

ECCLES ICE CENTER RECREATION HOCKEY LEAGUE

POLICIES AND PROCEDURES MANUAL



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George S. Eccles Ice Center Recreation Hockey League

Policies and Procedures Manual

A. League Mission

The George S. Eccles Ice Center Recreation Hockey League, hereafter known as the “EIC-RHL”, provides players with the opportunity to play ice hockey in a safe, organized, recreational, and competitive manner. The objective of the EIC-RHL is to provide players with a safe, organized, and successful league while also providing players with the opportunity to learn the sport of hockey.

B. Sportsmanship and Code of Conduct

1. All players are expected to conduct themselves in a sportsman-like manner both on and off the ice. This includes, but is not limited to, respect for the officials, scorekeepers, teammates, opponents, spectators, rink employees, all other patrons and to the facility.
2. The George S. Eccles Ice Center (hereafter known as “The EIC”) reserves the right and the authority to disqualify, suspend, or remove any team manager, coach, player, spectator, or team which behaves in an unsportsmanlike manner before, during or after a game.
3. The possession of alcohol, tobacco products, or illegal drugs is strictly prohibited at the EIC, which includes the building, locker rooms, and parking lot. Any player found in possession will face disciplinary action by the Adult League Director(s) with the possibility of suspension from the league and further legal action.
4. Any team or player(s) who are in the presence of alcohol, tobacco products, or illegal drugs should report it to the Adult League Director(s) or rink staff immediately. Failure to report could result in being suspended from the league without refunds and the possibility of legal action.

C. League Administration

1. **League Name:** The program will be known as the Eccles Ice Center Recreation Hockey League (EIC-RHL).
2. **Governing Body:** Under direction of the EIC Executive Director, an Adult League Director(s) will be appointed to govern and enforce the Policies and Procedures of the EIC-RHL.
3. **Divisions:** There will be four (4) divisions based on the overall caliber of each team. The divisions will be designated as A Division (Advanced), B Division

(Intermediate - Upper), C Division (Intermediate - Lower), and D Division (Beginner).

4. **Establishment of Teams:** A team that is interested in joining the EIC-RHL will appoint a Team Manager (see responsibilities of Team Manager) who will be responsible for managing their respective team. The EIC, nor Adult League Director(s) will form new teams. Team Managers are responsible for managing their respective team including recruiting and rostering their own players. In keeping with the mission of The League to grow the sport of hockey, the Adult League Director(s) will maintain a list of potential players who are new and/or have never been on a team. Team Managers in the C & D League acknowledge that they are expected to work with the Adult League Director(s) to include players new to the league and/or those without a team. **Each season, all players must fill out the appropriate forms and waivers before they are allowed to play in a EIC-RHL game.**
5. **Team Names:** All EIC-RHL teams will have an appropriate name that distinguishes them. Team managers must receive approval from the Adult League Director(s) before the team is allowed to play.
6. **Game Location:** Games will be played at the George S. Eccles Ice Center, 2825 North 200 East, North Logan, UT 84341.
7. **Schedule:** The Adult League Director(s) will establish the season schedule. There will be 10 regular season games followed by a playoff format. The number of games in the tournament is subject to change depending on the number of teams in the league and the ice time available. The D-League season will consist of 12 regular season games and no tournament. All teams must play at the time, place and date specified.
8. **Scorekeepers:** Scorekeepers will be arranged for and scheduled by the EIC-RHL. They will be an extension of the Adult League Director(s). They will have decision-making powers to ensure that the games run smoothly in accordance with the EIC's guidelines, rules and regulations of play.
9. **On-Ice Officials:** Officials will be arranged for and scheduled by the EIC-RHL. Officials are not required to be USA Hockey certified, but strongly recommended. The Adult League Director(s) will ensure that all officials are properly trained and educated.
10. **Protests:** No player or team is allowed to protest an on-ice official's call before, during, or after the game. A Team Manager that wishes to appeal a call can do so by submitting an email to the Adult League Director(s) (admin@uthockey.com). A hearing may be granted for a player who has been suspended for an infraction of the EIC rules. There is a \$25 appeal fee. It will be refunded if the protest is upheld by the Adult League Director(s). **The appeal letter and fee must be received within 48 hours from the game of occurrence.** The hearing will include a disciplinary committee, which shall consist of the Adult League Director(s), at least two impartial individuals, and an on-ice official, if appropriate.
11. **Manager's Meeting:** A team managers meeting will be mandated before the start of every season. The purpose of the meeting will be to discuss the policies and procedures of the EIC-RHL. The Team Managers will be notified of the date, time

