

Soccer Association for Youth, USA

SAY Referee Training Syllabus





Updated 8/2008

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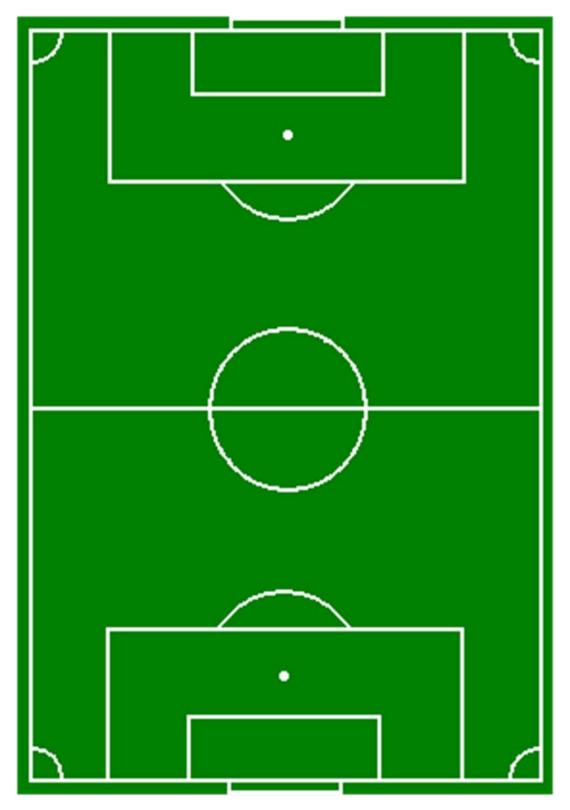
LAW 1: Field of Play



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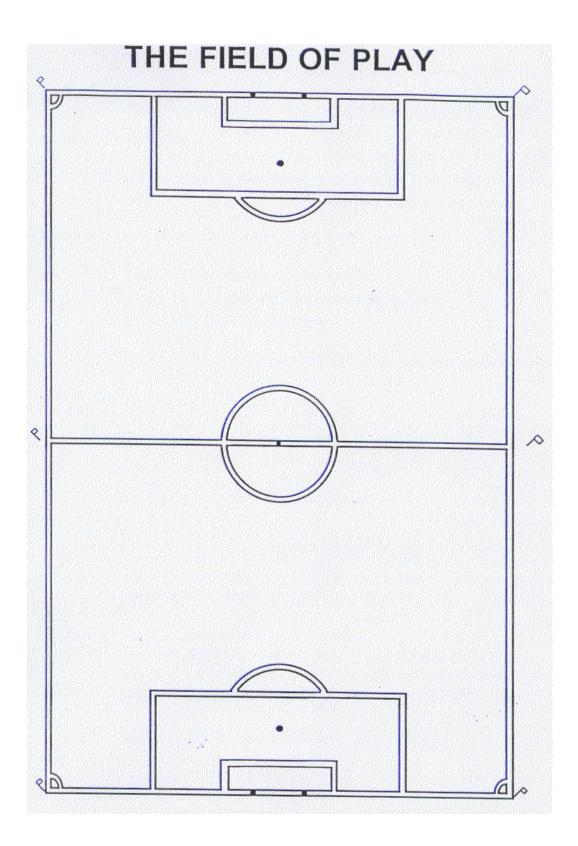
16 SLIDES

THE FIELD OF PLAY



LAW 1: Field of Play

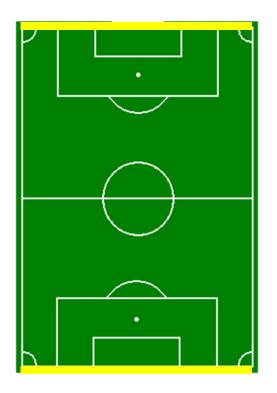
1 of 16





FIELD MUST BE RECTANGULAR

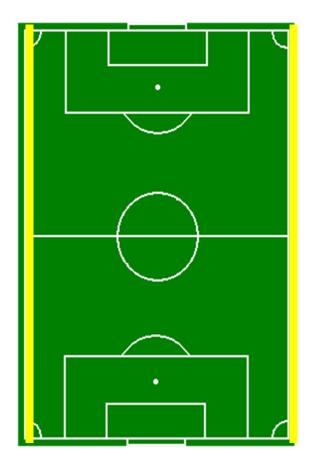
LENGTH & WIDTH CAN VARY



GOAL-LINE (END LINE BETWEEN CORNERS)

GOAL-KICKS

CORNER-KICKS

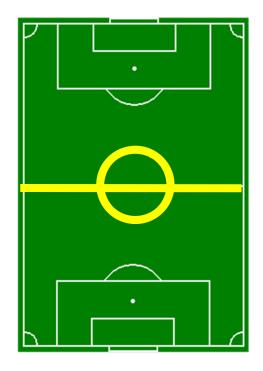


TOUCH-LINE (SIDELINE) THROW-INS SUBSTITUTIONS

LAW 1: Field of Play

5 of 16

HALFWAY-LINE (MID-FIELD LINE)

