



ADULT SOFTBALL **League Rules**

PLAYERS

- ④ **AGE** - Players must be at least **18 years old** or a **High School graduate**.
- ④ **TEAM ROSTER** - All completed rosters must be turned in prior to the start of the first game. All players must have their name, home address, home phone number, and signature on the roster/waiver form before they can participate in any of the Barrington Park District adult softball games. **A player cannot be on two rosters in the same league.** There will be a three-week grace period to make any appropriate changes to the rosters.
- ④ **PLAYER ELIGIBILITY** - Players must play **AT LEAST 2** regular season games to be eligible for the playoffs. Teams found using non-rostered players will forfeit any and all games in which these players were used.
- ④ **Any teams that fail to submit their full league payment or completed team roster by the 3rd week of games will forfeit any scheduled games until the full payment and completed team roster are received.**

PLAYER CONDUCT

The BPD Athletic Supervisor will make all final decisions

- ④ **RESPECT** - Players must respect the umpire, the Barrington Park District staff, other players and spectators.
- ④ **TRASH TALKING** - Trash talking will not be tolerated before, during or after any games! The team manager will be held responsible for their players' actions.
- ④ **PLAYER EJECTION** - If a player is ejected after his game concludes, he will be suspended from the following game. Any player ejected from a game for unsportsmanlike conduct is required to leave the park **immediately**. If, in the opinion of the umpire, the player continues to interfere with the orderly progression of the game, the umpire may forfeit the game in favor of the team not at fault.
- ④ **PHYSICAL BEHAVIOR** - Any player who physically attacks another player or is involved in a fight will be automatically ejected from that game and will result in his / her suspension from league play for the remainder of the season. Any player who physically attacks an umpire or Barrington Park District employee will be immediately suspended from all Barrington Park District league play **PERMANENTLY!** The Athletic Supervisor will individually assess each incident in which a player verbally or physically attacks another player, umpire or BPD employee and appropriate action will be taken to secure the safety of the league participants.
- ④ **SUSPENDED PLAYER USE** - Use of a suspended player, either knowingly or unknowingly, will result in forfeiture of that game.
- ④ **ALCOHOL** - Barrington Park District and the Village of Barrington ordinances prohibit any alcoholic beverages on park property. Players and managers will be subject to suspensions and/or team forfeits. Any player or spectator suspected to be under the influence would be asked to leave the premises. Team managers will be held responsible for their team players and spectators actions.

EQUIPMENT

- Ⓢ The league will provide softballs for games and scorebooks (upon request) to each team.
- Ⓢ The home team will receive the used game ball and is the official scorer.
- Ⓢ All bats will be subject to the discretion of the umpires and the BPD staff for safety purposes and will adhere to the NSA rule for approved bats. Any bat type or bat model that cannot be determined will be deemed illegal.
- Ⓢ **NO METAL SPIKES** - Any player caught wearing metal spikes while batting or running the bases will be called out. Any fielder caught wearing metal spikes in the field will result in a dead ball situation with each base runner given the next base. Additional players wearing spikes will be ejected and suspended for the next scheduled game.

THE GAME

**Any rule not spelled out in these pages will conform to the ASA Official Rules of Softball
The BPD Athletic Supervisor will make all final decisions**