and location of the meeting. If the Team Manager, or team representative, does not attend the scheduled managers meeting they will be required to sign a dossier acknowledging and accepting any decisions made during the meeting. *Note: The time to express concerns and changes will be during the manager's meeting and not when signing the dossier. Teams that do not have a manager or representative in attendance forfeit the right to protest decisions made during the meeting.*

D. Responsibilities of the Team Manager

1. Establish and maintain a full roster based on the requirements stipulated in the league rules and guidelines.
2. Establish a reliable and effective communication with the Adult League Director(s).
3. Check with the scorekeeper before each game to coordinate any messages from the Adult League Director(s) or to address any suspensions assessed to his/her players. Also to coordinate a check-in of players on the roster, as the score sheet is an official document of the league.
4. Ensure that payment of team fees are timely and are made to the EIC on the dates designated by the team's payment plan.
5. Upon request from the team manager a copy of the scoresheet will be provided to him/her. The team managers will be asked to sign the score sheet after the game.
6. Ensure that a goalie is available to play at all games. Coordinate available goalies from the goalie list to substitute in the event of the absence of the goalie on the team roster, and then inform the Adult League Director(s) or scorekeeper of the goalie substitution so that it can be annotated on the score sheet.
7. Ensure that every team member understands the Policies and Procedures, and that if there are any discrepancies or concerns to solely address them with Adult League Director(s). Participation in the EIC-RHL indicates that all participants have read the Policies and Procedures set forth by the EIC, and fully understand the policies and procedures and agree to comply with them in their entirety.

E. League Fees

1. League fees are based on a team fee, not individual fees. The per player fee charged by a team manager may be different with each team based on the number of players per team or other fees charged by a particular team over and above the EIC-RHL fee.
2. Team fees for the EIC-RHL will be as follows:
 - a. The base team fee is \$1,700. There is a discount of \$100 given to teams that pay in full by the same day of the team's first scheduled game; making the team cost \$1,600.
 - b. The \$1,700 price has a two-payment option:

- i. First payment of \$850 must be received on or before the first played game of the season.
 - ii. Second payment of \$850 must be received on or before the day of the team's fourth scheduled game.
3. If a player is added to a roster after the start of the season, the team manager will determine the amount due to the team based on games remaining and other criteria as they see fit, and the Adult League Director(s) must approve the addition to the roster.
4. Team suspension for non-payment of fees: Teams who have not paid in full by the respective due dates, with final payment due no later than the day of the team's fourth scheduled game, will be placed on suspension. The team will not be eligible for any further games, including playoffs, until payment in full is received. Missed games due to suspension will be a forfeit and not rescheduled.
5. Any team whose payment is in default due to a non-sufficient funds check or declined credit card is ineligible to play until the team account is current. The non-sufficient funds fee is \$25.
6. The team manager is responsible for making payment(s) to the EIC.

