



Basketball Rules

COVID-19 Guidelines: In accordance with the Washington County School District Memorandum of Understanding (MOU), Hurricane Recreation is required to follow the same guidelines as below as we use their facilities for our programs and sports

activities: Followi
ng the guidelines provided by the Utah Department of Health and in compliance with the public health directive from the Governor's office, effective Wednesday, Oct. 14, masks must be worn in all Washington County School District Buildings, both indoor and outdoor. All attendees will be required to bring their own masks and wear them throughout the entire event at all school facilities, both inside and outside. Remember that these athletes have worked hard to participate in their respective sports. Please be respectful of this opportunity for these athletes to participate in these events by wearing a mask while in attendance.

Good Sportsmanship is expected and will be practiced at all times by both players and coaches alike. The gym supervisor/officials have the right to terminate a game at any given time for inappropriate language and/or behavior. Furthermore, coaches or players may be suspended for one or more games if necessary.

Kindergarten

Instructional skill building the first half hour with a scrimmage at end of the hour. Each participant must wear a Hurricane Recreation reversible with a number to be eligible to play. Jerseys can be purchased at the Hurricane Community Center.

Basketball Size: Rookie

Hoop Height: 6ft

1st-4th Grades

- Games will consist of (4) 8 minute quarters. Clock will remain running except for called time-outs, injuries, or as directed by the game official. 1 minute between quarters, 3 minutes between halves.
- No Zone Defense will be allowed. Each player on the court is required to wear a colored wristband (wristbands will be provided by Hurricane Recreation). The defensive player is required to defend the opponent wearing the same colored wristband. Wristbands may only be exchanged between teammates during a time-out, substitution, or between quarters. Teams using zone defense are in violation. Any team in violation will receive a warning. Repeated violations will result in a technical free throw and the offense retains possession.
- No full court pressure will be allowed. Players may defend the opponent one the ball reaches half court.
- 3rd-4th grade fouls will be kept by the score keeper.
- Time outs: Two (2) 30 second time outs per half.
- Each participant must wear a Hurricane Recreation reversible with a number to be eligible to play. Jerseys can be purchased at the Hurricane Community Center.

Ball Size 1st-2nd Grade: 27.5

Hoop Height 1st-2nd Grade: 7 ft.

Ball Size 3rd-4th Grade: 28.5

Hoop Height 3rd-4th Grade: 9 ft

5th-8th Grades

- High School rules will apply with a few league modifications as noted.
- Games will consist of (4) 8 minute quarters. Clock will remain running except for called time-outs, injuries or as directed by the game official. 1 minute between quarters, 3 minutes between halves.
- During the last 2 minutes of the 2nd and 4th quarters, the clock will be stopped for all dead ball situations.
- Full court pressing is allowed, however, there will be no pressing if a team is 20 points ahead. (First time will be a warning, second time technical foul will be assessed to the head coach)
- Overtime will consist of (1) two minute period with clock stopped. If second overtime is required it will be Sudden Death. (First team to score)
- Each participant must wear a Hurricane Recreation reversible with a number to be eligible to play. Jerseys can be purchased at the Hurricane Community Center.
- Time outs: Two (2) 30 second time outs per half.

Basket Height 5th-8th Grades: 10 foot baskets

Ball Size 5th-8th Grade Boys: 29.5

Ball Size 5th-8th Grade Girls: 28.5

Playing Time – All Grades

To promote teamwork and fairness, coaches are encouraged to provide EQUAL PLAYING TIME TO ALL PLAYERS. Each player should play half of the game. Remember this is a recreational based basketball program where the focus is to have FUN, TEACH SKILLS, and INCREASE SPORTSMANSHIP with participants.

Technical Fouls

All Grades

Any coach or player who obtains (2) technical fouls in a game must sit out the next game and leave the current game.

Game Time & Warm Ups

Please be prompt for your scheduled game times---also please keep the players waiting to start OFF the playing floor so the ongoing game can be completed. Please warm up on the basket opposite of your bench.

Lost & Found

All lost and found will be turned into the Hurricane Community Center and be held for 10 days.

Comments & Concerns

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