

ELEMENTARY CHRISTIAN CONFERENCE

LEAUGE INFORMATION

1. Player Eligibility: All students, sixth grade or under, currently enrolled in their respective schools will be eligible, no seventh grade students will be allowed to play. If a student reaches his or her 13th birthday before September 1 shall be ineligible for the ECC league.

2. Team Rosters: Rosters must be completed and received by the Conference Commissioner by December 15th. There will be a \$15.00 late fee per team if any of the rosters are late. New second semester students may be added to the team's roster but a new roster must be turned in.

3. Officials: The cost for each official is set by the league commissioner and paid by the host school. Officials will be assigned by the league referee coordinator. If in the event that an official and / or officials fail to show, a coach has the right to ask for a reschedule of that game rather than play without a full complement of officials. However, if the opposing coach agrees to play the game without said officials, the outcome of that game will be considered official.

Complaints: Since the league coordinator hires the referees your complaints about the officials should be emailed to eccbasketball@gmail.com first in writing. Keep the commissioner informed with a carbon copy of the email.

4. SCOREKEEPERS, TIMEKEEPERS, & GATE WORKERS: The host gym is responsible for having score clocks ready for each game and representatives to take admission. Each team must provide a scorebook person with the home team being the official book, and they must sit together at the scorers' table. The earnings from admissions and concessions will be used to pay for the officials fees, lighting, heating, and custodial services. **Each gym will charge \$4 admission for adults and \$2 for students K-12th.** The league will issue 2 passes per roster for free admission to ball games. These free passes should be handed out to the head coach, assistant coach or scorekeeper. Anyone who does not have a pass will be required to pay. NO EXCEPTIONS!!!

5. UNIFORMS: Home Team listed on the schedule will wear light color uniforms. The Visiting team listed on the schedule will wear dark uniforms.

GAME RULES

A. GAME LENGTH: Games will be played in four quarters. Each quarter will be five minutes long. The clock will stop at the sound of the official's whistle. There will not be any "running time" during the regular season and tournament games. Half time will be three minutes long.

Cheerleaders: A cheer squad for each team is encouraged. Each squad will be given 1.5 minutes of performance time on the court during half time. (If longer half time is needed please contact the home gym AD or score table before the game for special permission.) One cheer squad can also perform on court during the quarter break. Both squads can cheer along the baselines during the game.

B. START OF GAME/OVERTIME: The start of the game and the beginning of overtime periods will begin with a jump ball. The beginning of the second half and all other jump ball situations

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will be handled with alternating possessions. Overtime consists of a 2 minute extra period. If the game is still tied after one overtime period the game will be recorded as a tie.

C. TIMEOUTS: "Two" one minute time outs per half, non-cumulative. No timeouts can be carried over. During overtime both teams will have one timeout.

E. BALL SIZE: Boys A division will play with a 29.5" basketball. The Girls A, B, C, and D along with Boys B, C, and D divisions will play with a 28.5" basketball. The E & F divisions will play with a 27.5" basketball.

F. TECHNICAL FOULS: Coaches will collectively be allowed one technical in a game. If two technical fouls have been issued to the coaching bench, the head coach will be suspended for the rest of the game and the next game (pending review by the commissioner, and, or, a random committee of coaches). This conference is primarily for fun and learning in a wholesome Christian environment. A bad testimony will not be tolerated.

G. FREE THROWS:

A & B divisions – Regulation free throw line

C & D divisions - 4 feet closer than regulation

All other divisions – 6 feet closer than regulation

It will be the responsibility of the home gym to mark these lines with tape before each game or home gyms can use an existing volleyball line or dashed circle line.

The ball must hit the rim before players are allowed to enter the lane.

H. JEWELRY: For the safety of all players, no jewelry should be worn.

I. WARM-UP: Games are scheduled every 50 minutes and should not start earlier than the scheduled time. Warm-up times will be 3 minutes, or the amount of time that is left in that time slot. Even if a gym is behind schedule because a previous game ran over, the teams should still have at least 3 minutes of warmup time.