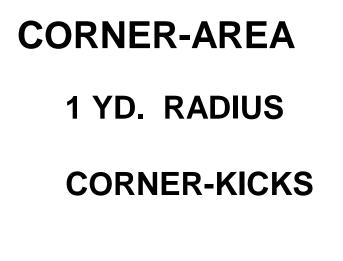


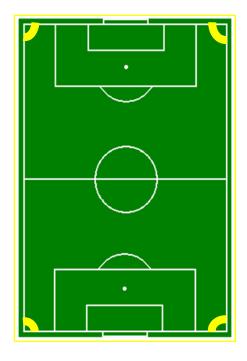
CENTER CIRCLE

10 YARDS RADIUS

WINGS - 8 YARDS PASSERS - 6 YARDS

KICK-OFF - DEFENDERS OUT





CORNER POSTS

MINIMUM 5 FT. HIGH

MINIMUM 1 IN. DIAMETER

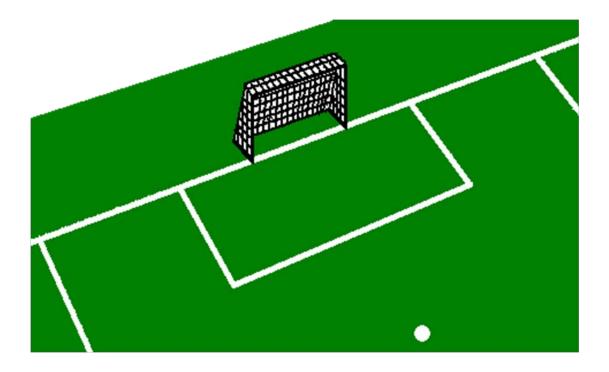
NOT POINTED



UNSAFE

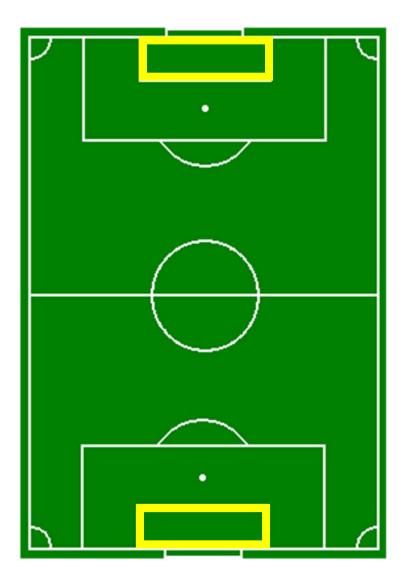


SET ON THE GOAL-LINE



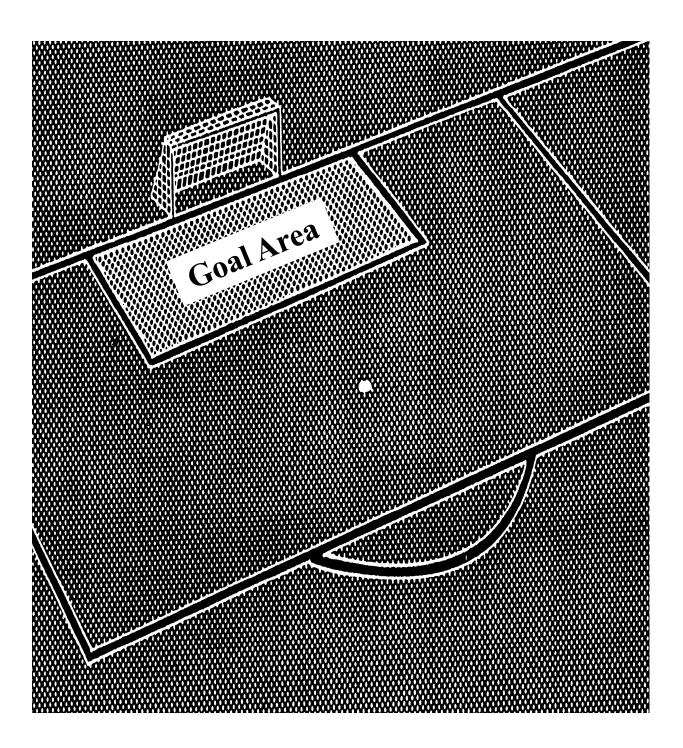
MUST BE ANCHORED TO PREVENT FALLING OVER

