



T-BALL Rules and Regulations

Division I – 3 year – 4 year

Division II – 5 year – 6 year

League Definition- Instructional T-Ball program is designed to teach players basic fundamentals.

Officials- One Brushy Creek Staff Member

Uniform- Brushy Creek issued jersey

Distance Between Bases – 50 feet, halfway marks will be used to designate where the player was when the play ended.

Pitcher's Mound – 45 feet from home plate and will be marked with a 10 ft diameter known as the pitchers circle.

Foul Circle- 10 foot arc from the center of home plate, from foul line to foul line. Ball must be outside circle to be fair.

Equipment- Rubber cleats or tennis shoes. No Metal! Players may use own bat. Each player must have a glove on the field to play.

Batting/Strikeouts- Player will hit until a fair ball is produced.

Dead-Ball- When ball is controlled by infield.

Game Length- 2 full innings or 1 full hour.

Overthrows/Errant Throws- No base advancement once the ball is originally fielded. (No advancement on overthrows)

Batting Helmets- Required.

Batting Rotation- All players bat each inning. Order remains the same for the entire inning. Late players will be added at the bottom of the order.

Outs- Yes, Player must leave base. Bases must be cleared after 3 outs.



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Defensive Fielding/ Positions- All players playing on the field **MUST** have a glove. A standard infield (Picture, 1st baseman, 2nd baseman, Short Stop, and 3rd baseman) with NO CATCHER and all other players in the outfield. Players may not tag out another runner by vacating position unless normal baseball scenario.

Infield Fly Rule- No

Bunting/ Stealing- No

Walks- No

Catcher- No

Offensive Coaches- Team is allowed 3 coaches, 1st base, 3rd base and batting coach.

Defensive Coach- 3 coaches/helpers may be on the field for the defensive team. Coaches may stand on the field during play, if they are not hindering or slowing the flow of the game.

Bench Area- Coaches and players only. Home team will sit behind 1st base side.

Lead-offs- No, Player must stay on base.

Batting- Player will wait behind fenced area until called up by the coach.

Runner Interference- Any interference the runner will be safe.

All Players must play 50% of the Game- Yes

Injuries- Play must be stopped immediately, Runners may advance. Umpire/Coaches Judgment.

Official Protest- No

Sliding- Yes but there will be no headfirst slides when advancing a base; diving to return to a base is permitted. A player sliding headfirst will be called out.



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Rain Outs- Game will be declared official if $\frac{1}{2}$ of the game has been played. Please check www.quickscores.com/brushycreek for any other rain out information.

Code of Conduct- Coaches are responsible for the conduct of their players, parents, coaches and fans. The coach must set the tone for positive behavior for the parents and players. The team will look at the coach as a role model and will generally replicate what the coach does.