

10U MODIFIED FASTPITCH RULES

1. FIELD DIMENSIONS:

- a. Bases – 60 feet
- b. Pitcher's Plate – 35 feet
- c. Pitcher Circle – 8-foot radius around 35
pitching plate

2. GAME: 6 innings or 75-minute time limit

3. INNING RUN RULE: 5 runs

4. GAME ENDING RUN RULE: 15 after 3rd, 12 after 4th
or 8 after 5th.

5. OFFENSIVE:

- a. Continuous batting order of all players.
- b. Players arriving after the umpire has started
the game will be entered at the end of the
batting order.
- c. A "courtesy" runner will be allowed for an
injured player, pitcher, or catcher and will be
the batter who made the last out. Under no
other circumstance will a "courtesy" runner be
allowed.

6. DEFENSIVE:

- a. Nine (9) players in the field (3 outfielders).
- b. Seven (7) players minimum to field a team.
- c. Pitcher will pitch 4 pitches to batter. IF batter swings

at or receives 3 strikes without putting in play, batter is out.

IF after four pitches batter has not struck out, the batter will get
(1 pitch if 2 strikes) or (2 pitches if 1 or less strikes) from coach.

NOTE: This rule may be re-addressed during season play if pitchers continue
to progress.

NOTE: The missing 8th player will result in an automatic out. The 9th and 10th players are not scored as automatic outs.

c. All infield players must wear face mask

7. FREE SUBSTITUTION: Allowed.

8. MANDATORY PLAYING TIME: ALL PLAYERS must be in the lineup and play 6 consecutive outs in the field. IF 6 consecutive outs is not met, due to time constraints, then that player MUST at least start the following game for 6 consecutive outs. BOOK will note player not allowed to play the outs.

9. BUNTING: Allowed.

10. INFIELD FLY RULE: Applicable.

11. STOPPING OF PLAY: At the discretion of the umpire.

12. DROPPED THIRD STRIKE: NO DROPPED 3RD STRIKE. IN "MODIFIED" catchers do not have to catch 3rd strike for batter or inning to end.

13. BASE STEALING: Allowed.

A PLAYER may only steal "one base at a time" but may be called out if trying to steal a 2nd base during the same play. A PLAYER may ONLY steal home during the player/pitcher pitches. IF a player steals home during a coach pitch, the player will be returned to 3rd base.

14. BASE RUNNER: The base runner must maintain contact with the base until the ball leaves the pitcher's hand. Any violation will result in the base runner being declared out.

15. LEAGUE STANDINGS: Athletic Director will maintain.

16. BALL SIZE: Eleven (11) inch official ASA softball.

17. ABBREVIATED GAMES: In the event of inclement weather or darkness, a game will be ruled official if the losing team has batted at least three (3) complete innings. The score will revert to the last complete inning to determine the winner. If three (3) full innings have not been completed, the game will be declared a suspended game.