

CITY OF SOUTHLAKE PARKS & RECREATION DEPARTMENT
YOUTH BASKETBALL
RULES & REGULATIONS
Revised 3-31-14

All games will be played by the current National High School Federation rules, Texas Amateur Athletic Federation (T.A.A.F.), and Southlake PARD local guidelines.

I. ELIGIBILITY

1. Players will be in divisions of ages, 8U, 10U, 12U, 14U and 16U to participate in league play. Age is determined by the participant's age as of **September 1, of the current school year or otherwise posted**. A co-ed division will also be provided to those 6 years of age.
2. Players are not allowed to play in a younger age division. They may, however, play up in an older age division, upon parental or guardian written consent/release. Once a player moves up, he/she may not move back down.
3. Players may only play on their one, assigned team. Players are not allowed to play in more than one division or with more than one team per season.

II. DIVISION OF PLAY: BOYS' AND GIRLS'

Division I

Any team that consists of a group of handpicked or selected individuals by a coach to create a team. Division 1 teams must provide their own light and dark or reversible jerseys.

Division II

Any team organized by the Parks and Recreation Department through a draft or random selection process where the emphasis is put on balancing the strength of teams. Jerseys will be provided.

III. ROSTERS

1. Division I teams are allowed a maximum of twelve (12) players. Seven (7) recommended minimum.
2. Division II teams will have a minimum of seven (7) players and maximum of ten (10) players. Due to unforeseen circumstances some Division II teams may have more than ten (10) players on the official roster.
3. Completed rosters with parent/guardian signatures and copies of birth certificates are due by the first scheduled game. If the Southlake recreation department does not have your paperwork prior to the game starting your team will not be allowed to participate in the league. Any changes or additions during the course of the season will need to be approved by the Recreation Coordinator.

IV. EQUIPMENT/UNIFORMS

1. All players on each team must wear jerseys that are matching in color which have a permanently affixed, non-duplicated, six (6) inch number on the back, and a four (4) inch number on the front of the jersey. Single digits larger than #5 are not allowed. Legal numbers are... 0, 00, 1-5, 10-15, 20-25, 30-35, 40-45, 50-55. Jerseys without numerals or jerseys with taped, pinned, or handwritten numerals will not be allowed.
 - a. Any illegally numbered jersey will result in a technical foul (one foul shot per illegally numbered jersey) and will be administered at the time of the infraction.
 - b. If detected before the start of the game, the technical foul shot(s) will be administered before the jump ball.
 - i. Technical fouls called for illegal numbered jerseys will not count towards team, coach or player(s) fouls. This is not considered an unsportsmanlike penalty.
2. Players must wear shoes designed for indoor wood court surfaces. NO "turf shoes" or other black-soled shoes will be allowed. Players may not play barefooted or in stocking feet.

3. Referees may ban any equipment that they deem as unsafe or illegal.
4. No jewelry may be worn at any time during the game.

V. PLAYER PARTICIPATION

1. Division I has free substitutions throughout the game and no minimum playing time.
2. Division II teams must abide by the following minimum playing time rules:
 - a. During the first quarter of every game there will be no substitutions allowed period. The five players who start this quarter will be the same five players who finish the quarter.
 - b. During the second quarter any remaining players who did not start the first quarter will be required to start the second quarter and play the entire quarter without substitutions.
 - c. During the second quarter, if a team has less than ten (10) players on their roster then the coach may substitute only for those players who already played the entire first quarter.
 - d. If a team has more than ten (10) players they are required to play the additional players the entire third quarter without any substitutions and are allowed to substitute only for those players who have already played.
 - e. In the case of an injury to a player who is playing their required full quarter a medical substitution will be allowed. However, if a player is not able to finish their quarter during the first half then that player will be required to play a full quarter from start to finish in the second half.

