

General Guidelines

- T-Ball is designed to teach baseball/softball fundamentals to players pre-Kindergarten. The emphasis for all should be to HAVE FUN!
- Games will be played at Ellison Park 700 N 2200 W, Layton or Andy Adams Park 1713 E 1000 N, Layton.
- Game scores are not kept or recorded. All teams will be scheduled for 8 regular season games.
- Teams shirts and hats/visors will be provided by Layton City. Rubber molded cleats or regular athletic shoes must be worn. Metal cleats are not allowed. Players may wear long pants or shorts.
- Home/Away teams are designated on the Quickscores schedule. Home team should sit down the 3rd base line. Home team will take the field first.
- Each team is responsible for cleaning up their designated area after each game. Please transition away from the field area as quickly as possible so that the next game can get started on time.
- Rainout: In the event of poor weather, no decisions will be made on cancellations until 3:00pm. After 3pm you
 may call 801-336-3920. If there is no recording, it is the responsibility of the coach and team to show up and be
 ready to play. Games cancelled for any reason may be made-up on days other than regular scheduled game
 days.

Game Rules

- Head Coaches will facilitate the game. Please work together to make sure you start at designated game-time.
 *** Encourage your team to arrive early.***
- There will be no forfeits. A game will be played with players in attendance. Teams may share players to make the game happen.
- Games will have a "drop dead" limit of 50 minutes. When the time reaches 50 minutes, the game will end. Complete innings do not have to be played. If a batter is up when 50 minutes expires, they will be allowed to finish the at bat.
- Only Layton City Soft Compression (Safety) baseballs will be used. All players will hit from the Tee for the entire season. A coach pitching to a player is not allowed.
- All players will bat each inning. Teams may switch batting order for each inning. Please alert opposing team
 when your last batter comes to bat for the inning.
- There are no bunts, half-swings, walks, or infield fly rule. There are no strike-outs.
- Players cannot steal bases or lead-off. Runners may not leave the base they occupy until the batter hits the ball.
- Runners may not advance on overthrown balls.
- There will be no outs called. All runners will get to complete their turn running all of the bases.
- Entire roster can play defensively. The infield will consist of (5) players maximum.

Pitcher, 1st Baseman, 2nd Baseman, Short-Stop, 3rd Baseman

There are no extra infield players allowed. Infield players, excluding the pitcher, must play at least 20 feet away from home plate. **NO CATCHERS – SAFETY!**

- Outfield players must be behind the base-paths between 1st-2nd base and 2nd-3rd base.
- Dead Balls:
 - 1. Any ball not hit past the five-foot line.
 - 2. Foul Balls.



- (2) defensive coaches are allowed on the field (1 infield/1 outfield) to allow for the instruction of players. ***DO THE BEST YOU CAN TO STAY OUT OF THE PLAY.
- Offensive coaches are allowed in the batting area to assist players, at first base, and on 3rd base.

• Every batter or player on base must wear a helmet.

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