

League Wide Rules:

- PAC Sports Rule Book ([Click Here](#) to view full document)
- 7 Run limit per half inning
- 7 Run rule to complete games early
- Games will be called early if a team is ahead by 15 runs after 4 innings completed or if a team is ahead by 8 runs after 5 innings completed
- No new inning will be started within 5 minutes of game time length.
- All Players MUST be included in the lineup and MUST play 6 defensive out by the completion of the 4th inning
- Maximum roster size is 14 players

Score Keeping:

- Each team should have a scorekeeper registered and assigned to the team roster
- Each should record both teams scores and pitch counts in case of any discrepancies in the reported score
- Home team is the official scorekeeper
- Home team is responsible for reporting the score to TBD within 48 hours of games end
- Subject Line – Division/Date/Time
- Content – Visiting Team Name – Runs Scored
- Home Team Name – Runs Scored
- Each team is responsible for reporting their pitch counts
- Opposing teams can challenge pitch counts and rest days prior to any game

Pitch Counts

Age	Hours of Rest			
	<u>24 Hours</u>	<u>48 Hours</u>	<u>72 Hours</u>	<u>96 Hours</u>
11U/12U/13U/14U	25 Pitches	50 Pitches	65 Pitches	85 Pitches
9U & 10U	20 Pitches	40 Pitches	55 Pitches	75 Pitches

Divisions & Field Sizes

Age	Division	Field Size
6U	Tee Ball	30'/50'
7U	Coach Pitch	35'/50'
8U	Coach Pitch	42'/60'
9U	Player Pitch	46'/65'
10U	Player Pitch	50'/70'
11U	Player Pitch	50'/70'
12U	Player Pitch	54'/80'

Sub-Divisions

- Each division will have multiple sub-divisions.
- Depending on the numbers there could be 2 or 3 sub-divisions.
- 2 will be set up as American and National with National being the top division
- 3 will be set up as Clemente, Mays, and Aaron with Aaron being the top division

Division Coordinators

4/5 Tee Ball– TBD

5/6 Tee Ball - TBD

7U Coach Pitch – TBD

8U Coach Pitch – TBD

9U – TBD

10U – TBD

11U – TBD

12U – TBD

DCB Rule Amendments

Tee Ball

- 2 separate tee ball divisions for 4/5 year olds & 5/6 year olds
- 1:15 game time length.
- No run limit applies.
- Runners may not steal bases.
- No advancing on overthrows to any base.
- Pitchers may NOT run the ball to 1st base unless ruled legal by umpire.
- 10 Defensive players (4 outfielders)
- 1-Base maximum for batted balls in the infield and 2-Base maximum for batted balls to the outfield unless ball clears the fence.
- Tee comes out after 3 swinging strikes.
- Bat through the entire lineup each half-inning.

7U Coach Pitch

- 1:15 game time length.
- Runners may not steal bases.
- No advancing on overthrows to any base.
- 7 Pitches or 3 swinging strikes equates to an at-bat. (With Continuation)
- Baserunners are stopped once the ball crosses into the infield dirt on batted balls to the outfield. (Umpires judgment)
- Coaches' back foot must be connected to the pitching line upon pitches release.
- Pitchers may NOT run the ball to 1st base unless ruled legal by umpire.
- 10 Defensive players (4 outfielders)
- Outfielders must be positioned within 5 feet of the outfield fence.
- ONLY 1 defensive coach allowed in the outfield grass.

8U Coach Pitch

- 1:30 game time length.
- Runners may not steal bases.
- Runners may advance 1 base on each overthrow. **(Except for the initial play at 1st base)**
- 7 Pitches or 3 swinging strikes equates an at bat. **(NO Continuation)**
- Baserunners are stopped once a ball is in the infield with possession by a player.
- Coaches back foot must be connected to the pitching line upon pitches release.
- Pitchers may **NOT** run the ball to 1st base unless ruled legal by umpire.
- 10 Defensive players (**4 outfielders**)
- **NO** defensive coaches allowed in the field of play.

9U

- 1:45 game time length.
- Tight bases. **(Runners may not take leads or steal bases)**
- No balks will be called.
- Dropped 3rd strike is **NOT** in play.
- Runners may advance 1-base on each overthrow.
- Runners may advance 1-base on passed balls and wild pitches. (2nd base and 3rd base only)
- **Absolutely NO stealing of home even on overthrows back to the pitcher.**

10U

- 1:45 game time length.
- Loose bases. (**Runners may take leads and steal bases**)
- Each pitcher will receive a balk warning.
- Absolutely **NO** stealing of home on a pitch. (**Head Coaches will be ejected if a runner steals home on a pitch**)
- Runners may **NOT** advance home on passed balls or wild pitches.
(**May advance on overthrows back to the pitcher or pick-off attempt**)

11U

- 1:45 game time length.
- 1 balk warning per team.
- **Play Baseball!**

12U

- 1:45 game time length.
- 1 balk warning per team.
- **Play Baseball!**