



Brushy Creek 3-4 year old Soccer League Guidelines

Instructional Soccer League designed to teach the players the fundamentals of the game, sportsmanship and the importance of Teamwork.

General Game Rules

- A match is played by two teams, each team must have 3 players on the field during the game. THERE WILL BE NO GOAL KEEPERS.
- Game ball will be a size three (3) soccer ball.
- Shin guards are always required while on the field of play.
- Jerseys will be issued at the start of the season and are required for each game. Cleats or tennis shoes may be worn (we suggest cleats).
- There will be four (4) eight (8) minute quarters.
- Substitutions will take place at the 4-minute mark of each quarter for equal playing time.
- Equal playing time is required.
- Clock is a running clock and will only stop during an injury or substitutions.
- A coin-toss will determine who will kick-off at the start of the game.
- No score will be kept.
- No offsides will be called.
- There will be no penalty kicks taken or any penalty cards issued throughout the match. The referee can remove a player if he/she feels they are out of control and needs to calm down.

Ball out of Play

- The ball is out play when it has wholly crossed the goal line or sideline whether on the ground or in the air.

Putting the Ball in Play

Two-Touch Rule:

- A player cannot touch the ball twice in a row when putting the ball in play. If this occurs the opposing team will kick an indirect kick.

Indirect Kick:

- Awarded against a player if a certain type foul or infringement has taken place. The player who takes the kick must pass the ball to another member of their team to put the ball in play. This kick takes place where the ball was in play when the rule was broken. The Two-Touch rule applies. When a team is awarded an in-direct free kick less than 10-yards from the opponent's goal, the opposing players can stand on the goal line between the goal posts during the kick.

Kick-Off:

- A kick-off is a way of starting or restarting play at the start of the match, start of the second half or after a point has been scored. A goal cannot be scored from the kick-off. (The two-touch rule applies)

Pass-In: (Instead of throw-in)

- If the ball goes out on a sideline-the opposing team coach or referee will kick the ball in play from the sideline at the spot where the ball went out of bounds.

Goal Kick:

- A goal kick is taken when the offensive team kicks it out across the goal line (taking a shot). It can be taken by any player on the kicking team. The kick should be allowed to be taken from anywhere along the goal line over which the ball traveled.

Corner Kick:

- If the defensive team kicks the ball out of play on a goal line (blocking a shot) the offensive team takes a corner kick. The corner kick is taken from the corner nearest to where the ball left the field (by the cones). This can be taken by any player as well.

Dropped Ball:

- If, while the ball is still in play, the referee is required to stop play temporarily for any reason not mentioned elsewhere in the Laws of the Game, the match is restarted with a dropped ball. Procedure: The referee drops the ball at the place where it was located when the play was stopped. Play restarts when the ball touches the ground. (Two touch Rule does not apply).

Penalties

Fouls:

- A player cannot kick, trip, charge, strike, push, hold, scratch, grab or spit at another opponent. An indirect kick will be awarded when any of these fouls occur. (No penalty kicks will be taken, and no penalty cards will be issued for any fouls.)

No Hands:

- The rule of a hand ball includes using any part of the body from the tips of the fingers to the shoulder. A ball that is kicked and hits a player's hand or arm is not necessarily a hand ball. The referee will determine whether a hand ball is accidental contact or a purposeful attempt to gain an advantage. An in-direct kick will be taken by the opposing team. (No penalty kicks will be taken.)

Scoring

Goal Scored:

- A goal is scored when the whole of the ball passes over the goal line and goes into the goal.