- Ⓢ **GAME TIME** – No games will start before 6:55pm. All games will be concluded by 10:30pm.
- Ⓢ **TIME LIMIT** - The games played at Langendorf Park will have a time limit. A new inning will not start after the game is **1 hour and 5 minutes old**. A game begins at the start of the first pitch. The time limit **does not** apply to championship games. If a game ends in a tie, the entire game will be played over at a later date if the game determines a league championship. If there is enough time to start an extra inning the umpire and both managers must all be in agreement, otherwise the game will end in a tie. If every player hustles in and out, the time limit should not come into effect. Please use the time we have for playing as much softball as possible. The umpires are not responsible for telling each team how much time is left. It is the responsibility of the captain to keep track or ask the umpire.
- Ⓢ **INNINGS** - A game shall consist of **7 innings** with the exception of the slaughter rule or a game called by the umpire. **Any game called after four and one-half (4 1/2) innings will constitute a complete game.**
- Ⓢ **UMPIRES** - No game will be considered valid unless worked by an assigned umpire. If no umpire is present, teams may agree on a person to officiate the game. Such a game will be considered valid. If teams cannot agree on an umpire, the teams must vacate the field, and the game will be rescheduled.
- Ⓢ **SLAUGHTER RULE** – **Does NOT apply to Playoff & Championship Games**
 - ✗ 20 runs after 4 innings
 - ✗ 15 runs after 5 innings
 - ✗ 10 runs after 6 innings
- Ⓢ **PITCH COUNT** - The batter will start with a **1 ball - 1 strike count**. No free fouls.
- Ⓢ **PLAYER COUNT** - Teams **MUST start with 9 players and may not continue with less than 9 players**. If a team starts with 9 players, they may add a tenth player anytime during the game as long as that player bats in the tenth spot in the batting order. If a team starts with 10 or 11 players, the team may go down to 9 players. The position(s) vacated in the batting order, if not substituted for, will count as an automatic out each time that position comes to bat.
- Ⓢ **EXTRA PLAYER (EP)** - The EP is **OPTIONAL** and must be made known to the Umpire and the opposing team before the start of the game. The EP must remain in the same batting position and may be substituted for at any time. The substitute must be a player who has not yet been in the game. All players, up to 14, may bat and any 10 can play the field. Defensive positions can be changed but the batting order must remain the same.
- Ⓢ **SLIDE RULE** - Slide rule means **AVOID CONTACT!** If a runner runs or crashes into a defensive player resulting in “substantial contact”, in the judgment of the umpire, the runner may be declared out and a possible game ejection.
- Ⓢ **FAKE TAGS** - Fake tags will **NOT** be permitted.

🕒 PITCHING MOUND DISTANCES

- ✗ Men's 16" – **38ft.**
- ✗ Men's 12" – **50ft.**
- ✗ Women's 12" – **50ft.**
- ✗ Co-Rec. 14" – **50ft.**

🕒 BASE DISTANCES

- ✗ Men's 16" – **60ft.**
- ✗ Men's 12" – **65ft.**
- ✗ Women's 12" – **65ft.**
- ✗ Co-Rec. 14" – **65ft.**

- 🕒 **PITCHING ARC – Unlimited height for all leagues.** The "Strike Mat" will be used to call balls and strikes. Any ball hitting home plate will be considered a ball.
- 🕒 **PLAYER SUBSTITUTIONS** - Any starting player, including the EP (extra player), may be withdrawn and re-entered once, provided the player occupies the same batting position.
- 🕒 **RUNNER ADVANCEMENT** - If the batter has 2 strikes and less than 2 outs and a fielder catches a batted ball in foul territory, the base runners can advance at their own risk.
- 🕒 **COURTESY RUNNERS** - Courtesy runners will be allowed. A courtesy runner may be used for any reason, not only injury, at any time during the game. **The courtesy runner MUST be the last out.**

RAINOUTS

ONLY 2 Rainouts will be made up

- 🕒 **RESCHEDULED GAMES** - Rainout games will be attempted to be played before the end of the regular season; **ONLY 2 RAINOUTS WILL BE MADE-UP.** There may be times throughout the season where a team may have to make-up a past rainout as part of a double-header.
- 🕒 **RAINOUT LINE** - Rainout Hotline phone # **(847) 268-2268** in case of questionable weather. Or you can download the Rainout Line app on your smartphone. **A decision will be made by 4:00 p.m. on gameday.**

FORFEITS

- 🕒 **GAME TIME IS FORFEIT TIME** - If a team fails to have **at least 9 (8 for Co-Rec.)** players by game time, the game will be awarded to the opposing team. Once a game has been forfeited by the Umpire, the game cannot be played. The Umpire has the responsibility of the official game time.
- 🕒 **RUNS SCORED IN FORFEIT** - The team on the winning end of the forfeit will receive **1 run for every inning** to be played in that forfeited game.
- 🕒 **FORFEIT FEE** - Any team forfeiting must pay a **\$25 forfeit fee prior to playing their next regularly scheduled game**, payable to the Barrington Park District, 235 Lions Dr., Barrington, IL 60010. Field supervisors or umpires will not accept the forfeit fee. Failure to pay the forfeit fee will result in a second forfeit. A team with three forfeits in one season will be removed from the league, will not be eligible for league play the following season or next year and the league fee will not be returned.