F. Uniforms & Equipment

1. All teams must have matching colored jerseys with non-repeating numbers. Jerseys should be of the same color and design with numbers being no less than 8 inches. If a team does not have matching jerseys with non-repeating numbers, a minor penalty will be assessed at the beginning of the game.
2. Teams will have two options regarding uniforms.
 - a. Option 1: The team provides and maintains their jerseys.
 - b. Option 2: The EIC will provide jerseys to use at a cost of \$100 per season. These uniforms will be kept and maintained at and by the EIC. Teams must indicate their option at the time of registration.
3. Matching hockey socks are not mandatory, but strongly recommended.
4. It is suggested that the team manager carry extra jerseys for team members who may have forgotten or lost their jersey.
5. A player that is out of uniform, including the required equipment as outlined below, will be assessed a minor penalty as soon as that player steps on the ice for actual game play.
6. If at any time a jersey is being worn while playing that is not listed on the roster the team manager must report to the scorekeeper the identity of the player. If the player is not on the roster or does not have approval from the Adult League Directors(s), the referee(s) will assess a minority penalty to the team and the unregistered player will not be able to play in the game.
7. The following is a list of required equipment to be eligible to play:
 - a. H.E.C.C. approved helmet
 - i. Helmets must be worn at all times while participating in or playing an adult league sanctioned game. This includes pre-game warm ups

and when shaking hands after the game. Failure to wear a helmet both while on the ice, or on the bench, will result in a minor penalty to the team. A player whose helmet does not meet regulations will not be allowed to participate in an adult league game until the helmet meets requirements. During game play, in all leagues, helmets must be properly fastened.

- b. Elbow Pads
 - c. Shin Guards
 - d. Athletic supporter
 - e. Hockey Gloves
 - f. Hockey Pants or Breezers with Girdle
8. This is a non-check league, shoulder pads are not required, but strongly recommended.
 9. Helmet Cage or Visor (required in B, C, and D League, optional in A)

G. Division of Teams

1. **A Division** – designed to be advanced level of play. This will include players who may have once played at a high level (former pros, college and junior players, college club, midgets, travel, etc.), have mastered the speed and skills of the game, and feel confident playing at this level.
2. **B Division** – (Upper - Intermediate) designed to be the intermediate division of play. This more for the player looking for good competition, or those players who have been away from the game for several years and are looking to get back into the competitive playing experience. This is a fast-paced and competitive game.
3. **C Division** – (Lower - Intermediate) designed for those that have advanced from D league and looking for more competitive play. These are players and/or teams that have played together for more than two years or who advanced from D league. These are teams that have a solid understanding of the games and a solid development of skills.
4. **D League**– designed to be the developmental league for beginners (those with little or no hockey experience). These teams should almost entirely consist of new or beginning players. One or two higher level players may be allowed to aid in coaching and mentoring, but final eligibility will be determined by the Adult League Hockey Director(s). **Teams requesting to register in D league will not automatically be allowed to play within that division. Rosters will be highly scrutinized.**
5. To encourage development, and prevent extremely large variances in skill of play between leagues the following will occur: The winner of the playoffs in each league will automatically be moved up and registered in the league above during their next season of play. Since D League will not have playoffs, the winner in D League, as determined by the best record, will automatically be moved up and registered in C during their next season of play. D League teams will not be forced to move up if they win less than 60% of their games. **Team may not move down**

a league by desire. Teams may only be able to register in a lower league if they win 3 games or less, including playoffs, during the season.

