

Clearfield Recreation 3rd & 4th Grade Soccer Bylaws Fall 2026:

Philosophy: This league is to encourage all participants to learn the basic skills of soccer, while also learning how to interact with other participants in a positive, safe atmosphere. Coaches and parents are expected to be examples in creating that positive and safe atmosphere by participating in good sportsmanship on and off the field.

1. A size 4 soccer ball will be used during the games.
2. 7 vs 7 games. 6 field players & 1 goalie. A game can start and finish with 5 players. We support equal playing time. If a team is not rotating players equally, Clearfield City may enforce a substitution outline.
3. There are no forfeits in this league. A game will be organized with players that are present.
4. A game consists of four 10-minute quarters. 1-minute quarter breaks. 3-minute halftime.
5. In the event of an injury, the game will be stopped, and the player should be replaced.
6. Players must not wear anything that is dangerous to themselves or others (i.e. jewelry, watches).
7. Closed toe shoes are required. Soccer cleats can be worn. NO METAL OR TOE CLEATS.
8. SHIN GUARDS ARE MANDATORY.
9. A reversible white/green Clearfield Soccer jersey must be worn. Cold weather clothes can be worn under the jersey. Home team will wear white. Away team will wear green.
10. Clearfield Recreation staff will officiate the games. Coaches and parents must remain on the sideline.
11. Home team chooses which goal to attack at the start of the game. Away team kicks off to start the 1st & 3rd quarters. Home team kicks off to start the 2nd and 4th quarters. Switch sides at halftime.
12. Kick-off, free kick, goal kick, corner kick, and throw-in: The ball must be stationary before being kicked. All defensive players must be at least 8-yards away when the ball is kicked. The kicker/thrower cannot touch the ball after the kick/throw until another player has touched it. Thrower must keep both hands on the ball, bring the ball all the way behind their head, and keep both feet on the ground. An illegal throw will result in a turnover, except during the first game where players will get one redo.
13. Kick-off:
 - a. Ball is placed on the center line in the center circle. Ball can be kicked forward or backward.
 - b. Defensive players must be on their own half of the field and outside of the center circle.
 - c. Offensive players must be on their own half of the field. Can be inside or outside of the circle.
14. The entire ball must cross the whole line to be out of play or score a goal.
15. Free Kicks:
 - a. Awarded on fouls (kicks, trips, strikes, or pushes an opponent), hand balls, and dangerous plays (i.e. sliding, heading the ball, high kicks).
 - i. NO SLIDE TACKLING. No kicking the ball while the player is on the ground.
 - ii. Heading the ball is NOT allowed in games or practices.
 - b. All free kicks will be direct (the ball can be shot directly into the goal)
 - c. Penalty kicks (PK's) will be awarded for a foul, hand ball, or dangerous play in the penalty box.
 - i. The goalie must have at least 1 foot on the goal line when the ball is kicked.
 - ii. The ball will be placed at the PK spot. The ball must be kicked forward.
 - iii. The kicker may not stop forward movement or feint a kick.
 - iv. All other players must be outside the penalty area and behind the penalty mark.
16. Goals can NOT be scored on a throw-in. Goals can be scored on a kick-off, corner kick, & goal kick.
17. Goal Kick: (Any player on the kicking team is eligible to take a goal kick)
 - a. Will be taken from within the goal box. The ball is live when it is kicked (does not have to leave the penalty box).
 - b. Non-kicking team must stay behind the near edge of the center circle until the ball is kicked.
 - c. If a goal kick is done incorrectly, it will result in a corner kick for the other team and vice versa.
18. Goalies:
 - a. Can slide/dive hands first to grab the ball. Should not slide feet first with other players nearby.
 - b. Can use their hands inside the penalty box if a teammate did not kick or throw the ball to them.
 - c. Can drop kick, throw, roll, or set down the ball. If the ball is set down on the ground, it is live.
 - d. If the goalie has a hand on the ball, other players cannot kick the ball.
 - e. Hand ball violations by the goalie will be explained. On the first occurrence, the ball will be given back to the goalie. On subsequent violations, it will result in a free kick from the top of the penalty box (not a PK).
19. Substitutions are allowed during dead balls if waived on by the official (clock does not stop for subs)
20. The offside rule is not in effect.