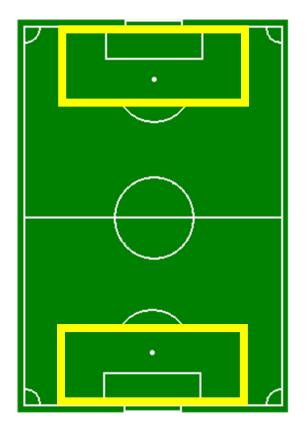
NET SHOULD BE FASTENED TO GOAL



GOAL-AREA (6 YD. AREA)

GOAL-KICKS





PENALTY AREA (18 YD. AREA) WINGS - 14 YD. AREA

NO PENALTY AREA FOR PASSERS

GOALKEEPER CAN HANDLE THE BALL

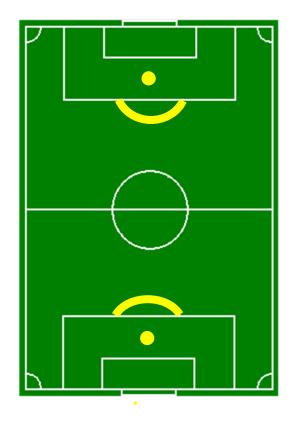
PENALTY-KICK

LAW 1: Field of Play

12 of 16

PENALTY SPOT

12 YD. FROM GOAL LINE WINGS - 10 YDS.



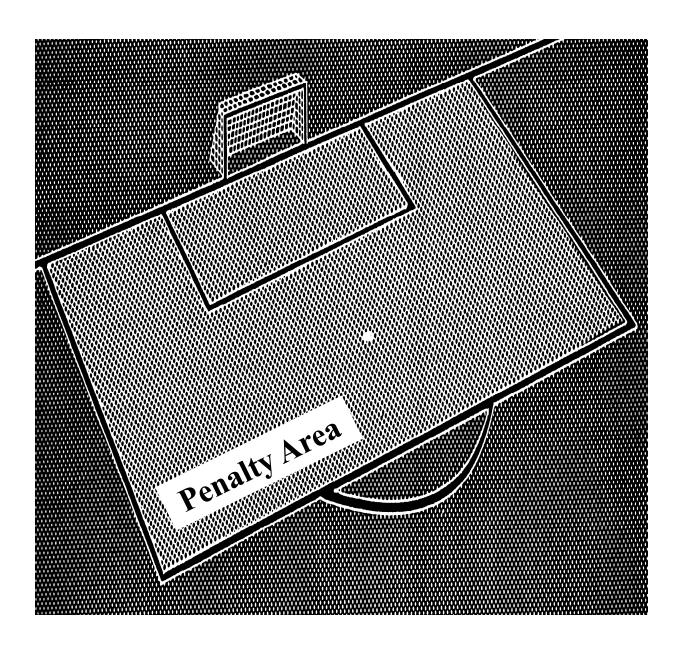
PENALTY ARC

10 YDS. FROM PENALTY SPOT WINGS - 8 YDS.

NOT PART OF PENALTY-AREA

LAW 1: Field of Play

13 of 16



ALL LINES

ALWAYS PART OF THE AREA THEY BOUND

ARE IN PLAY

THE BALL MUST BE COMPLETELY OUT

GOAL-LINE MUST BE MARKED BETWEEN GOAL POSTS

LAW 1: Field of Play

15 of 16

INSPECT FIELD

NOTHING DANGEROUS TO PLAYERS

CHECK FOR HOLES, RUTS, GLASS, ETC.

HOME TEAM RESPONSIBLE FOR FIELD



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LAW 2: The Ball



LAW 2: The Ball

4 SLIDES

The Ball

MUST BE SAFE MUST BE SPHERICAL NOT LOPSIDED PROPERLY INFLATED



LAW 2: The Ball

Ball Rules

HOME TEAM SHOULD PROVIDE GAME BALL

REFEREE MUST APPROVE THE BALL

REFEREE MUST RETURN BALL AT END OF THE GAME

LAW 2: The Ball

2 of 4

Ball Sizes

PASSERS (Under 8) - Size 3



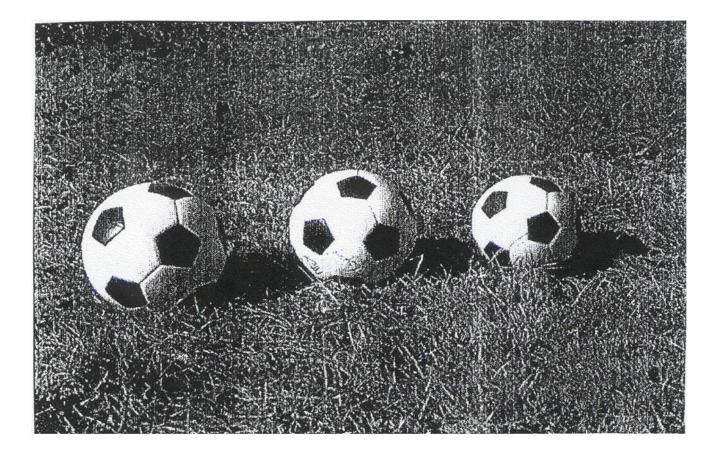
WINGS (Under 10) STRIKERS (Under 12)