6. The AL Hockey Director(s) will make the final determination on the eligibility of players within each league.

H. Team Rosters

1. Each team roster is required to have at least 9 players, and no more than 16 players, in order to register. This includes one goalie. The team's designated secondary goalie may be a 17th player if necessary.
2. There are no additional substitute players over and above the roster of 16. If a team rosters 16 players and wants to add an additional player, another player who is currently on the roster must be dropped in order to keep the roster at the maximum of 16 players.
3. It is the responsibility of the team and the team manager to meet the minimum and maximum requirement for rosters.
4. Players may only roster on one team per division. An exception is made for goalies.
 - a. If an individual is playing as a goalie, they may roster on one team as a goalie, and on a separate team as a player within the same division. They may also register on another team as a secondary goalie.
5. Rosters are open for adding/deleting players throughout the regular season until rosters are frozen. Rosters are frozen following the 4th scheduled game, at which point no players will be added to or deleted from a team's roster except approved by Adult League Director(s).
 - a. When making a roster change, it is the responsibility of the Team Manager to contact the Adult League Director(s) 6 hours prior to game time in order for their player(s) to be eligible to play in the next game.
6. Substitutions may happen within the league with the following exceptions
 - a. Players must obtain permission from the Adult League Director(s) to substitute in a league if they are rostered in any league above the league they wish to substitute. This includes players rostered in two leagues but wish to substitute on the lower-level league. Players will not be allowed to play without prior approval.
 - b. The substitute approval list for each league will be approved and maintained by Adult League Director(s). Scorekeepers will have readily access to this information.
7. Prior to the start of each game, the Team Manager must verify with the official scorekeeper that the roster is current, and that the uniform numbers match the name of each player on the score sheet. The use of players not on the roster, including unapproved substitutes, will result in a forfeit loss to the team using the ineligible player, and a possible suspension of the team manager for one game.
Scorekeepers and on-ice officials will be instructed that if any roster issues are not resolved following the warm-up period then the game clock will start

but that game play cannot begin until the roster is validated. This will include additional substitutions and players joining after the game begins.

8. A player that is not on the roster may not play under the name of a player on the roster. If such an infraction occurs, the team manager and the illegal player will both become ineligible for the remainder of the season.
9. Suspended players, or players that have been removed from a game, are not allowed on either team's bench, in the penalty box, or in the score keeper's box.
10. All players must have reached their 18th birthday before the 1st schedule game of the season with the exception during summer as outlined below.
 - a. During the summer hockey session an allowance will be granted for high school hockey teams. The following restrictions will apply:
 - i. The team must register as a whole. Individual players who have not reached their 16th birthday will not be permitted to play on other teams. Players must have reached their 16th birthday before the 1st schedule game of the season.
 - ii. They are permitted to play only in the B League.
 - iii. A coach/parent is required to be present and on the bench at each game to address any on-ice concerns.
 - iv. There will not be an age restriction. However, each player must have completed his or her 9th grade level of education at a minimum.
 - v. Each participant under the age of 18 must have a waiver signed by their parent or legal guardian.
11. It is the responsibility of the Team Manager to keep his team roster current. Any changes must be transacted via email between the Team Manager and the Adult League Director(s).
12. If a team cannot provide six players, including the goaltender, prior to the official start of the game, a forfeit loss will be awarded to that team.
 - a. In the event that a game is declared forfeiture, the teams may jointly decide to play the game as if the forfeit had not occurred.
13. Goaltenders:
 - a. Goaltenders may be freely substituted from team to team only in the event that the team's regular goalie cannot play in a regular season game.
 - b. Each team must designate a primary and secondary goaltender.

I. Rules and Regulations

1. The EIC-RHL policies and procedures manual is supplemental to the current USA Hockey Rules of Ice Hockey.
2. The USA Hockey rulebook is used and followed with the following modifications:
 - a. Pre-game warm-ups are 5 minutes with the warm-up beginning at the schedule game start time, not when the players get on the ice.
 - b. The game format will be 1 hour and 15 minutes in length. This format consists of three 20-minute run time periods except under the following conditions:

- i. The clock will be set to stop time during the final 5 minutes of regulation if, at the 5-minute mark of the third period, the game is within three goals. Stop time will continue until the end of the period.
 - ii. If, at the end of regulation, the game is still tied, a 5-minute sudden death run time period will be allowed during the regular season.
 - iii. If the game is still not decided after an overtime period, a three-person shootout will commence, followed by a sudden death shootout until the game is decided.
 - iv. In the event there are time restraints the referees will have the authority to judge how many players participate in the shootout, or the length of the overtime period.
- 3. The EIC-RHL is a non-check league.
- 4. Penalties
 - a. A minor penalty is three (3) minutes during regulation run-time, and two (2) minutes during stop time and overtime periods.
 - b. A major penalty is five (5) minutes.
 - c. A misconduct penalty is ten (10) minutes.
 - d. If a penalty expires while the puck is dead, the player must wait until the puck is dropped to re-enter.
- 5. There will be a 1-minute break between periods and after each game the ice will be resurfaced.
- 6. No player shall enter onto the ice surface until the Zamboni doors have been shut. A bench minor penalty will be assessed to any team whose player(s) have entered the ice surface while the Zamboni is operating on the ice surface or while the Zamboni doors are open.
- 7. One timeout is allowed per game, per team, during regular season and playoff games.
- 8. The EIC will provide pucks for warm-ups and games. Following warm-ups, please pick the pucks up by hand and put them in the EIC puck holder.
- 9. The winning team is responsible for the removal of pucks and nets at the end of the game. Failure to follow this may result in a bench minor penalty during the next scheduled game.

