

## $3^{\text {rd }} \& 4^{\text {th }}$ Grade Minors Baseball

The purpose of $3^{\text {rd }} \& 4^{\text {th }}$ Grade Minors is to develop players and give new players a chance to learn the game of baseball. It is to be used as a learning experience to give the players a better understanding of the game of baseball.

- Games are up to 4 innings with no new innings after 60 minutes. An inning is 5 runs or three outs - whichever happens first. There will only be a 5 run max per inning. Score and standings will not be kept or standings.
- There are 9 defensive players on the field at a time. 3 outfielders 6 infielders including a catcher (must wear full equipment). Outfielders must be beyond the grass/dirt line. They may come in front of the grass/dirt line once a pitched ball is hit. No official scoring will be kept in fall ball.
- Distance between bases is 60 feet. And pitching is 44 feet.
- No Bat restrictions. Bunting is permitted.
- Base runners are NOT allowed to lead off. Once the ball crosses the plate the run can go to the next base.
- No base stealing is allowed in this league. A runner must stay on the base until the ball is hit fair. On an overthrow the runner can advance ONE base.
- There is no Drop $3^{\text {rd }}$ Strike - if you strike out you are out!
- There are no walks. If a batter receives 4 called balls, a coach will enter the game to pitch to his own team's batter. The coach can pitch either underhand or over had but must pitch from the mound. The coach gets to pitch a maximum or "four minus the number of strikes" pitches, or until the batter hits the ball, or strikes out.
Scenario:
Batter receives a count of 4 balls and 1 strike. Coach enters game and pitches maximum of 3 pitches. The first two pitches are called strikes-the batter is out, even though the $3^{\text {rd }}$ pitch has not been thrown.

Batter receives a count of 4 balls and 0 strikes. Coach enters game and pitches maximum of 4 pitches. The coach throws 4 poor pitches that the child cannot hit-the batter is out.

Batter receives a count of 4 balls and 2 strikes. Coach enters game and pitches maximum of 2 pitches. The first pitch is hit for a single-the batter is on base!

Batter receives a count of 4 balls and 1 strike. Coach enters game and pitches maximum of 3 pitches. The first two pitches are balls, and the child hits the $3^{\text {rd }}$ pitch foul. The batter receives another pitch until he either: hits the ball, strikes out, or receives another ball....i.e. a foul ball on the "last "pitch (no matter how many "last" pitches) results in another pitch to him.

- Each pitcher is limited to TWO Innings per week. If you pitch one pitch in an inning it counts as inning pitched
- If a batter is struck by a pitch they are awarded 1st base but may choose to continue batting. *Coaches ultimately have the final decision on this matter for player's safety.
- Time out may be requested but is ultimately a judgement call of the umpire.

A reminder to all coaches \& parents that this league is a development and learning league. We are playing these rules to help prepare our kids for the upcoming rule changes \& age group adjustments.

There will NOT be a tournament for this age group but they can try out for All Stars and may play in the Northern Utah Baseball Tournament

