Sports Office - Salt Lake County

League: Thursday Bingham Junction Coed Rec

Location: Bingham Junction Park

Home Plate Umpire:	Field Umpire:
--------------------	---------------

Date: 8/5/21 Away: Boise Cascade Score Opponent: Balls Deep Score Time: 9:00 PM Num Player Pos 1 2 3 4 5 6 7 8 9 10 PA AB HITS 1 $\langle \rangle$ \bigcirc \bigcirc $\langle \rangle$ $\langle \rangle$ 2 $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ \bigcirc $\langle \rangle$. 3 $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ \mathcal{I} $\langle \rangle$ $\langle \rangle$ 4 \bigcirc \bigcirc $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ \sum $\langle \rangle$ 5 \bigcirc $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ < <) 6 \bigcirc \bigcirc $\langle \rangle$ \bigcirc $\langle \rangle$ > $\langle \rangle$ 7 \bigcirc \bigcirc $\langle \rangle$ \bigcirc $\langle \rangle$ \bigcirc $\langle \rangle$ \bigcirc 8 $\langle \rangle$ $\langle \rangle$ \bigcirc $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ < 9 \Diamond $\langle \rangle$ $\langle \rangle$ \bigcirc $\langle \rangle$ 10 \Diamond \bigcirc $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ 11 \bigcirc \bigcirc $\langle \rangle$ \bigcirc $\langle \rangle$ 12 \bigcirc \bigcirc \bigcirc $\langle \rangle$ $\langle \rangle$ 13 \bigcirc \bigcirc \bigcirc $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ $\langle \rangle$ >14 $\langle \rangle$ $\left(\right)$ $\langle \rangle$ ()() $\left(\right)$ Runs Hits Total Runs for the Game

Sports Office - Salt Lake County

League: Thursday Bingham Junction Coed Rec

Location: Bingham Junction Park

Home Plate Umpire:	Field Umpire
--------------------	--------------

	10: Ва Num 	Alls Deep Player	Pos		Score		IIIInnondr	IT' BOICO I	Opponent: Boise Cascade							
			103	1	2	3	4			7	8	Score 9	10	PA	9:00 F AB	HITS
2				\sim	\sim	$\langle \rangle$		\bigcirc	\bigcirc	$\langle \rangle$	\diamond		\sim			
				\bigcirc	\bigcirc	\Diamond	\Diamond	\Diamond	\Diamond	\bigcirc	\bigcirc	\bigcirc	\Diamond		 	
3				\Diamond	$\langle \mathbf{x} \rangle$	\diamond	$\langle \mathbf{x} \rangle$	\bigcirc	\bigcirc	$\langle \mathbf{x} \rangle$	$\langle \rangle$	$\langle \mathbf{x} \rangle$	\diamond			
4				\Diamond	\Diamond	\Diamond	$\langle \mathbf{x} \rangle$	$\langle \mathbf{x} \rangle$	\bigcirc	\Diamond	\diamond	$\langle \rangle$	\bigcirc			
5				\Diamond	\diamond	\diamond	\diamond	\Diamond	\Diamond	\diamond	\diamond	\diamond	\diamond			
6 				\Diamond	\Diamond	\Diamond	\Diamond	\Diamond	\Diamond	\Diamond	\diamond	$\langle \mathbf{x} \rangle$	\Diamond			
7				\Diamond	\Diamond	$\langle \mathbf{x} \rangle$	\Diamond	\Diamond	\Diamond	\Diamond	\Diamond	\Diamond	\bigcirc			
8				\Diamond	\Diamond	\Diamond	\Diamond	\Diamond	\Diamond	\Diamond	\diamond	$\langle \mathbf{x} \rangle$	\diamond			
9				$\langle \rangle$	\bigcirc	\diamond	\Diamond	\bigcirc	\bigcirc	\bigcirc	\Diamond	$\langle \rangle$	$\langle \rangle$			
10				\Diamond	\Diamond	\diamond	\Diamond	\Diamond	\Diamond	\Diamond	\diamond	\Diamond	\diamond			
				\diamond	\Diamond	\diamond	\Diamond	\Diamond	\Diamond	\Diamond	\diamond	\Diamond	\diamond			
12				\diamond	\Diamond	\diamond	\diamond	\Diamond	\Diamond	\Diamond	\diamond	\Diamond	\bigcirc			
 				\diamond	\Diamond	\diamond	\diamond	\Diamond	\Diamond	\Diamond	\diamond	\Diamond	\diamond			
14 				\Diamond	\diamond	$\langle \mathbf{x} \rangle$	\Diamond	\Diamond	\Diamond	\diamond	\diamond	$\langle \mathbf{x} \rangle$	\Diamond			
	Runs															
	Hits	uns for the Game														├───