J. Officials

- 1. A two-man system is employed during game play, where both officials have equal authority. In the event only one official is available the game will continue with a single official.
- 2. The scorekeeper is an authorized, off-ice official. As such, the scorekeeper is authorized to recommend disciplinary procedures, to report procedural irregularities, and to maintain administrative control of games according to these guidelines.
- 3. The Adult League Director(s) holds the right and authority to extend disciplinary actions as necessary.

4. Referees may apply a TGO (this game only) suspension to remove a player they feel needs to be removed from a game for their conduct, either physical or verbal. TGO penalties will add 5 minutes to the player's accumulated penalty total for the season.
5. Officials will maintain control of the game, and discipline players and fans accordingly.
6. The EIC-RHL will strictly enforce a ZERO TOLERANCE guideline regarding abuse of an official; this includes employees, scorekeepers, referees and other patrons, and all off-ice infractions that may occur.
7. Officials are required to conduct themselves in a businesslike, sportsmanlike, impartial and constructive manner at all times. The actions of an official must be above reproach. Actions such as baiting or inciting players or coaches are strictly prohibited. On-ice officials are ambassadors of the game and must always conduct themselves with this responsibility in mind.
8. Officials will adhere to rules from the current USA Hockey Rules of Ice Hockey. Proper training through USA Hockey for an official's certification is highly encouraged. EIC Adult League will also conduct regular trainings for on-ice officials.
9. Should a team, player, or team manager feel that an official is not properly conducting themselves or maintaining proper control of the game they will address this concern with the Adult League Director(s). If the Adult League Director(s) is not present for the game, it should be addressed the following day.

K. Penalties

The George S. Eccles Ice Center has an aggressive policy towards fighting. All USA Hockey penalties, as stated in the current rulebook will be followed, along with the following additions:

(Note) A punch, or an attempted punch, thrown by any player in the direction of an opponent, regardless as to whether contact is made, is considered fighting.

1. 1st fight: 2-game suspension. Each player involved will incur a suspension of their next two scheduled games.
2. 2nd fight: League suspension for the remainder of the season. Should a second fight incur on the last game of the season that player will be suspended for the entire next season.
3. All third man in penalties will incur a 1-game suspension.
4. Any player that receives 4 penalties or 12 penalty minutes in league play, not including a verbal misconduct, will receive a game ejection.
5. Game misconducts for butt ending, spearing, kicking, checking from behind, attempt to injure, or blind-sided trips will incur a 2-game suspension and further internal investigation for further disciplinary action.
6. All other game misconduct penalties will result in an automatic 1-game suspension. (Unless a This Game Only (TGO) suspension is assessed)

7. The Adult League Director(s) reserves the right to suspend players indefinitely from the EIC-AL and/or the EIC for actions that are unbecoming to the sport of hockey, and to its facilitators.
8. The Adult League Director(s) reserves the right to review instances of fighting on a case-by-case basis with both on- and off-ice officials, Team Managers, players and spectators to make final decisions regarding suspensions and their duration.