PROTESTS

- 🕒 **SUBMIT IN WRITING** - Protests regarding rules interpretations must be submitted in **writing** including a \$25 fee within 24 hours of the game in question. The Umpire and the other manager must be notified of an official protest **BEFORE** the game ends. If the protest is valid, the protest fee will be returned. If the protest is not valid, the protest fee will not be returned.
- 🕒 **SITUATIONS** - Only protests that involve misinterpretation of a playing rule, failure of the umpire to apply the correct rule to a situation, or failure of the umpire to apply the correct penalty for a violation will be considered. Protests will not be accepted for decisions involving accuracy of judgment on the part of the umpire.

TEAM STANDINGS & AWARDS

- 🕒 All league standings can be found at www.quickscores.com/barrington.
- 🕒 Scores will be posted before games on the following week.
- 🕒 Ties will be decided by: Head-to-Head record → Head-to-Head Run Differential → Average Run Differential → Average Runs Against → Coin Flip

ADULT LEAGUES

League Champions	\$250 (Summer) / \$200 (Fall)
Tournament Champions	\$100 (Summer & Fall)

HIGH SCHOOL LEAGUES

League Champions	T-Shirts
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MEN'S 16" SPECIFIC RULES

- 🕒 **DRAG STEP** - The drag step is allowed. The pitcher must start his step from a completed stop with two feet on the rubber. Jumping off is allowed.
- 🕒 **STEALING** - Stealing will not be permitted.
- 🕒 **BATTING GLOVES** - Batting gloves will **not** be permitted on the playing field.
- 🕒 **LEAD-OFFS** - Lead-Offs are allowed BUT the runner may not advance on a pick-off attempt. If a thrown ball goes out of play, it will be a dead ball. If the pitcher fails to successfully pick off the runner, a ball will be assessed to the existing count. The catcher may attempt pick-offs without penalty.

MEN'S 12" SPECIFIC RULES

- 🕒 **HOME RUNS** - A **TOTAL of seven (7) home runs per game for each team**. Any home run hit after the seven will result in an automatic out for that team. (Note: Home run rule is **ONLY** used for any ball that is hit over the outfield fence).

CO-REC 14" SPECIFIC RULES

- 🕒 **SEE ATTACHED CO-REC 14" RULES**



Errant Baseball and Softball Guidelines

The Barrington Park District is not responsible or liable for property damage or personal injuries arising out of errant baseballs or softballs leaving playing fields. Errant balls are a part of the game and it is impossible to eliminate the inherent risks associated with the game of baseball or softball. However, the Park District is committed to safety, good sportsmanship, and cooperation, and has developed the following guidelines to minimize errant shots and to assist injured parties in identifying the responsible individual who hit the errant shot.

- ④ Players are expected to exercise the highest degree of sportsmanship, etiquette, caution and considerations of others – refraining from horseplay, carelessness or reckless behavior.
- ④ Players are responsible for their conduct and play, including errant balls that may result in property damage or personal injuries.
- ④ In the event of property damage or personal injury, an employee of the Park District will assist the injured party in trying to identify the player who struck the errant shot. However, the injured party cannot be disruptive or discourteous to facility patrons or staff.
- ④ The Park District is not responsible for identifying the player who hit the errant ball or for ensuring that the parties exchange contact and/or insurance information when the responsible player is identified. When the responsible player is known, Park District staff will try to facilitate polite interaction and cooperation between the responsible player and injured party.