and end a game with 4 players. If a team doesn't have 4 players at game time, mix up teams and play for fun.
- 4. Each team is allowed two (2), one (1) minute timeouts per half. Unused timeouts from the first half do *not* carry over to the second half.
- 5. Overtime will be 3-minutes. Possession is determined by jump ball administered by the official. Clock will stop for shooting fouls, timeouts, and all dead balls during the last 2-minutes of overtime. Each team has 1 timeout during overtime, without any carry over from regulation. If teams are still tied after the overtime, then "sudden death" overtime will be played. The first team to score 3-points wins. No clock or timeouts.
- 6. <u>Score will be kept until the players, parents, coaches or fans become too competitive because of the score</u>. The score posted on the scoreboard will not exceed 15-points, but the actual score will be kept in the official scorebook.
- 7. <u>Absolutely no unsportsmanlike behavior will be tolerated</u>. Any player receiving a technical must sit out for 5-minutes of game time. If they receive a 2nd technical during the same game, they will be ejected. <u>Any player, coach, or spectator that is ejected for unsportsmanlike behavior will be asked to leave the premises for the remainder of that game and will be suspended from the next scheduled game.</u> Score keepers have the authority to ask anyone to leave if they feel the need to keep control of the situation. <u>Anyone suspended twice during the season will be disqualified from further league or tournament play for the remainder of the season.</u>
- 8. **Man to Man or Zone Half-Court Defense only.** Full court pressing will not be allowed except for the last 1-minute of the game. This means the defensive team must drop back to the half-court line before they can press or put defensive pressure on the offensive team. If up by 15-points, defense cannot engage the offense outside of the 3-point line.