L. Zero Tolerance & Sportsmanship Policy

1. Team Managers may request an explanation of an official's decision for instructional purposes. Team Managers should show respect to the official, in a calm and civil manner, when requesting an explanation.
2. At the discretion of the official(s), a minor penalty for unsportsmanlike conduct may be assessed whenever a player:
 - a. openly disputes or argues any decision by an official
 - b. uses obscene or vulgar language at any time, including any swearing, even if not directed at a particular person
 - c. visually demonstrates any sign of dissatisfaction with an official's decision
3. Any time a player persists in any of these actions, they shall be assessed a misconduct penalty. A game misconduct will result if such actions continue.
4. The game will be stopped, but not the game clock, by on-ice officials in the event that spectators are displaying inappropriate and disruptive behavior which interferes with other spectators or the game.
5. The on-ice officials will identify violators to the Team Managers or scorekeeper for the purpose of removing spectators from the building. Once removed, play will resume.
6. Lost time will not be replaced and violators may be subject to further disciplinary action by the local governing body.
7. Inappropriate behavior by the spectators includes, but is not limited to:
 - a. Use of obscene or vulgar language in a boisterous manner to anyone at any time
 - b. Taunting of players, coaches, officials or other spectators by means of baiting, ridiculing, threat of physical violence or acts of physical violence
 - c. Throwing of any object in the spectators viewing area, player's bench, penalty box or on the ice surface
8. Teams should advise their fans to also conduct themselves in a sportsman-like manner. Any guest or fan that makes rude comments or gestures to anyone on the opposing team, their team, the officials or personnel of the facility, acts inappropriately, and/or disrupts play may be asked to leave the facility.
9. If upon refusal to leave, legal action may be taken to refrain from confrontation and maintain the safety of all personnel and patrons.

M. Playoffs

1. During playoffs and the championship game, only players on the team rosters are eligible to play. **NO** substitutions will be allowed during the playoffs or championship game. The Adult League Director(s) may approve extenuating circumstances; however, it is the responsibility of the Team Manager to address these circumstances with the league coordinator 48 hours prior to a playoff or championship game. An exception will be made **ONLY** for substitute goalies.
2. All teams are eligible for the league playoffs as long as playoffs exist within that division. Teams will be seeded in the playoffs by the place they finish during the regular season. If a tiebreaker is needed to seed teams, the format for determining team seeds will go in the following order:
 - a. Head-to-head
 - b. Average goal differential
 - c. Forfeits
 - d. Coin flip
3. If a game is tied at the end of regulation play during a playoff game, sudden death overtime will be one (1) 5-on-5 stop time period consisting of 5 minutes. In the event that after overtime the playoff game is still tied, a 5-man shootout will follow. Following these two events, if a winner still has not been decided, a sudden death shootout will determine the winner.

N. Locker Rooms

1. The vandalism or destruction of locker rooms will not be tolerated. Should vandalism or destruction of the locker room occur, the team and its players will be subject to either fines and/or suspension from the league without refund. The penalty will be determined by the Adult League Director(s) and the EIC Executive Director.
2. Teams are assigned a locker room prior to their games. **Alcoholic beverages, tobacco and other illegal drugs are strictly forbidden in any locker room. If found, local law enforcement will be notified.**
3. Please help maintain the cleanliness of the locker rooms and the facility. The locker rooms are a privilege, and in respect to the employees and the other patrons, please clean up after use and put all trash in the proper receptacle. If a team leaves the locker room in a condition that is considered unsanitary, a \$30 cleaning fee will be assessed to that team, and that team may not be assigned a locker room for the remainder of the season, and asked to change before arriving to play their game.
4. All players must conduct themselves as ladies and gentlemen. This means do not wander the hallways or outside the locker rooms without being fully clothed, or dressed in hockey equipment and full uniform. The ice arena is a public facility,

and in so being, many patrons are invited to use the facility. Please be conscious of others who use the facility, otherwise, the possibility of legal action may occur.

O. Injuries

All major injuries must be reported immediately to the Adult League Director(s) within 48 hours. All major injuries that require hospitalization or ambulatory services must be reported as soon as possible.

P. Revision Right

The EIC reserves the right to change or amend this document at any time. Team Managers will be notified via email within 48 hours of any changes or amendments done during an active season.