J. LANE VIOLATIONS: 3 seconds in divisions A-D, refs will work with the younger age groups to try to get an understanding of how the 3 second violation works.

DIVISION RULES AND REGULATIONS

A division: Competitive division of 6th graders. The Gold division would consist of the stronger more competitive teams to win the "much coveted" ECC City Title. Teams can press throughout the entire game unless the winning team is up by 12 points or more.

B division: This division of 5th graders and up to two inexperienced 6th graders to fill a team. With the "B" division being developmental and instructional for inexperienced players, a "B" team roster can have no more than two sixth-grade players listed on the roster or an exemption made by the league commissioner if a school does not have enough 5th grade players to form a

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team. Pressing is allowed for the last two minutes of each half unless the winning team is up by 12 points or more.

C division: This division mainly consists of 4th graders and can also have up to two inexperienced 5th graders on the roster to fill a team. No 6th graders can play in this division. This division is to be viewed as a developmental division with emphasis on learning and instruction for inexperienced and younger players. Scoring and game rules will be maintained; however, participation is to be stressed above competition. Pressing is allowed for the last two minutes of each half unless the winning team is up by 12 points or more.

D division: Very developmental division of 3th graders. This division is to be viewed as a developmental division with emphasis on learning and instruction for inexperienced and younger players. Scoring and game rules will be maintained; however, participation is to be stressed above competition. The "D" division will play on the 9-foot basketball goals. Pressing is allowed for the last two minutes of each half unless the winning team is up by 12 points or more.

E division: Beginning basketball division comprised of 2nd graders. This division will play 8 games and will not have a post season ECC tournament. Standings will be kept, however, participation is to be stressed above competition. This division is to be viewed as a developmental division with emphasis on learning and instruction for inexperienced and younger players. It is recommended that coaches play each player for at least two, uninterrupted quarters. This division will play on the 8.5 foot basketball goals. Pressing is not allowed in this division, defense must line up on the 10 foot volleyball line.

F division: Beginning basketball division comprised of 1st graders. This division will play 8 games and will not have a post season ECC tournament. Scores will be erased at halftime for the 2nd half. This division will be 4v4 and is to be viewed as a developmental division with emphasis on learning and instruction for inexperienced and younger players. Having only 8 players on the court will help more kids learn the game of basketball. Participation is to be stressed above competition and it is recommended that coaches play each player for at least two, uninterrupted quarters, from beginning to end. This division will play on the 8.5 foot basketball goals. Pressing is not allowed in this division, defense must line up on the 10 foot volleyball line.

BENCH DECORUM

A. Coaching Box - With rules permission to increase the size of the optional coaching box, the committee again stresses the importance of the coach to properly conduct him/herself. Coaches must stay within the confines of the optional coaching box and are only permitted to give instructions to players and substitutes. Coaches using the optional coaching box do not have implied permission to roam the sidelines, attempt to influence the decision of an official, or conduct themselves in an unsporting manner. Officials are directed to properly enforce the bench decorum rule.

B. Bench Personnel - Another consideration is bench personnel standing during a live ball. Consistent with Rule 10-4-1g and 10-5-2, bench personnel, including assistant coaches, team members, managers, etc must remain seated unless spontaneously responding to an outstanding play. The rules committee recommends these rules be emphasized and enforced.

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Coaches must instruct and direct their players that they may not stand during play (e.g., the practice of standing until your team scores is prohibited).

C. Assistant Coaches - are not authorized to go to the scorers' table at any time! A team manager or statistician may obtain information from the scorer's table when the clock is stopped and the ball is dead. The head coach is permitted to go to the scorers' table to request a 60-second time-out to confer with personnel regarding a correctable error, or to prevent or rectify a time or scoring mistake/error or an alternating possession mistake.

D. Replacement of Players - The head coach is the only person who can replace players when they are directed to leave the game by officials (e.g., a player with 5 personal fouls, a player who is bleeding or the coach has been beckoned onto the floor for an injury). The substitution must be made within the time specified by rule 10-5-1d. During this period, assistant coaches and/or other team members are not authorized to stand.