



“Big 3” Basketball League Rules

- All games played on half court
- First to 60 points wins, when a team reaches 30 points there will be a halftime break
- Points are as follows: 2 point shots inside the college arc, 3 points outside the college arc, 4 behind the gray line
- Free throws will be awarded for all shooting fouls (1 shot for 2, 3 or 4 points)
- To start a possession, team will inbound or shoot the ball from the 4-point circle
- The “home” team will participate in a pregame do-or-die 4-point shot. The shootout winner will inbound first.
- Shot clock is 14 seconds and resets every time the ball hits the rim or a change in possession.
- Fouls are tracked for the player and the team, at 5 fouls a player is disqualified, 7 team fouls and 10 team fouls equate to 1 shot worth 1 or 2 points.
- Technical fouls are assessed as a player and team fouls and rewards the opposing team with 1 shot and possession
- Each team receives two timeouts per game
- Substitutions can be made on a dead ball, made basket or by calling a timeout
- After a score, the referee must touch the ball. After giving the defense 3 seconds to set, the team that was just scored upon gets the ball
- Defensive rebounds must be cleared *if* the ball touched the rim. If the ball did not touch the rim, defensive rebounds do not need to be cleared.
- The ball is cleared when the player with the ball establishes both feet behind the 3-point line. The ball can be cleared by dribbling or passing.
- Games must be won by two or more points; game will continue until there is a winner.