VI. PLAYING RULES

1. Teams should be present fifteen (15) minutes before game time. Teams and spectators are to wait in designated gym areas and are not allowed to meet in school hallways at any facility.
2. A line up must be turned into the Official Scorekeeper prior to game time. Line-ups must include last name, first name, and jersey number.
3. Only two coaches are allowed on team bench. One up, one down rule will be enforced. At no time can both coaches be standing while on the team sideline and bench area.
4. An official game shall consist of the following:
 - a. 6 year old and 8U - four (4) six (6) minute quarters.
 - b. 10U, 12U, 14U and 16U -- four (4) eight (8) minute quarters.
5. The clock will run continuously through each quarter, stopping only for free throws, time-outs, injuries, and official's time-outs.
6. During the last thirty (30) seconds of each half, the clock will stop for all whistles.
7. Point Spread Rule: If one team is ahead by fifteen (15) or more points during the last two (2) minutes of the 4th quarter, the clock will remain a running clock, except for time-outs and free-throws.
8. **Basket Specifications:**

Height	Free Throw Distance	Age Group	Division
10'	15' 0"	14 and Under	Boys & Girls I and II
10'	15' 0"	12 and Under	Boys & Girls I and II
10'	15' 0"	10 and Under	Boys & Girls I
10'	13' 6"	10 and Under	Boys & Girls II
8' 6"	13' 6"	8 and Under	Boys & Girls I & II
8'	13'6"	6 Year Old	Co-ed

9. **Basketball sizes utilized:**
 - a. 6 year old – Junior Basketball (27")
 - b. 8U & 10U Boys and Girls Divisions -- Official Women's Basketball (28.5")
 - c. 12U & 14U Girls Divisions - Official Women's Basketball (28.5")
 - d. 12U, 14U & 16U Boys Divisions - Official Men's Basketball (29.5)

10. **The "three (3) second" lane violation rule will be:**
 - a. 6 year old division will not have a lane violation rule.
 - b. 8U and 10U will have a five (5) second lane violation.
 - c. 12U, 14U and 16U will have a three (3) second lane violation.

11. **Defense:**
 - a. Division I and Division II leagues can play any type of half-court defense. Refer to the following full court (press) defense guidelines per age division.

12. **Full court press defense:**
 - a. 6 year old – No full court defense (press), wrist band/man-to-man defense will be played.

 - b. 8U --- Full court defense (press) is only allowed the last minute of the 4th quarter and overtime. If any team is fifteen (15) points or more ahead, no full court defense (press) will be allowed. Once the point differential drops below fifteen points or less, the team may full court press again but only during the allotted time.

 - c. 10U Division I (competitive) may play full court defense (press) at any time until a 15 point lead is obtained. If any team is 15 points or more ahead, no full court defense (press) will be allowed. Once the point differential drops below fifteen points or less, the team may full court press again. Trailing team may press at any time.
 - i. *10U Division II (individuals) and 10U Division I (recreational) full court defense (press) is only allowed during the last two minutes of each half and overtime. If any team is 15 points or more ahead, no full court defense (press) will be allowed. Once the point differential drops below fifteen points or less, the team may full court press again but only during the allotted time.*

 - d. 12U, 14U, and 16U -- may play full court defense (press) at any time until a twenty (20) point lead is obtained. If any team is twenty (20) points or more ahead, no full court defense (press) will be allowed. Once the point differential drops below twenty (20) points or less, the team may full court press again.

VIOLATION: Each team shall be issued one warning per half, in which the whistle is blown and the offended team brings the ball into play on their offensive front court, at the mid-court opposite the score table and team benches. Additional violations shall result in a technical foul.

13. **Mercy Rule:**
 - a. If a team has a 35-point lead or more going into half time, the game will be called and the current score will be recorded as the final score. If at any time during the second half a team builds a 35-point lead then the game will be called. Both teams will be allowed to scrimmage or practice the remaining minutes of the scheduled game. Scorekeepers will run the clock continuously but the game officials will not continue to call the game.

14. The ten (10) second rule for offensive teams to advance the ball past half court will be in effect during all games.

15. Three (3) point shot:
 - a. 8U, 10U, 12U, 14U & 16U -- will be in effect if three point line is present.

16. A five (5) minute halftime will be observed.

17. Timeouts: Each team shall be allowed four (4) one (1) minute time-outs per game.

18. Teams may start a game with four (4) players and end with no less than (3) players.

19. All substitutes must check in at the scorer's table and wait for an official to allow them to enter the game.

20. The one-and-one bonus will be in effect on the 7th team foul of each half. A two shot foul will be awarded on the 10th team foul.

