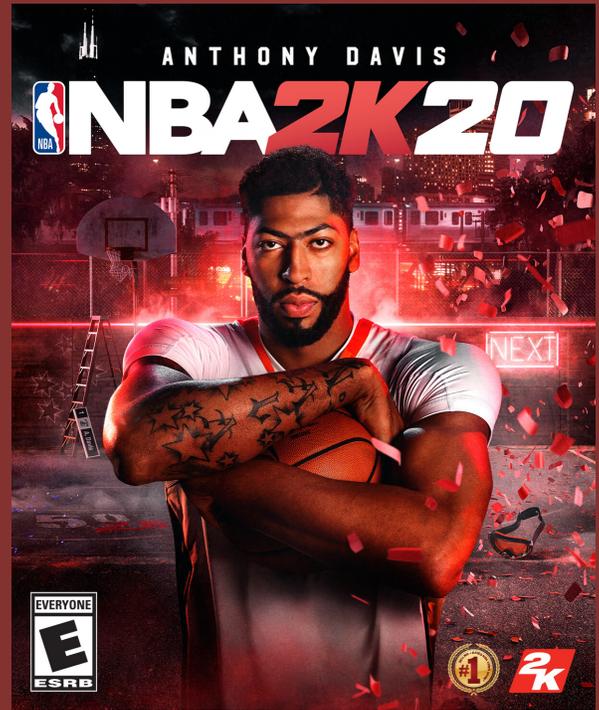


SUMMER NBA 2K20 E-SPORTS LEAGUE



REGISTRATION IS NOW OPEN!

SEASON DATES: 8/3 - 9/2
DAY & TIME: MONDAYS, 7PM &
WEDNESDAYS, 7 PM
THREE DIVISIONS: 10-12 YRS, 13-17 YRS &
18 YRS+

*ALL DIVISIONS OFFER PS4 OR XBOX OPTIONS

PLAYERS: 4-8 PER DIVISION
FEES: \$5

REGISTRATION DEADLINE: 7/27

*PLAYSTATION 4 OR XBOX ONE CONSOLE, PS PLUS OR XBOX LIVE GOLD
CONNECTIVITY, & NBA2K20 GAME ALL REQUIRED

League Information

*All Participants are required to have in possession the following gaming equipment:

- PlayStation 4 or XBOX One Console
- NBA 2K20 (w/most current update)
- PS4/XBOX Controller
- PSN Plus/XBOX Live Gold Connectivity & Internet Access

League Dates: 8/3 – 9/2

Game Times: 7pm, Monday & Wednesday Evenings

League Duration: 4 weeks (2 games per week) & 1 week playoff

- Participants may play with only one team for the duration of the League.
- Participants are asked to list their top 5 preferences of NBA teams they wish to play with when contacted by the league coordinator. Selection of team will be determined by the league coordinator based on the order of participant registrations received and order preference. Current, in game rosters are only allowed.

Gameplay

- Quarter Length: 6 minutes
- Shot Clock: 24 seconds (default, cannot change)
- Skill Level: Hall of Fame
- Sliders: Default Setting
- At the completion of each game, a screenshot or picture of the final score, confirmed by both players, must be sent via email to athletics@cityofsancarlos.org in order to post standings.

Game Setup:

- Players must add all league members prior to league play to their friends list via their PSN ID or XBOX Gamertag.
- At Gametime, both players will launch the game and enter the “Play Now” menu and select “Play Now Online with Friends”.
- The Home team for the game (based on the schedule) is responsible for sending a game request to their opponent to initiate game play.
- During Playoffs, the team with the higher seed is the home team.

Schedule Setup:

- The league coordinator will create the League schedule and notify each participant via email that schedules have been posted to www.Quickscores.com/cityofsancarlos days prior to the first league game.
- The schedule will be accessible for reference at any time at www.Quickscores.com/cityofsancarlos. Please review the schedule days in advance and on gameday to view your opponent.

*Schedules will be created based on the number of participant registrations.

Playoffs

- At the completion of regular season play, single elimination playoffs to determine the champion of the league will be held.

- B. The Top 4 teams (seeds 1-4) with the best record will be in the Winner's Bracket and compete for First Place. The remaining 4 teams (seeds 5-8) will be in the Consolation Bracket and play for 5th place.
 - C. The first round of games will be held on the Monday of Playoff week followed by the Championship Round the following Wednesday.
- *Scheduling and Format of Playoffs will be determined by the League Coordinator based on team registrations.

Forfeits

- A. 24 Hour Window: If a player is unable to play at the scheduled 7pm game time for a certain date, they are allowed to contact their opponent in advance to schedule a new, agreed upon game date/time. This rescheduled game time must be within 24 hours before the scheduled 7pm game time or within 24 hours after the scheduled 7pm game time. All agreed upon re-scheduled games must be approved by the League Coordinator prior to game time.
- B. Grace Period: A Grace Period of 15-minutes will be allotted to both players to join the game within the scheduled game time. If a player does not arrive within the 15 minutes of the scheduled game time, a forfeit will be given to the absent player and the player logged on to play will receive a win. Screen shot or picture of the absent player past the 15-Minute Grace Period must be submitted with time and date to allow a Forfeit/Win.
- C. Double Forfeits: If both players do not complete their scheduled league game within the timeframe of completion, the game will be ruled a double forfeit.
- D. Single Player "No Show:" If one player is present/online awaiting the acceptance of a game request (Home team) or never receives a game request (Away Team) due to a "no show" from their opponent, the present player is responsible for contacting the league coordinator and will be given a win upon review.
- E. Consecutive "No Shows:" Players who fail to field a team two consecutive games may be suspended from the league.
- F. Cheating or harassment (verbal, messaging, etc.) of any kind will not be tolerated. If you believe that league rules have been violated, please submit video clips, photos, or written complaints via email to the League Coordinator. If it was found that the rules were violated the game will be forfeited and the violator will be eliminated.