# Fall 2023 Junior High League Rules 

*Farmington Leagues play by Official High School Rules with these exceptions

1) Games are seven (7) innings or no new innings after 1 hour 25 minutes. Umpires can end games early due to weather. If two or more innings have started/been played games will not be made up due to poor weather. Drop dead time at an hour and 30 minutes.
2) Regular season games can end in a tie. No extra innings, unless there is time left before no new innings.
3) There is no mercy rule. Play all seven innings or until no new innings, regardless of the score.
4) The most runs a team can score in an inning is ten (10).
5) Pitchers cannot pitch more than three (3) innings per game. Please be aware of pitch count as well, and limit pitchers to less than 90 pitches per week if possible.
6) $8^{\text {th }}$ and $9^{\text {th }}$ graders should use BBCOR bats. $7^{\text {th }}$ graders are allowed to use bats that are lighter than - 3 (drop three).
7) Limit pitchers to 4-6 warm-up pitches, to keep the game moving.
8) You may elect to play with a $4^{\text {th }}$ outfielder, and have a total of 10 in the field.
9) You can play with seven players, without the game being a forfeit. Only play with players on your official roster. No unregistered players are allowed to play. When playing with less than nine, there aren't auto-outs during the season.
10) Everyone hits in the line-up and field substitutions are open. Pitchers cannot return to pitch if removed from the position.
11) Please slide on any plays at the plate. Teams will receive one warning. After that, the runner will be called out if they do not slide on a close play.
12) Please slide or peel out of the way of second base on a potential double-play attempt. Teams will receive one warning. After that, the hitter will be called out at first if the runner at second does not slide or peel away.
13) Pitchers will receive one balk warning prior to a balk being called.