VII. OVER-TIME

1. If the score is tied at the end of regulation play in the 8U, 10U divisions of play, a two (2) minute overtime will be played; in all other divisions, three (3) minute overtime period will be played. The clock will stop on each whistle by officials. (Only one overtime period will be played).
2. One (1) additional time-out will be awarded per team, in overtime.
3. Forfeits will result in a final score of 35-0.

VIII. TIE BREAKER PROCEDURE

1. In case of a tie for tournament positions at the conclusion of the season, the following tie-breaker procedure will be used to determine places:
 - a. Head to Head result(s) between teams tied.
 - b. If teams split in head-to-head games, points against in those games will be used.
 - c. If teams are still tied, points against in all league games for the teams tied will be used.
 - d. After first place team has been determined, revert back to "a" (above) to determine second places from remaining tied teams.

IX. CONDUCT/SPORTSMANSHIP ZERO TOLERANCE POLICY

The City of Southlake has zero tolerance for unsportsmanlike conduct by any coach, player or spectator before, during or after a game. This includes but is not limited to: booing, shouting at the officials, or arguing any call. Expressing any negative behavior or comments, threats or obscene gestures to players, coaches or officials is also unacceptable.

NOTE: Coaches must abide by the "1-Up and 1-Down" rule. Only one coach may stand while on the sideline and the other coach must sit. At no point are parents or spectators allowed on the players bench.

1. Any player, coach, or spectator ejected from any league game is subject to additional suspensions.
2. Players, coaches, and spectators who have been suspended must leave the complex and may not return until the completion of their suspension.
3. Each team coach is responsible for the conduct of their spectators and team participants.
4. No player, coach or spectator shall interfere with the scorekeepers/officials. Any concerns regarding the scorekeepers/officials must be brought to the attention of the Recreation Specialist or any City of Southlake staff member on site.
5. Verbal or physical violence, especially attacks on a game or tournament official immediately before, during, or after a game or fights between players/teams will result in a minimum of one (1) year loss of eligibility in all league play or indefinite suspension in all league play, subject to annual review if requested.
6. Suspensions carry over from season to season.
7. An official or Parks and Recreation staff member will have the authority to remove a player, coach, or spectator from a game and/or forfeit the game due to unsportsmanlike conduct. Unsportsmanlike conduct shall include, but not be limited to, illegal equipment, profanity, threats of any kind toward the officials, Parks and Recreation staff, and/or scorekeeper, fighting (before, during, or after the game), or any flagrant foul as determined by the official.
8. The City of Southlake Parks and Recreation Department reserves the right to add, delete or amend the rules and regulations or policies for the betterment of the program.

9. City of Southlake City Ordinance #515 states, "It shall be unlawful for any person to possess or consume any alcoholic beverage on city property."

X. PRACTICE TIME & GAME RESPONSIBILITIES

1. Division II teams are limited to a maximum of two (2) practices per week. Division I teams have no restrictions. The Parks and Recreation Department will only assign one (1) practice slot per team. D-II teams found in violation of the maximum practice rule may be subject to such disciplinary action as game forfeiture as deemed by recreation staff. Note: There may be times that your practice time is cancelled/rescheduled due to a school activity. We will try to notify coaches with as much advance notice as possible.
2. All teams must provide their own practice balls.
3. No food or drink will be allowed in the gym at any time. Water Only!
4. Coaches must distribute team rosters, schedules, and league rules to each parent.
5. Game balls will be provided.

XI. PROTESTS

Must be filed in the following manner:

1. Must be filed before the game is over.
2. Notify game official and City of Southlake staff that the game is being played under protest.
3. See that the official or City of Southlake staff notifies the scorekeeper and that the protest is recorded in the official score sheet.
4. On the first regular business day following the protested game, the coach must submit a written protest with all available details to the City of Southlake with a \$50 protest fee. The protest fee will be returned if the protest is upheld.

NOTE: Protests can only be submitted during a scheduled league game. Any protest not submitted during a league game will not be reviewed.

5. Judgement calls and game scores are not a basis for protests.