- Size 4

KICKERS (Under 14) MINORS (Under 16) SENIORS (16 & Over) - Size 5



Ball Sizes



LAW 2: The Ball

4 of 4



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LAW 3: Players & Substitutions

LAW 3: Players & Substitutions

7 SLIDES

EACH TEAM (11 v 11)

MAXIMUM 11 PLAYERS

MINIMUM 7 PLAYERS

PLAYER

SOMEONE IN THE GAME

GOALKEEPER

IS REQUIRED

LAW 3: Players & Substitutions

SHORT-SIDED GAMES

EACH TEAM (10 v 10)	
MAXIMUM	10 PLAYERS
MINIMUM	6 PLAYERS
GOALKEEPER IS MANDATORY	
EACH TEAM (9 v 9)	
MAXIMUM	9 PLAYERS
MINIMUM	6 PLAYERS
WITH OR WITHOUT GOALKEEPER	
EACH TEAM (8 v 8	S)
EACH TEAM (8 v 8 MAXIMUM	8) 8 PLAYERS
Υ	
MAXIMUM MINIMUM	8 PLAYERS
MAXIMUM MINIMUM	8 PLAYERS 5 PLAYERS JT GOALKEEPER
MAXIMUM MINIMUM WITH OR WITHOU	8 PLAYERS 5 PLAYERS JT GOALKEEPER
MAXIMUM MINIMUM WITH OR WITHOU EACH TEAM (7 v 7	, 8 PLAYERS 5 PLAYERS JT GOALKEEPER

SUBSTITUTIONS

BOTH TEAMS

AT TAKING OF A GOAL KICK

AFTER A GOAL

BETWEEN PERIODS

EXTENDED TIME OUT (AS FOR AN INJURY)

WHEN A YELLOW OR RED CARD IS ISSUED

LAW 3: Players & Substitutions

SUBSTITUTIONS

PRIOR TO A THROW-IN

TEAM IN POSESSION OF THE BALL MAY SUBSTITUE

TEAM NOT IN POSESSION OF THE BALL MAY ONLY SUBSTITUE IF OPPOSING TEAM IS SUBSTITUTING

SUBSTITUTIONS

UNLIMITED NUMBER

ALLOWED ONLY WITH REFEREE'S PERMISSION

BECOMES A PLAYER WHEN ACKNOWLEDGED BY REFEREE

CLOCK DOES NOT STOP

EACH TEAM

MAY PLAY SHORT-HANDED

ADDING A PLAYER

IS NOT A "SUBSTITUTION"

MAY OCCUR ANY TIME WITH PERMISSION OF REFEREE

LAW 3: Players & Substitutions

GAME STOP DUE TO CAUTION

BOTH TEAMS MAY SUBSTITUTE (NOT MANDATORY)

EJECTED PLAYER

MAY NOT BE REPLACED

TEAM MUST PLAY SHORT-HANDED REMAINDER OF GAME

LAW 3: Players & Substitutions



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LAW 4: Player's Equipment



LAW 4: Player's Equipment

4 SLIDES

REQUIRED

SHIRT SAME COLOR NUMBERED

SHORTS

SOCKS

SHOES

SHINGUARDS

SOCKS MUST BE WORN OVER SHINGUARDS

LAW 4: Player's Equipment

EACH TEAM

MUST WEAR DIFFERENT COLORS

HOME TEAM MUST CHANGE

GOALKEEPERS

DIFFERENT COLORS THAN ALL OTHER PLAYERS

NOTHING DANGEROUS TO SELF OR ANOTHER PLAYER REFEREE'S JUDGEMENT ONLY

ILLEGAL EQUIPMENT

NO UNNECESSARY ITEMS

NOTHING DANGEROUS

NO CLEATS WITH SHARP EDGES

- **NO JEWELRY**
- **NO EARRINGS**
- NO CASTS (EXCEPT AIR CASTS)
- **NO SPLINTS**

NO HELMETS OF HARD MATERIAL

NO FACE GUARDS

LAW 4: Player's Equipment

LEGAL EQUIPMENT

EYEGLASSES (WITH OR WITHOUT STRAP)

CONTACT LENSES

SOFT HEADWEAR (KNIT CAPS)

SOFT GLOVES

SWEAT PANTS, WARM-UP SUITS

GOALKEEPERS

SOFT SAFETY HELMET

SOFT-BILLED CAP

GLOVES

LAW 4: Player's Equipment